

Model Checking

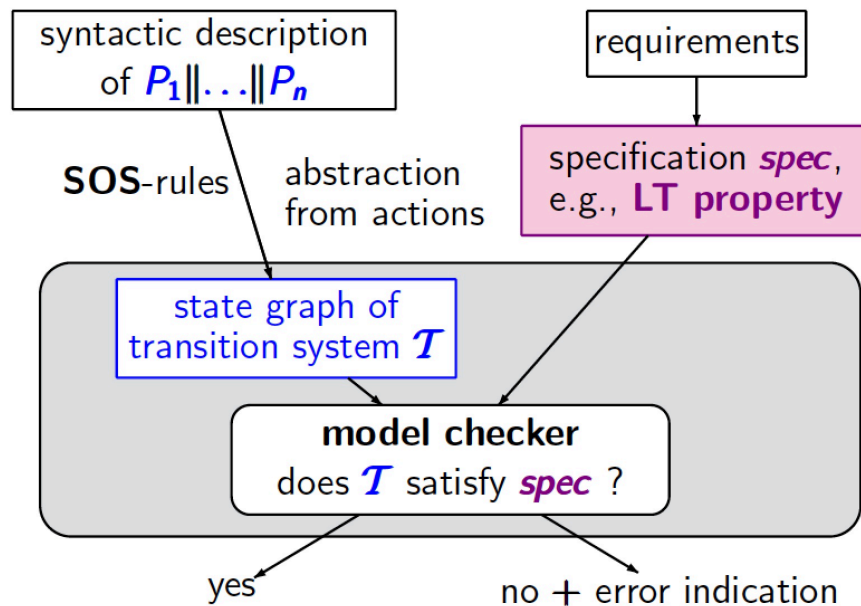
Lecture #3: Safety and Liveness Properties

[Baier & Katoen, Chapter 3]

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Model Checking Course, RWTH Aachen, WiSe 2019/2020



Overview

- 1 Recapitulation: Traces
- 2 Linear-Time Properties
- 3 Safety Properties
- 4 Liveness Properties
- 5 Safety versus Liveness

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- 2 Linear-Time Properties
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Traces

- ▶ Actions are mainly used to model the (possibility of) interaction synchronous or asynchronous communication
- ▶ Here, focus on the states that are visited during executions the states themselves are not “observable”, but just their atomic propositions
- ▶ **Traces** are sequences of the form $L(s_0)L(s_1)L(s_2)\dots$ record the (sets of) atomic propositions along an execution
- ▶ For transition systems without terminal states¹:
traces are infinite words over the alphabet 2^{AP} , i.e., they are in $(2^{AP})^\omega$

¹This is an assumption commonly used throughout this lecture.

Example

Consider the mutex transition system. Let $AP = \{crit_1, crit_2\}$.
The trace of the path:

$$\begin{aligned} \pi = & \underbrace{\langle n_1, n_2, y = 1 \rangle}_{L=\emptyset} \rightarrow \underbrace{\langle w_1, n_2, y = 1 \rangle}_{L=\emptyset} \rightarrow \underbrace{\langle c_1, n_2, y = 0 \rangle}_{L=\{crit_1\}} \rightarrow \\ & \underbrace{\langle n_1, n_2, y = 1 \rangle}_{L=\emptyset} \rightarrow \underbrace{\langle n_1, w_2, y = 1 \rangle}_{L=\emptyset} \rightarrow \underbrace{\langle n_1, c_2, y = 0 \rangle}_{L=\{crit_2\}} \rightarrow \dots \end{aligned}$$

is:

$$trace(\pi) = \emptyset \emptyset \{crit_1\} \emptyset \emptyset \{crit_2\} \emptyset \emptyset \{crit_1\} \emptyset \emptyset \{crit_2\} \dots$$

Or expressed using ω -regular expressions:

$$trace(\pi) = \emptyset \emptyset (\{crit_1\} \emptyset \emptyset \{crit_2\})^\omega$$

Traces

Definition: Traces

Let $TS = (S, Act, \rightarrow, I, AP, L)$ be transition system without terminal states.

- ▶ The **trace** of execution

$$\rho = s_0 \xrightarrow{\alpha_1} s_1 \xrightarrow{\alpha_2} s_2 \xrightarrow{\alpha_3} \dots$$

is the **infinite word** $trace(\rho) = L(s_0)L(s_1)L(s_2)\dots$ over $(2^{AP})^\omega$.
Prefixes of traces are finite traces.

