

# Theoretical Foundations of the UML

## Lecture 9: Communicating Finite-State Machines

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- 1 Introduction
- 2 Communicating Finite-State Machines
- 3 Semantics of Communicating Finite-State Machines
- 4 Emptiness Problem for CFMs

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  - that communicate via **unbounded directed FIFO channels**

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⇒ This yields **Communicating Finite-state Machines**





# The need for synchronisation messages

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- 3 Semantics of Communicating Finite-State Machines
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## Definition

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$$\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$$

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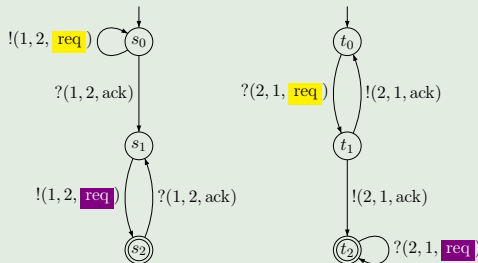
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- $F \subseteq S_{\mathcal{A}}$  is the set of **global final states**

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# Communicating finite-state machines

## Example

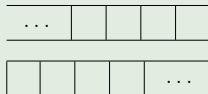
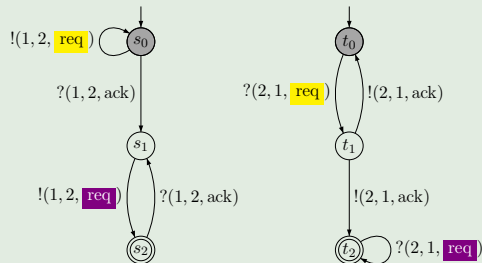


CFM  $\mathcal{A}$  over  $\mathcal{P} = \{1, 2\}$   
and  $\mathcal{C} = \{\text{req}, \text{ack}\}$

- $\mathbb{D} = \{\text{req}, \text{ack}, \text{idle}\}$
- $S_1 = \{s_0, s_1, s_2\}$
- $S_2 = \{t_0, t_1, t_2\}$
- $\Delta_1: s_0 \xrightarrow{!(1, 2, \text{req})} s_1 \dots$
- $\Delta_2: t_0 \xrightarrow{?(2, 1, \text{req})} t_1 \dots$
- $s_{init} = (s_0, t_0)$
- $F = \{(s_2, t_2)\}$

