

Static Program Analysis

Lecture 21: Shape Analysis & Final Remarks

Winter Semester 2016/17

Thomas Noll Software Modeling and Verification Group RWTH Aachen University

https://moves.rwth-aachen.de/teaching/ws-1617/spa/

Outline of Lecture 21

Recap: Pointer Analysis

Shape Analysis

Further Topic in Program Analysis

Final Remarks





The Shape Analysis Approach

- **Goal:** determine the possible shapes of a dynamically allocated data structure at given program point
- Interesting information:
 - data types (to avoid type errors, such as dereferencing nil)
 - aliasing (different pointer variables having same value)
 - sharing (different heap pointers referencing same location)
 - reachability of nodes (garbage collection)
 - disjointness of heap regions (parallelisability)
 - shapes (lists, trees, absence of cycles, ...)

Concrete questions:

- Does x.next point to a shared element?
- Does a variable p point to an allocated element every time p is dereferenced?
- Does a variable point to an acyclic list?
- Does a variable point to a doubly-linked list?
- Can a loop or procedure cause a memory leak?
- Here: basic outline; details in [Nielson/Nielson/Hankin 2005, Sct. 2.6]





Extending the Syntax

Syntactic categories:

Category	Domain	Meta variable
Arithmetic expressions	AExp	а
Boolean expressions	BExp	b
Selector names	Sel	sel
Pointer expressions	PExp	p
Commands (statements)	Cmd	С

Context-free grammar:

$$\begin{array}{l} a ::= z \mid x \mid a_1 + a_2 \mid \dots \mid p \mid \text{nil} \in AExp \\ b ::= t \mid a_1 = a_2 \mid b_1 \land b_2 \mid \dots \mid \text{is-nil}(p) \in BExp \\ p ::= x \mid x \cdot sel \\ c ::= [skip]' \mid [p := a]' \mid c_1; c_2 \mid \text{if} [b]' \text{ then } c_1 \text{ else } c_2 \text{ end} \mid \\ & \text{while } [b]' \text{ do } c \text{ end} \mid [\text{malloc } p]' \in Cmd \end{array}$$

Static Program Analysis Winter Semester 2016/17 Lecture 21: Shape Analysis & Final Remarks

4 of 22





Shape Graphs I

Approach: representation of (infinitely many) concrete heap states by (finitely many) abstract shape graphs

- abstract nodes X = sets of variables
- interpretation: $x \in X$ iff x points to concrete node represented by X
- Ø represents all concrete nodes that are not directly addressed by pointer variables
- $x, y \in X$ (with $x \neq y$) indicate aliasing (as x and y point to the same concrete node)
- if *x*.*sel* and *y* refer to the same heap address and if *X*, *Y* are abstract nodes with $x \in X$ and $y \in Y$, this yields abstract edge $X \stackrel{sel}{\Longrightarrow} Y$ (similarly for $X = \emptyset$ or $Y = \emptyset$)
- transfer functions transform (sets of) shape graphs





5 of 22

Shape Graphs II

Definition (Shape graph)

A shape graph

$$G = (Abs, \Longrightarrow)$$

consists of

- a set $Abs \subseteq 2^{Var}$ of abstract locations and
- an abstract heap $\Longrightarrow \subseteq Abs \times Sel \times Abs$
 - notation: $X \stackrel{sel}{\Longrightarrow} Y$ for $(X, sel, Y) \in \Longrightarrow$

with the following properties:

Disjointness: $X, Y \in Abs \implies X = Y \text{ or } X \cap Y = \emptyset$

(a variable can refer to at most one heap location)

Determinacy: $X \neq \emptyset$ and $X \stackrel{sel}{\Longrightarrow} Y$ and $X \stackrel{sel}{\Longrightarrow} Z \implies Y = Z$

(target location is unique if source node is unique)

SG denotes the set of all shape graphs.





From Heap Configurations to Shape Graphs

Definition

Given a heap configuration $H = (Nod, Sel, Var, \sigma, \rightarrow)$, the corresponding shape graph $G = (Abs, \Longrightarrow)$ is defined by

- Abs := { $\sigma^{-1}(n) \mid n \in \mathsf{Nod}$ } = {{ $x \in \mathsf{Var} \mid \sigma(x) = n$ } | $n \in \mathsf{Nod}$ }
- For all $X, Y \in Abs$ and $sel \in Sel$:

$$X \stackrel{sel}{\Longrightarrow} Y \quad \Longleftrightarrow \quad \exists n_X, n_y \in Nod : \sigma^{-1}(n_X) = X, \sigma^{-1}(n_Y) = Y, n_X \stackrel{sel}{\longrightarrow} n_Y$$

Remark: yields Galois connection between sets of heap configurations and sets of shape graphs, both ordered by \subseteq





Shape Graphs and Concrete Heap Properties

Example

Let $G = (Abs, \Longrightarrow)$ be a shape graph. Then the following concrete heap properties can be expressed as conditions on *G*:

•
$$x \neq nil$$

 $\iff \exists X \in Abs : x \in X$
• $x = y \neq nil$ (aliasing)
 $\iff \exists Z \in Abs : x, y \in Z$
• $x.sel1 = y.sel2 \neq nil$ (sharing)
 $\implies \exists X, Y, Z \in Abs : x \in X, y \in Y, X \stackrel{sel1}{\Longrightarrow} Z \stackrel{sel2}{\iff} Y$
(" \Leftarrow " only valid if $Z \neq \emptyset$)





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- Domain: $(D, \sqsubseteq) := (2^{SG}, \subseteq)$ (*Var*, *Sel* finite \implies *SG* finite \implies 2^{SG} finite \implies ACC)





