

Exercise Sheet 4

General remarks:

- **Due date:** January 13th (before the exercise class). You can either hand your solutions in at the beginning of the exercise class or submit them via email to `prop1617@i2.informatik.rwth-aachen.de`
- Solutions must be written in English.
- If you have any questions regarding the lecture or the exercise, feel free to write us an email or visit us at the chair.

Exercise 1 (Modelling via Conditional Programs)

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Consider the following problem:

A box contains three coins: two regular (i.e. fair) coins and one fake two-headed coin (i.e. $\Pr(\text{heads}) = 1$). You pick a coin at random and toss it, and get heads.

What is the probability that it is the two-headed coin?

- [15%] Write a conditional pGCL program to solve this problem.
- [15%] State the post-expectation to measure in order to determine the required probability.

Exercise 2 (Well-definedness of Expected Rewards)

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Let $(\mathcal{M}, \text{rew})$ be a finite Markov reward model, i.e., \mathcal{M} is a Markov chain with set of states S and $\text{rew} : S \rightarrow \mathbb{N}$ is a function assigning a reward to every state of \mathcal{M} . Moreover, let $s \in S$ be a state in \mathcal{M} and $T \subseteq S$ be a set of target states that is reached from s with probability 1, i.e., $\Pr(s \models \diamond T) = 1$.

Show that the infinite series

$$\text{ExpRew}(s \models \diamond T) = \sum_{k=0}^{\infty} k \cdot \Pr_s\{\pi \in \text{Paths}(s) \mid \text{rew}(\pi, \diamond T) = k\}$$

converges.

Here, Paths denotes the set of all paths starting in s . Further, $\text{rew}(\pi, \diamond T)$ is the accumulated reward along the path π until a state from T is reached. If no such state is reached, we set $\text{rew}(\pi, \diamond T) = \emptyset$.

Exercise 3 (From pGCL with Conditioning to Markov Reward Models)

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Consider the following probabilistic program P :

```
a, b, c := 0, 0, 0;  
{c := c + 1; } [0.5] {skip};  
{a := 1} [0.6] {skip};  
if(a = 1){  
  {c := c + 1; b := 1} [0.2] {c := c - 1};  
} else {  
  c := 0  
};  
observe (a or b)
```

- (a) [17.5%] Construct the Markov Reward Model corresponding to P .
- (b) [17.5%] Compute the expected value of c after termination of P .

Exercise 4 (Contextual Equivalence under Conditioning)

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Consider the following pair of programs:

$$\begin{aligned}
 c_1: & \quad x := 1 \\
 c_2: & \quad \{x := 1 \text{ [1/2]} \ x := 0\}; \text{ observe } (x=1)
 \end{aligned}$$

They both induce the same probability distribution on variable x (i.e. in both cases x holds value 1 with probability one). Determine whether the following statement is true or false:

For every program context $\mathfrak{C}[\cdot]$, programs $\mathfrak{C}[c_1]$ and $\mathfrak{C}[c_2]$ present always the same behaviour.

Informally, we can understand a *program context* $\mathfrak{C}[\cdot]$ as a program with “holes”, and $\mathfrak{C}[c]$ stands for “filling” the holes with c . In case the above statement is true, prove it. In case it is false, provide a program context $\mathfrak{C}[\cdot]$ and an event (i.e. a postcondition) f that distinguishes $\mathfrak{C}[c_1]$ from $\mathfrak{C}[c_2]$ (i.e. the probability that $\mathfrak{C}[c_1]$ establishes f should be different from that of $\mathfrak{C}[c_2]$).