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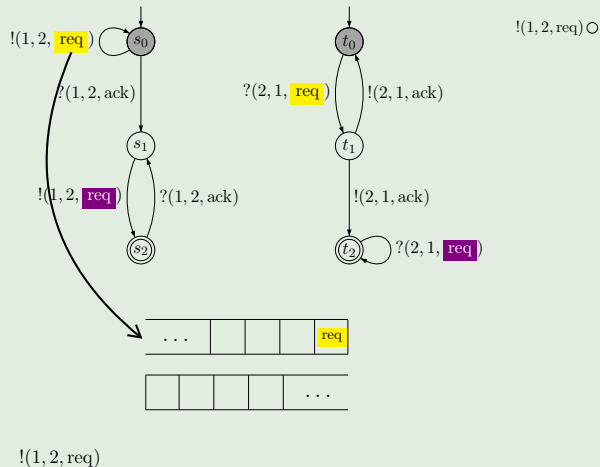
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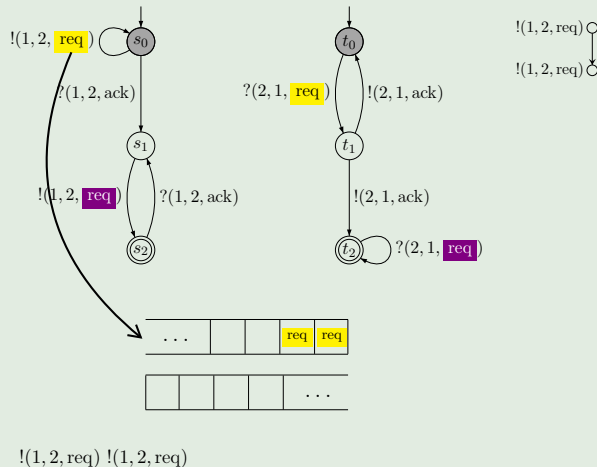
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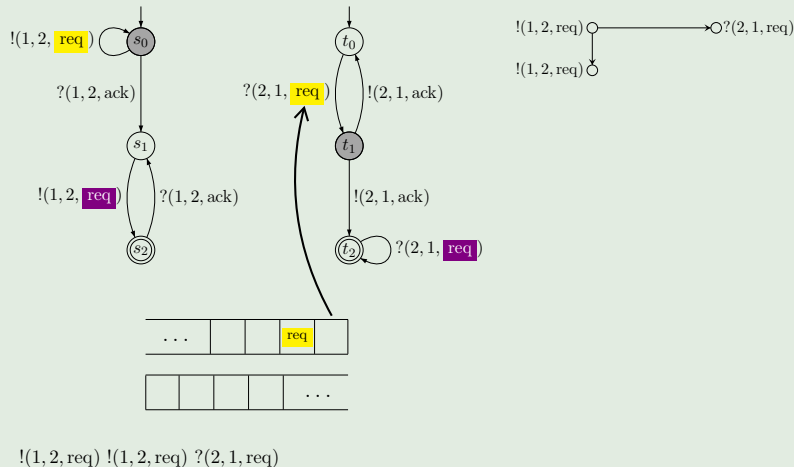
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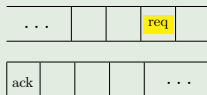
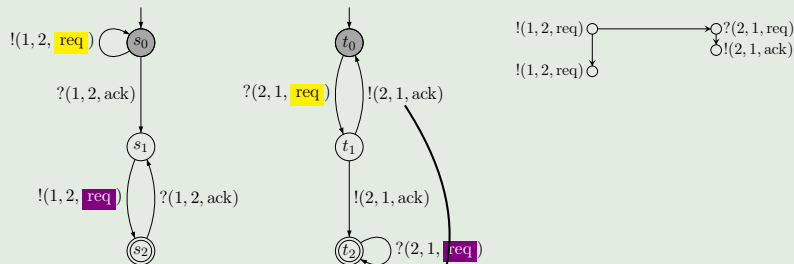
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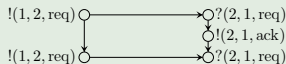
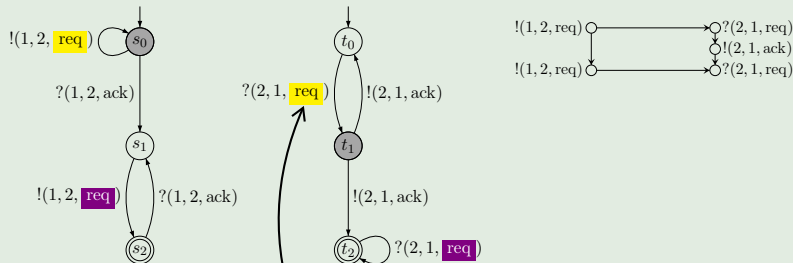
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$!(1, 2, \text{req})$   $!(1, 2, \text{req})$   $?(2, 1, \text{req})$   $!(2, 1, \text{ack})$