- ▶ The traces of a set Π of executions (or paths) is defined by:

$$trace(\Pi) = \{trace(\pi) \mid \pi \in \Pi\}.$$

- ▶ The traces of state s are $Traces(s) = trace(Paths(s))$.
- ▶ The traces of transition system TS : $Traces(TS) = \bigcup_{s \in I} Traces(s)$.

Regular Expressions

- ▶ Let Σ be an **alphabet**, i.e. countable set of symbols, with $A \in \Sigma$
- ▶ Regular expressions over Σ have **syntax**:

$$E ::= \emptyset \mid \varepsilon \mid \underline{A} \mid E + E' \mid E.E' \mid E^*$$

- ▶ The **semantics** of regular expression E is a language $\mathcal{L}(E) \subseteq \Sigma^*$:

$$\mathcal{L}(\emptyset) = \emptyset, \quad \mathcal{L}(\varepsilon) = \{\varepsilon\}, \quad \mathcal{L}(\underline{A}) = \{A\}$$

$$\mathcal{L}(E + E') = \mathcal{L}(E) \cup \mathcal{L}(E') \quad \mathcal{L}(E.E') = \mathcal{L}(E).\mathcal{L}(E') \quad \mathcal{L}(E^*) = \mathcal{L}(E)^*$$

- ▶ Regular expressions denote **languages of finite words**

ω -Regular Expressions: Syntax

Definition: ω -regular expression

An ω -regular expression G over the alphabet Σ has the form:

$$G = E_1.F_1^\omega + \dots + E_n.F_n^\omega \quad \text{for } n \in \mathbb{N}_{>0}$$

where E_i, F_i are regular expressions over Σ with $\varepsilon \notin \mathcal{L}(F_i)$.

► ω -Regular expressions denote languages of infinite words

► Examples over the alphabet $\Sigma = \{A, B\}$:

► language of all words with infinitely many A s:

$$(B^*.A)^\omega$$

► language of all words with finitely many A s:

$$(A + B)^*.B^\omega$$

► the empty language

$$\emptyset^\omega$$

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5 Safety versus Liveness

ω -Regular Expressions: Semantics

Definition: semantics of ω -regular expressions

The semantics of ω -regular expression $G = E_1.F_1^\omega + \dots + E_n.F_n^\omega$ is the language $\mathcal{L}(G) \subseteq \Sigma^\omega$ defined by:

$$\mathcal{L}_\omega(G) = \mathcal{L}(E_1).\mathcal{L}(F_1)^\omega \cup \dots \cup \mathcal{L}(E_n).\mathcal{L}(F_n)^\omega.$$

where for $\mathcal{L} \subseteq \Sigma^*$, we have $\mathcal{L}^\omega = \{w_1 w_2 w_3 \dots \mid \forall i \geq 0. w_i \in \mathcal{L}\}$.

The ω -regular expression G_1 and G_2 are equivalent,

denoted $G_1 \equiv G_2$, if $\mathcal{L}_\omega(G_1) = \mathcal{L}_\omega(G_2)$.

Linear-Time Properties

Definition: Linear-Time Property

A linear-time property (LT property) over AP is a subset of $(2^{AP})^\omega$.

- Linear-time properties specify desirable traces of a transition system
- They are infinite words $A_0 A_1 A_2 \dots$ with $A_i \subseteq AP$, i.e. traces
- No finite words, as TS is assumed to have no terminal states
- TS satisfies property P if all its “observable” behaviours are admitted by P

Satisfaction relation for LT properties

Transition system TS (over AP) satisfies LT property P (over AP):

$$TS \models P \quad \text{if and only if} \quad \text{Traces}(TS) \subseteq P.$$

Mutual Exclusion as LT Property

“Always at most one thread is in its critical section”

- ▶ Let $AP = \{crit_1, crit_2\}$
other atomic propositions are not of any relevance for this property
- ▶ Formalization as LT property
 P_{mutex} = set of infinite words $A_0 A_1 A_2 \dots$
 with $\{crit_1, crit_2\} \notin A_i$ for all $0 \leq i$
- ▶ Contained in P_{mutex} are e.g., the infinite words:
 - ▶ $(\{crit_1\} \{crit_2\})^\omega$ and $(\{crit_1\})^\omega$ and \emptyset^ω
 - ▶ but **not** $\{crit_1\} \emptyset \{crit_1, crit_2\} \dots$ or $\emptyset \{crit_1\}, (\emptyset \emptyset \{crit_1, crit_2\})^\omega$