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Example 21.1 (List reversal; cf. Example 20.5)







The Transfer Functions

Transform each single shape graph into a set of shape graphs: for each $I \in Lab$,

$$\varphi_I: \mathbf{2}^{SG} \to \mathbf{2}^{SG}: \{G_1, \ldots, G_n\}) \mapsto \bigcup_{i=1} \varphi_i(G_i)$$

Definition 21.2 (Transfer functions for shape analysis)

 $\varphi_{I}(G) \subseteq SG$ is determined by B' (where $G = (Abs, \Longrightarrow)$):

- $[skip]': \varphi_l(G) := \{G\}$
- $[b]': \varphi_l(G) := \{G\}$
- [*p* := *a*]^{*l*}: case-by-case analysis w.r.t. *p* and *a*
 - [Nielson/Nielson/Hankin 2005, Sct. 2.6.3]: 12 cases on 11 p.
 - may involve (high degree of) non-determinism
 - see example on following slide

• $[\text{malloc } x]': \varphi_l(G) := \{(Abs' \cup \{\{x\}\}, \Longrightarrow')\} \text{ with}$ - $Abs' := \{X \setminus \{x\} \mid X \in Abs\}$ - $\forall X \mid Y \in Abs \ sel \in Sel$:

$$X \setminus \{x\} \stackrel{sel}{\Longrightarrow}' Y \setminus \{x\} \quad \text{iff} \quad X \stackrel{sel}{\Longrightarrow} Y$$

- $[\text{malloc } x.sel]^{l}$: equivalent to $[\text{malloc } t]^{l_1}; [x.sel := t]^{l_2}; [t := \text{nil}]^{l_3}$ (with fresh $t \in Var$ and $l_1, l_2, l_3 \in Lab$)
- Fixpoint solution yields $SG_I \subseteq SG$ for each $I \in Lab$







An Example

Example 21.3 (Transfer function for pointer assignment)







Soundness of Abstraction

Theorem 21.4 (Safety of approximation)

Let H be a heap configuration with corresponding shape graph G (according to Definition 20.7), and let $I \in Lab$. If B^{I} maps H to heap configuration H', then there exists a shape graph $G' \in \varphi_{I}(G)$ that corresponds to H'.

Proof.	
omitted	





Application to List Reversal

Example 21.5 (List reversal; cf. Example 20.5)

Shape analysis of list reversal program yields final result







Application to List Reversal

Example 21.5 (List reversal; cf. Example 20.5)

Shape analysis of list reversal program yields final result



Interpretation:

- + Result again a finite list
- but potentially cyclic (may be a "lasso", but not a ring)
- also "reversal" property not guaranteed
 - result could be in wrong order or have more/less entries







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Dedicated Algorithms for Pointer Analysis

- nil Pointer Analysis: checks whether dereferencing operations possibly involve nil pointers
 - with shape analysis: x = nil possible for $x \in Var$ at $l \in Lab$ if there exists
 - $G = (Abs, \Longrightarrow) \in SG_l$ such that $x \notin \bigcup_{X \in Abs} X$
- Points-To Analysis: yields function *pt* that for each *x* ∈ *Var* returns set *pt*(*x*) ⊆ *Nod* of possible pointer targets
 - -x and y may be aliases if $pt(x) \cap pt(y) \neq \emptyset$
 - with shape analysis: there exists $G = (Abs, \Longrightarrow) \in SG_l$ and $Z \in Abs$ such that $x, y \in Z$
- Usually faster and sometimes more precise than shape analysis, but less general (only "shallow" properties)
- Fastest algorithms are flow-insensitive (points-to edges only added but never removed)





- E.g., J. Heinen, C. Jansen, J.-P. Katoen, T. Noll: *Verifying Pointer Programs using Graph Grammars*. Science of Computer Programming 97, 157–162, 2015
- Idea: specify data structures by graph production rules
- Concretisation by forward application
- Abstraction by backward application
- All pointer operations remain concrete
- \Rightarrow Avoids involved definition of transfer functions





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Example 21.6 (Doubly-linked lists)







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Abstract Execution Using Graph Grammars

Example 21.7 (tmp := pos.next;)



























Principle

Concretise whenever necessary; abstract whenever possible.





• So far: semantics and dataflow analysis of programs considered independently (formal soundness proofs only for abstract interpretation; cf. Lecture 12/13)





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- To this aim: compare results of concrete semantics (Definition 11.9) with outcome of analysis





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- Of course both are (and should be) related!
- To this aim: compare results of concrete semantics (Definition 11.9) with outcome of analysis
- See [Nielson/Nielson/Hankin 2005, Sct. 2.2] for details

Example 21.8 (Correctness of Constant Propagation)

Let $c \in Cmd$, $I \in Lab_c$, $x \in Var$, and $z \in \mathbb{Z}$ such that $CP_I(x) = z$. Then for all $\sigma_0, \sigma \in \Sigma$ such that $\langle init(c), \sigma_0 \rangle \rightarrow^* \langle I, \sigma \rangle, \sigma(x) = z$.





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Written Exam

• Dates:

- Tue 21 Feb, 15:00-17:00, AH 2/3
- Thu 23 Mar, 10:00-12:00, AH 2
- Q&A session on Wed 08 Feb (12:00, AH 3)
 - please submit questions beforehand to Christina Jansen or Christoph Matheja





Forthcoming Course in SS 2017

Compiler Construction [Noll; V3 Ü2]

- 1. Lexical analysis of programs (Scanner)
- 2. Syntactic analysis of programs (Parser)
- 3. Semantic analysis of programs
- 4. Code generation
- 5. Tools for compiler construction