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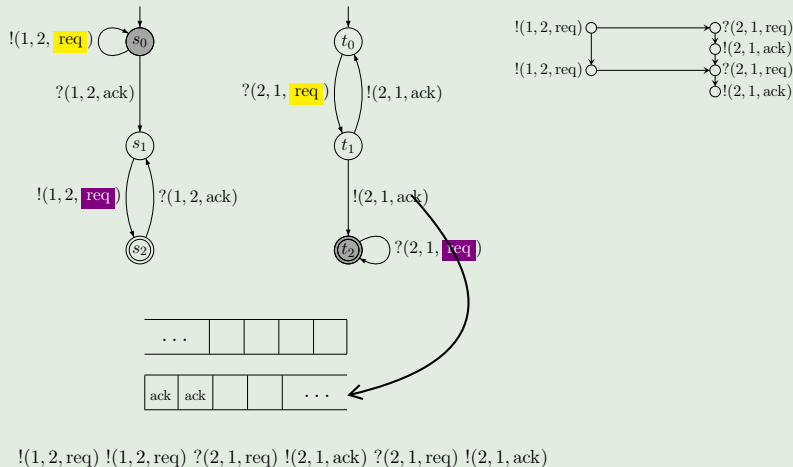
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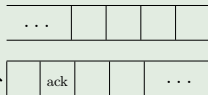
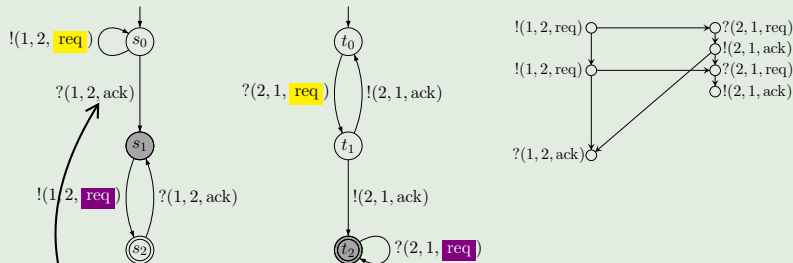
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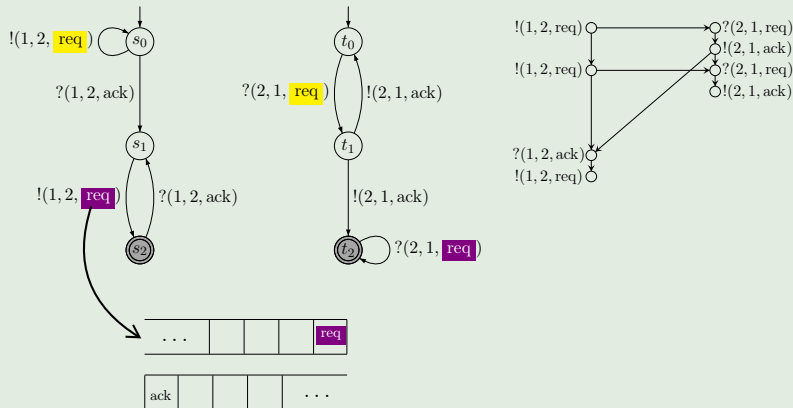
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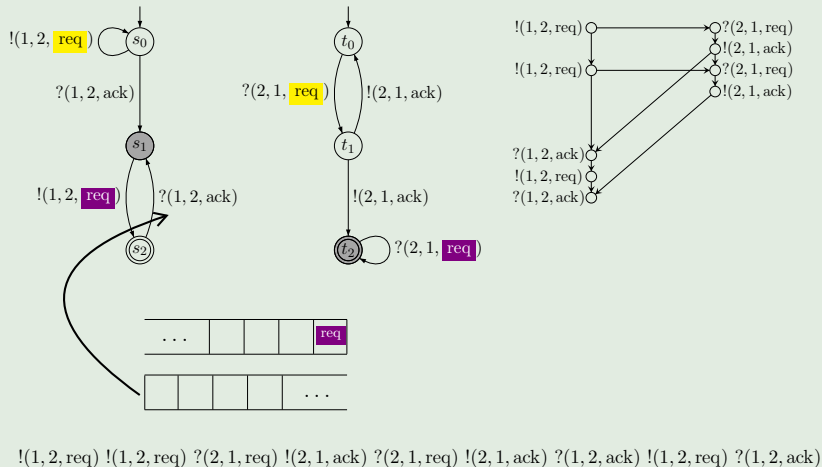
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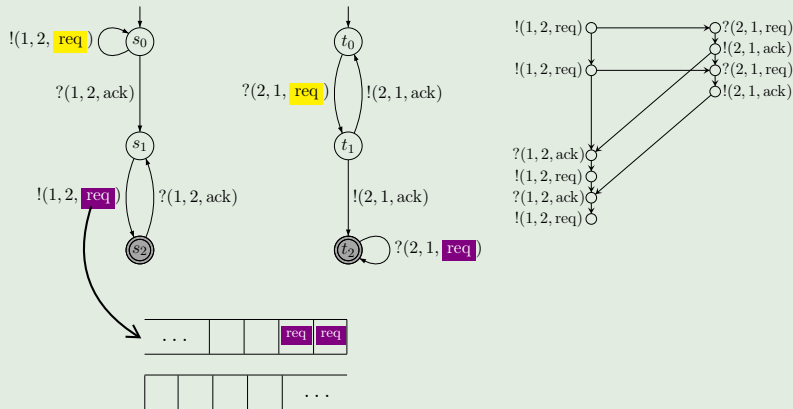