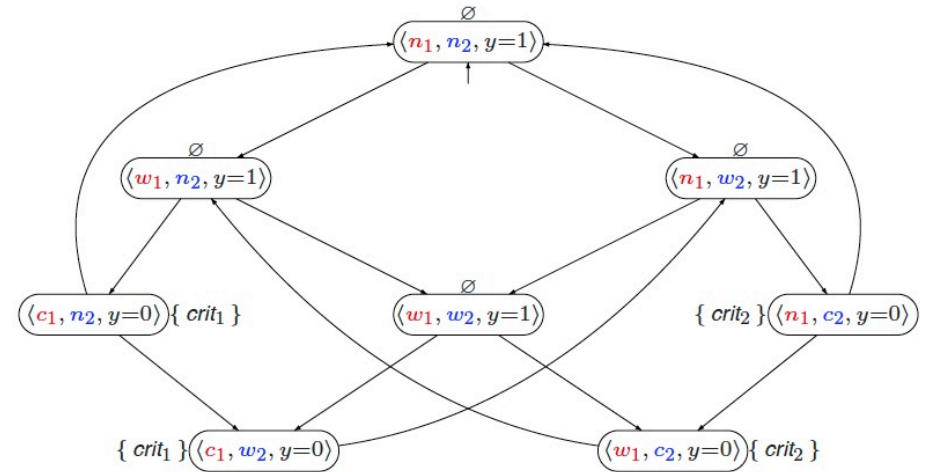
Starvation Freedom as LT Property

“A thread that wants to enter the critical section is eventually able to do so”

- ▶ Let $AP = \{wait_1, crit_1, wait_2, crit_2\}$
- ▶ Formalization as LT-property
 $P_{nostarve}$ = set of infinite words $A_0 A_1 A_2 \dots$ such that:

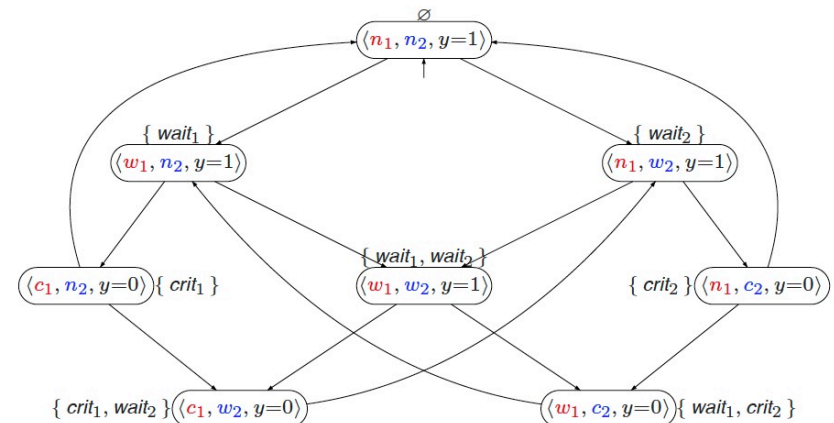
$$\left(\bigwedge j. wait_i \in A_j \right) \Rightarrow \left(\bigwedge j. crit_i \in A_j \right) \quad \text{for each } i \in \{1, 2\}$$
 where: $\left(\bigwedge j. wait_i \in A_j \right)$ abbreviates $(\forall k \geq 0. \exists j > k. wait_i \in A_j)$

Mutual Exclusion by Semaphores



Yes, the semaphore-based algorithm satisfies P_{mutex} .

Starvation Freedom by Semaphores



Does the semaphore-based algorithm satisfy $P_{nostarve}$?

No. Trace $\emptyset (\{wait_2\} \{wait_1, wait_2\} \{crit_1, wait_2\})^\omega \in \text{Traces}(TS)$, but $\notin P_{nostarve}$

Trace Inclusion and LT Properties

For TS and TS' be transition systems (over AP) without terminal states:

$$\text{Traces}(TS) \subseteq \text{Traces}(TS')$$

if and only if

for any LT property P : $TS' \models P$ implies $TS \models P$.

$\text{Traces}(TS) = \text{Traces}(TS')$ iff TS and TS' satisfy the same LT properties.