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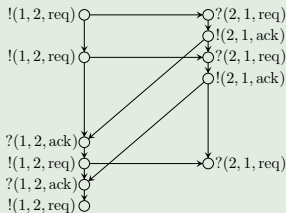
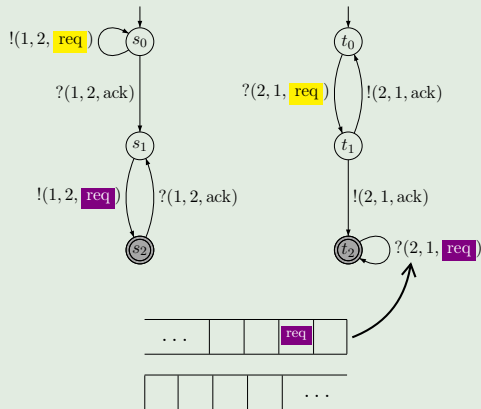
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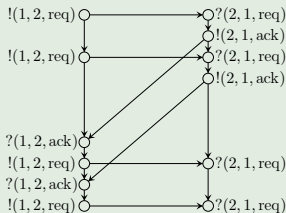
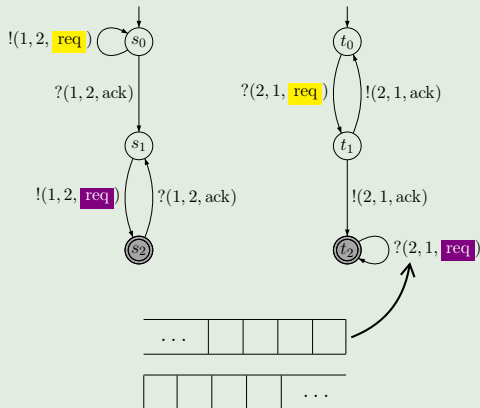
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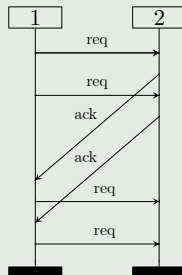
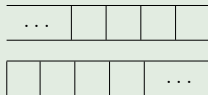
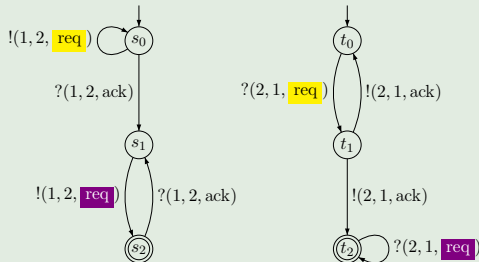
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# Formal semantics of CFMs

Let  $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$  be a CFM over  $\mathcal{P}$  and  $\mathcal{C}$ .

## Definition (configurations)

**Configurations** of  $\mathcal{A}$ :  $Conf_{\mathcal{A}} := S_{\mathcal{A}} \times \{\eta \mid \eta : Ch \rightarrow (\mathcal{C} \times \mathbb{D})^*\}$

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- sending a message:  $((\bar{s}, \eta), !(p, q, a), m, (\bar{s}', \eta')) \in \Longrightarrow_{\mathcal{A}}$  if
  - $(\bar{s}[p], !(p, q, a), m, \bar{s}'[p]) \in \Delta_p$
  - $\eta' = \eta[(p, q) := (a, m) \cdot \eta((p, q))]$
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- receipt of a message:  $((\bar{s}, \eta), ?(p, q, a), m, (\bar{s}', \eta')) \in \Longrightarrow_{\mathcal{A}}$  if
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  - $\eta((q, p)) = w \cdot (a, m) \neq \epsilon$  and  $\eta' = \eta[(q, p) := w]$
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# Linearizations of a CFM

Let  $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$  be a CFM over  $\mathcal{P}$  and  $\mathcal{C}$ .

## Definition (accepting runs)

A **run**  $\rho$  of CFM  $\mathcal{A}$  on word  $w = \sigma_1 \dots \sigma_n \in Act^*$  is an alternating sequence  $\rho = \gamma_0 \textcolor{blue}{m_1} \gamma_1 \dots \gamma_{n-1} \textcolor{blue}{m_n} \gamma_n$  such that

- ❶  $\gamma_0 = (s_{init}, \eta_\varepsilon)$  with  $\eta_\varepsilon$  mapping any channel to  $\varepsilon$
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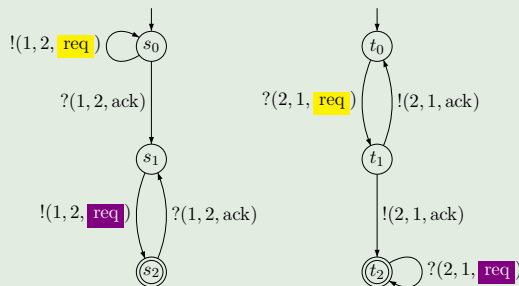
## Definition (linearization of a CFM)

The **(word) language** of CFM  $\mathcal{A}$  is defined by:

$Lin(\mathcal{A}) := \{w \in Act^* \mid \text{there is an accepting run of } \mathcal{A} \text{ on } w\}$

# Linearizations of an example CFM

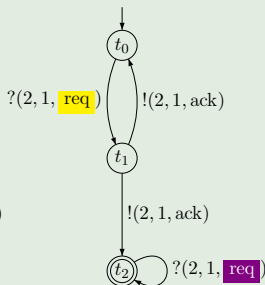
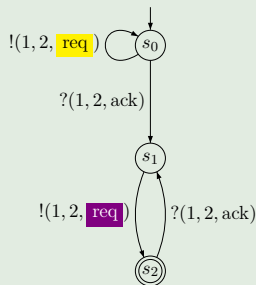
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$\text{Lin}(\mathcal{A}) = \{w \in \text{Act}^* \mid \text{there is } n \geq 1 \text{ such that:}$

$$w \upharpoonright 1 = !(1, 2, \text{req}))^n \text{ ?}(1, 2, \text{ack}) !(1, 2, \text{req}))^n$$

$$w \upharpoonright 2 = (\text{ ?}(2, 1, \text{req}) !(2, 1, \text{ack}))^n (\text{ ?}(2, 1, \text{req}))^n$$