Invariants

- ▶ LT property P_{inv} over AP is an **invariant** if it has the form:

$$P_{inv} = \{ A_0 A_1 A_2 \dots \in (2^{AP})^\omega \mid \forall j \geq 0. A_j \models \Phi \}$$

where (**invariant condition**) Φ is a propositional logic formula over AP

- ▶ Note that

$$\begin{aligned} TS \models P_{inv} \quad &\text{iff} \quad \text{trace}(\pi) \in P_{inv} \text{ for all paths } \pi \text{ in } TS \\ &\text{iff} \quad L(s) \models \Phi \text{ for all states } s \text{ that belong to a path of } TS \\ &\text{iff} \quad L(s) \models \Phi \text{ for all states } s \in \text{Reach}(TS) \end{aligned}$$

- ▶ all initial states fulfil Φ and all transitions in the reachable fragment of TS preserve Φ

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Example Invariants

mutual exclusion (safety):

$$\text{MUTEX} = \text{set of all infinite words } A_0 A_1 A_2 \dots \text{ s.t.} \\ \forall i \in \mathbb{N}. \text{crit}_1 \notin A_i \text{ or } \text{crit}_2 \notin A_i$$

invariant condition: $\Phi = \neg \text{crit}_1 \vee \neg \text{crit}_2$

deadlock freedom for 5 dining philosophers:

$$\text{DF} = \text{set of all infinite words } A_0 A_1 A_2 \dots \text{ s.t.} \\ \forall i \in \mathbb{N} \exists j \in \{0, 1, 2, 3, 4\}. \text{wait}_j \notin A_i$$

invariant condition:

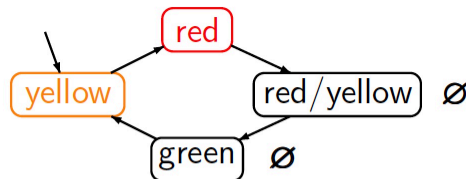
$$\Phi = \neg \text{wait}_0 \vee \neg \text{wait}_1 \vee \neg \text{wait}_2 \vee \neg \text{wait}_3 \vee \neg \text{wait}_4$$

here: $AP = \{\text{wait}_j : 0 \leq j \leq 4\} \cup \{\dots\}$

Safety Properties

- ▶ Safety properties may impose requirements on finite path fragments
 - ▶ and **cannot be verified by considering the reachable states only**
- ▶ Every invariant is a safety property, but not the reverse
- ▶ A safety property which is not an invariant:
 - ▶ consider a cash dispenser, aka: automated teller machine (ATM)
 - ▶ property “money can only be withdrawn once a correct PIN has been provided”
 - ⇒ not an invariant, since it is not a state property
- ▶ But a safety property:
 - ▶ any infinite run violating the property has a finite prefix that is “bad”
 - ▶ i.e., in which money is withdrawn without issuing a PIN before

Examples



“every red phase is preceded by a yellow phase”

hence: $\mathcal{T} \models E$

E = set of all infinite words $A_0 A_1 A_2 \dots$ over 2^{AP} such that for all $i \in \mathbb{N}$:

$red \in A_i \implies i \geq 1$ and $yellow \in A_{i-1}$

is a safety property over $AP = \{red, yellow\}$ with

$BadPref$ = set of all finite words $A_0 A_1 \dots A_n$ over 2^{AP} s.t. for some $i \in \{0, \dots, n\}$:

$red \in A_i \wedge (i=0 \vee yellow \notin A_{i-1})$

Safety Properties

Definition: Safety Property

LT property P_{safe} over AP is a **safety property** if for all $\sigma \in (2^{AP})^\omega \setminus P_{safe}$:

$$P_{safe} \cap \{\sigma' \in (2^{AP})^\omega \mid \hat{\sigma} \text{ is a prefix of } \sigma'\} = \emptyset.$$

for some prefix $\hat{\sigma}$ of σ .

- ▶ Path fragment $\hat{\sigma}$ is called a **bad prefix** of P_{safe}
- ▶ Let $BadPref(P_{safe})$ denote the set of bad prefixes of P_{safe}
- ▶ $\hat{\sigma} \in P_{safe}$ is **minimal** if no proper prefix of it is in $BadPref(P_{safe})$

Safety Properties and Finite Traces

For transition system TS without terminal states

and safety property P_{safe} :

$TS \models P_{safe}$ if and only if $Traces_{fin}(TS) \cap BadPref(P_{safe}) = \emptyset$.

Closure

Definition: closure of a property

The **closure** of LT property P is defined as:

$$\text{closure}(P) = \{\sigma \in (2^{AP})^\omega \mid \text{every prefix of } \sigma \text{ is a prefix of } P\}$$

- ▶ $\text{closure}(P)$ contains the set of infinite traces whose finite prefixes are also prefixes of P , or equivalently
- ▶ infinite traces in the closure of P do not have a prefix that is not a prefix of P

Safety Properties and Finite Trace Equivalence

Let TS and TS' be transition systems (over AP) without terminal states.

$$\text{Traces}_{fin}(TS) \subseteq \text{Traces}_{fin}(TS')$$

if and only if

for any safety property $P_{safe} : TS' \models P_{safe} \Rightarrow TS \models P_{safe}$.

$$\text{Traces}_{fin}(TS) = \text{Traces}_{fin}(TS')$$

if and only if

TS and TS' satisfy the same safety properties.

Safety Properties and Closure

For any LT property P over AP :

P is a safety property if and only if $\text{closure}(P) = P$.

Finite versus Infinite Traces

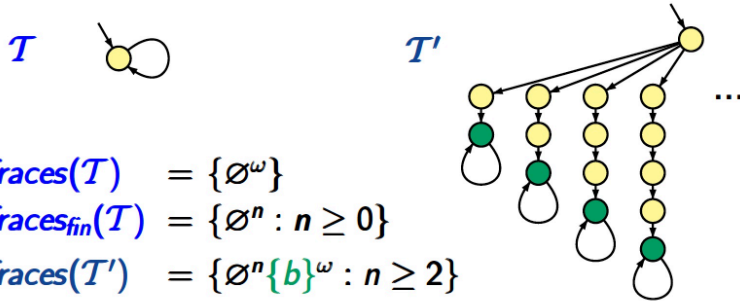
For TS without terminal states and finite TS' :

$$\text{Traces}(TS) \subseteq \text{Traces}(TS') \quad \text{iff} \quad \text{Traces}_{fin}(TS) \subseteq \text{Traces}_{fin}(TS')$$

this does not hold for **infinite** TS' (cf. next slide)
but also holds for image-finite TS' .²

²Transition systems in which each state has finitely many direct successors.

Trace Equivalence \neq Finite Trace Equivalence



$$\text{Traces}(T) = \{\emptyset^\omega\}$$

$$\text{Traces}_{\text{fin}}(T) = \{\emptyset^n : n \geq 0\}$$

$$\text{Traces}(T') = \{\emptyset^n \{b\}^\omega : n \geq 2\}$$

$$\text{Traces}_{\text{fin}}(T') = \{\emptyset^n : n \geq 0\} \cup \{\emptyset^n \{b\}^m : n \geq 2 \wedge m \geq 1\}$$

$$\text{Traces}(T) \not\subseteq \text{Traces}(T'), \text{ but } \text{Traces}_{\text{fin}}(T) \subseteq \text{Traces}_{\text{fin}}(T')$$

LT property
 $E \triangleq$ "eventually b "
 $T \not\models E, T' \models E$

Why Liveness?

- ▶ Safety properties specify that:
 ' "something bad never happens" ' [Lamport 1977]

- ▶ Doing nothing easily fulfils a safety property
 as this will never lead to a "bad" situation

\Rightarrow Safety properties are complemented by **liveness** properties
 that require some **progress**

- ▶ Liveness properties assert that:
 "something good" will happen eventually [Lamport 1977]

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The Meaning of Liveness



The question of whether a real system satisfies a liveness property is meaningless; it can be answered only by observing the system for an infinite length of time, and real systems don't run forever.

Liveness is always an approximation to the property we really care about. We want a program to terminate within 100 years, but proving that it does would require addition of distracting timing assumptions.

So, we prove the weaker condition that the program eventually terminates. This doesn't prove that the program will terminate within our lifetimes, but it does demonstrate the **absence of infinite loops**.

[Lamport 2000]

Liveness Properties

Definition: Liveness property

LT property P_{live} over AP is a *liveness* property whenever

$$\text{pref}(P_{live}) = (2^{AP})^*.$$

- ▶ A liveness property *does not rule out any prefix*
- ▶ Liveness properties are violated in “infinite time”
 - ▶ whereas safety properties are violated in *finite* time
 - ▶ finite traces are of no use to decide whether P_{live} holds or not
 - ▶ any finite prefix can be extended such that the resulting infinite trace satisfies P_{live}
- ▶ Equivalently, P_{live} is a liveness property iff $\text{closure}(P_{live}) = (2^{AP})^\omega$

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Example Liveness Properties for Mutual Exclusion

$P = \{A_0 A_1 A_2 \dots \mid A_j \subseteq AP \ \& \ \dots\}$ and $AP = \{wait_1, crit_1, wait_2, crit_2\}$.