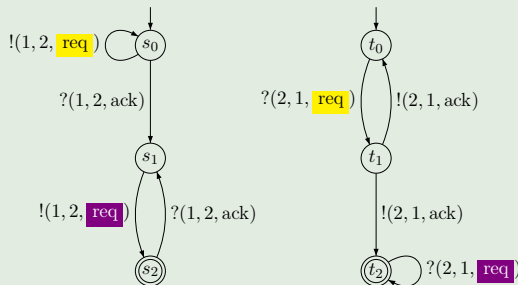
for any  $u \in \text{Pref}(w)$  and  $(p, q) \in \text{Ch}$ :

$$\sum_{a \in C} |u|_{!(p, q, a)} - \sum_{a \in C} |u|_{?(q, p, a)} \geq 0 \}$$



# Linearizations of an example CFM

## Example

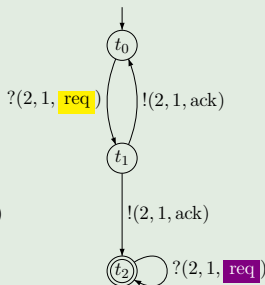
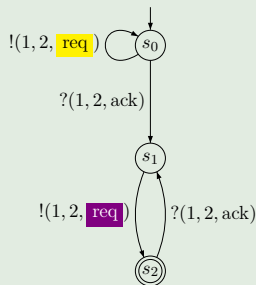


CFM  $\mathcal{A}$  over  
 $\{1, 2\}$  and  $\{\text{req}, \text{ack}\}$

- $!(1, 2, \text{req})$  and  $!(2, 1, \text{ack})$  are always independent.
  - $!(1, 2, \text{req})$  and  $?(1, 2, \text{ack})$  are always dependent.
  - $!(1, 2, \text{req})$  and  $?(2, 1, \text{req})$  are **sometimes** independent.
- ↪ non-regular (word) languages

# Linearizations and MSCs of an example CFM

## Example



CFM  $\mathcal{A}$  over  
 $\{1, 2\}$  and  $\{\text{req}, \text{ack}\}$

$\text{Lin}(\mathcal{A}) = \{w \in \text{Act}^* \mid \text{there is } n \geq 1 \text{ such that:}$

$$w \upharpoonright 1 = ( !(1, 2, \text{req}) )^n ( ?(1, 2, \text{ack}) !(1, 2, \text{req}) )^n$$

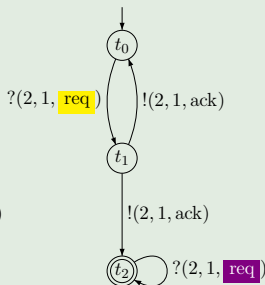
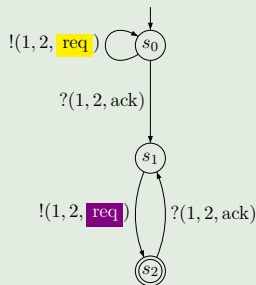
$$w \upharpoonright 2 = ( ?(2, 1, \text{req}) !(2, 1, \text{ack}) )^n ( ?(2, 1, \text{req}) )^n$$

for any  $u \in \text{Pref}(w)$  and  $(p, q) \in \text{Ch}$ :

$$\sum_{a \in C} |u|_{!(p, q, a)} - \sum_{a \in C} |u|_{?(q, p, a)} \geq 0 \}$$

# Linearizations and MSCs of an example CFM

## Example



CFM  $\mathcal{A}$  over  
 $\{1, 2\}$  and  $\{\text{req}, \text{ack}\}$

$\mathcal{L}(\mathcal{A}) = \{ M \in \mathbb{M} \mid \text{there is } n \geq 1 \text{ such that:}$

$$M \upharpoonright 1 = (! (1, 2, \text{req}))^n \, (? (1, 2, \text{ack})) \, (! (1, 2, \text{req}))^n$$

$$M \upharpoonright 2 = (? (2, 1, \text{req})) \, (! (2, 1, \text{ack}))^n \, (? (2, 1, \text{req}))^n \}$$

- 1 Introduction
- 2 Communicating Finite-State Machines
- 3 Semantics of Communicating Finite-State Machines
- 4 Emptiness Problem for CFMs

# Elementary questions are undecidable for CFMs

## Emptiness of CFMs is undecidable

[Brand & Zafiropulo 1983]

The following problem is undecidable (even if  $\mathcal{C}$  is a singleton):

INPUT: CFM  $\mathcal{A}$  over processes  $\mathcal{P}$  and message contents  $\mathcal{C}$

QUESTION: Is  $\mathcal{L}(\mathcal{A})$  empty?

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## Proof (sketch)

Reduction from the halting problem for Turing machine

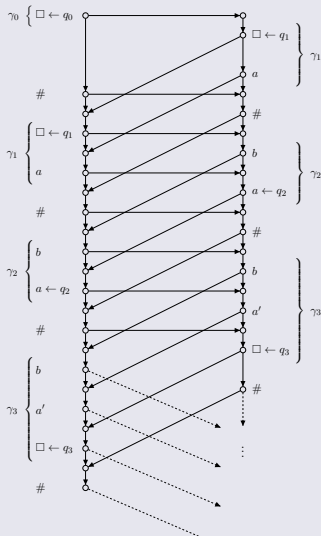
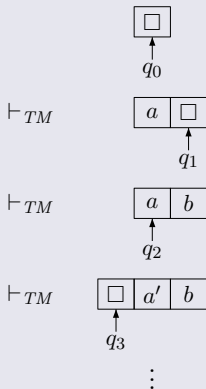
$TM = (Q, \Sigma, \Delta, \square, q_0, q_f)$  to emptiness for a CFM with two processes.

Build CFM  $\mathcal{A} = ((\mathcal{A}_1, \mathcal{A}_2), \mathbb{D}, s_{init}, F)$  over  $\{1, 2\}$  and some singleton set  $\mathcal{C}$  such that  $\mathcal{L}(\mathcal{A}) \neq \emptyset$  iff  $TM$  can reach  $q_f$ , i.e.,  $TM$  accepts.

- Process 1 sends current configurations to process 2
- Process 2 chooses successor configurations and sends them to 1
- $\mathbb{D} = \left( (\Sigma \cup \{\square\}) \times (Q \cup \{\_ \}) \right) \cup \{\#\}$

# A CFM simulating a Turing machine

## Proof (contd.)



# A CFM simulating a Turing machine

## Proof (contd.)

- **Left or standstill transition:** Process 2 may just wait for a symbol containing a state of  $TM$  and to alter it correspondingly. In the example, the left-moving transition  $(q_2, a, a', L, q_3)$  is applied so that process 2
  - sends  $b$  unchanged back to process 1
  - detects (receives)  $a \leftarrow q_2$
  - sends  $a'$  to process 1 entering a state indicating that the symbol to be sent next has to be equipped with  $q_3$
  - receives  $\#$  so that the symbol  $\square \leftarrow q_3$  has to be inserted before returning  $\#$



# A CFM simulating a Turing machine

## Proof (contd.)

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  - receives  $\#$  so that the symbol  $\square \leftarrow q_3$  has to be inserted before returning  $\#$
- **Right transition:** Process 2 has to guess what the position right before the head is. For example, provided process 2 decided in favor of  $(q_2, a, a', R, q_3)$  while reading  $b$ , it would have to
  - send  $b \leftarrow q_3$  instead of just  $b$ , entering some state  $t(a \leftarrow q_2)$
  - receive  $a \leftarrow q_2$  (no other symbol can be received in state  $t(a \leftarrow q_2)$ )
  - send  $a'$  back to process 1

## Proof (contd.)

- Introduce local final states  $s_f$  and  $t_f$ , one for process 1 and one for process 2, respectively (i.e.,  $F = \{(s_f, t_f)\}$  and  $\mathcal{A}$  is locally accepting).

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- At any time, process 1 may switch into  $s_f$ , in which arbitrary and arbitrarily many messages can be received to empty channel (2, 1).

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- As process 2 modifies a configuration of  $TM$  locally, finitely many states are sufficient in  $\mathcal{A}$ . □