- ▶ Any thread *eventually* is in its critical section:

$$(\exists j \geq 0. crit_1 \in A_j) \wedge (\exists j \geq 0. crit_2 \in A_j)$$

- ▶ Any thread is *Infinitely often* in its critical section:

$$\left(\bigvee_{j \geq 0} crit_1 \in A_j \right) \wedge \left(\bigvee_{j \geq 0} crit_2 \in A_j \right)$$

- ▶ *Starvation freedom* — no thread is “starving”:

$$\forall j \geq 0. (wait_1 \in A_j \Rightarrow (\exists k > j. crit_1 \in A_k)) \wedge$$

$$\forall j \geq 0. (wait_2 \in A_j \Rightarrow (\exists k > j. crit_2 \in A_k))$$

Safety versus Liveness

- ▶ Are safety and liveness properties disjoint? Yes, almost
- ▶ The property $(2^{AP})^\omega$ is both a safety and a liveness property
- ▶ Is any linear-time property a safety or liveness property? No
- ▶ But:
 - for any LT property P there exists an equivalent LT property P' which is a conjunction of a safety and a liveness property

⇒ safety and liveness provide an essential characterization of LT properties

Neither Safe nor Live

“the machine provides infinitely often beer
after initially providing sprite three times in a row”

- ▶ This property consists of **two** parts:
 - ▶ it requires beer to be provided infinitely often
⇒ as any finite trace fulfills this, it is a **liveness** property
 - ▶ the first three drinks it provides should all be sprite
⇒ bad prefix = one of first three drinks is beer; this is a **safety** property
- ▶ This property is thus a **conjunction** of a safety **and** a liveness property

does this apply to all such properties?

Proof

Decomposition Theorem

Decomposition theorem for LT properties

For any LT property P over AP there exists a safety property P_{safe} and a liveness property P_{live} (both over AP) such that:

$$P = P_{safe} \cap P_{live}.$$

$$\text{Proposal: } P = \underbrace{\text{closure}(P)}_{=P_{safe}} \cap \underbrace{(P \cup ((2^{AP})^\omega \setminus \text{closure}(P)))}_{=P_{live}}$$

"Sharpest" Decomposition

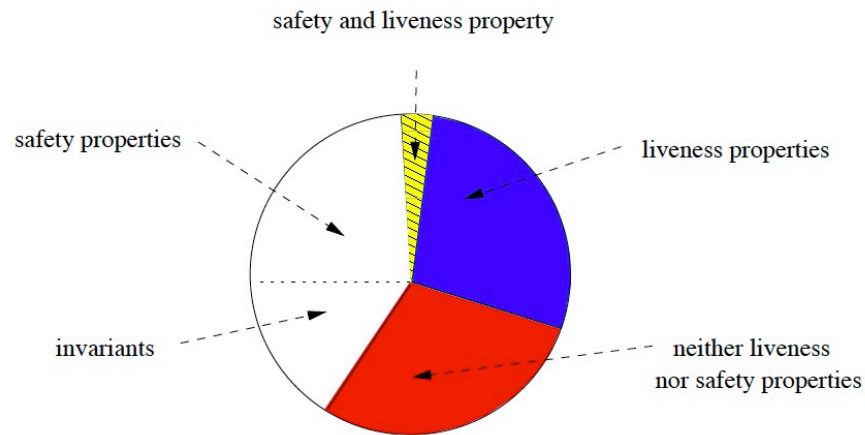
Let P be an LT property and $P = P_{safe} \cap P_{live}$ where P_{safe} is a safety property and P_{live} a liveness property.

Then:

1. $\text{closure}(P) \subseteq P_{safe}$, and
2. $P_{live} \subseteq P \cup ((2^{AP})^\omega \setminus \text{closure}(P))$.

$\text{closure}(P)$ is the strongest safety property and
 $((2^{AP})^\omega \setminus \text{closure}(P))$ the weakest liveness property

Classification of LT Properties



[Alpern and Schneider, 1987]

Next Lecture

Thursday October 24, 10:30

Summary

- ▶ LT properties are finite sets of infinite words over 2^{AP} (= traces)
- ▶ An invariant requires a condition Φ to hold in any reachable state
- ▶ Each trace refuting a safety property has a finite prefix causing this
 - ▶ invariants are safety properties with bad prefix $\Phi^*(\neg\Phi)$
 - ⇒ safety properties constrain **finite** behaviours
- ▶ A liveness property does not rule out any finite behaviour
 - ⇒ liveness properties constrain **infinite** behaviours
- ▶ Any LT property is equivalent to a conjunction of a safety and a liveness property