

1 Lecture  
3 + 4

Message Sequence **Graphs**

*automata*

# Theoretical Foundations of the UML

## Lecture 3+4: Message Sequence Graphs

Joost-Pieter Katoen

Lehrstuhl für Informatik 2  
Software Modeling and Verification Group

`moves.rwth-aachen.de/teaching/ss-20/fuml/`

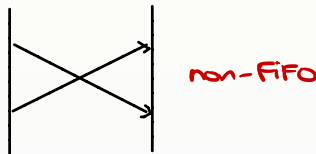
April 28, 2020

# Summary of Lecture #3

① A Message Sequence Chart is a visual partial order

- between send and receive events
- totally ordered per process
- receive events happen after their send events
- respecting the FIFO property

vertical ordering  
horizontal ordering



# Summary of Lecture #3

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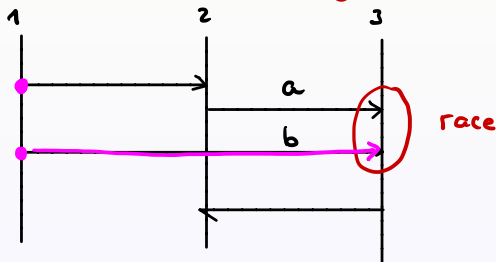
- between send and receive events
- totally ordered per process
- receive events happen after their send events
- respecting the FIFO property

vertical ordering

horizontal ordering

② Race: in practice, the order of receive events cannot be guaranteed

*as indicated by the MSC*

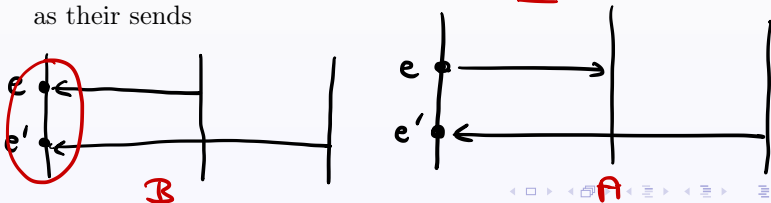


# Summary of Lecture #3

- ① A Message Sequence Chart is a **visual** partial order  $\leq^*$
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  - respecting the FIFO property
- vertical ordering  
horizontal ordering

- ② **Race**: in practice, the order of receive events cannot be guaranteed

- ③ Causal order  $\ll^*$
- send events should happen before their matching receive events
  - the ordering of events wrt. sends on same process is respected
  - receive events on a process sent from the same process are ordered as their sends



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- ① A Message Sequence Chart is a **visual** partial order
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- ④ A MSC has a **race** if causal order  $\neq$  visual order

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  - send events should happen before their matching receive events
  - the ordering of events wrt. sends on same process is respected
  - receive events on a process sent from the same process are ordered as their sends
  
- ④ A MSC has a **race** if causal order  $\neq$  visual order
  - checking whether an MSC has a race can be done in quadratic time  $O(|E|^2)$   
(in number of events)
  - using an optimized version of Warshall's algorithm

# The need for composing MSCs

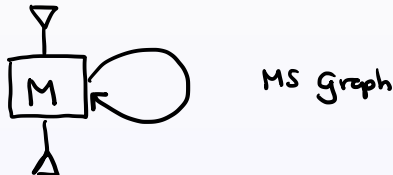
- An MSC describes a possible **single** scenario
- Typically: a set of scenarios

$\underbrace{\{M_1, \dots, M_k\}}_{\text{finite}} \quad k \in \mathbb{N}$

$\underbrace{M}_{\text{scenario}}$

infinite

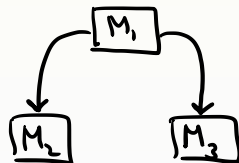
arbitrarily many times  $M^*$





# The need for composing MSCs

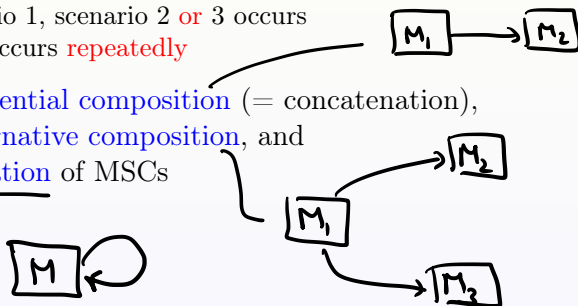
- An MSC describes a possible **single** scenario
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- and dependencies between these scenarios:
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  - after scenario 1, scenario 2 **or** 3 occurs
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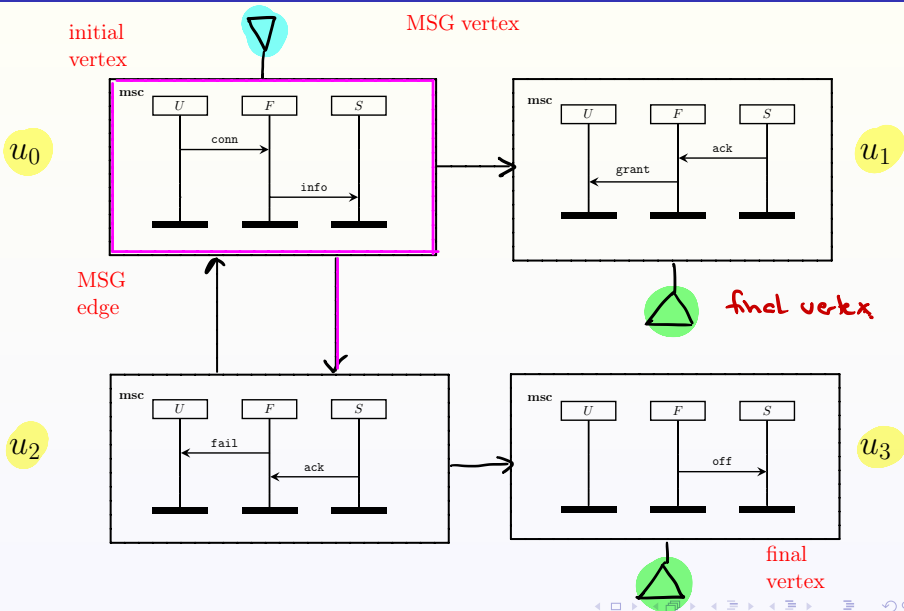
- Need for: **sequential composition** (= concatenation), **alternative composition**, and **iteration** of MSCs

⇒ This yields **Message Sequence Graphs**

aka: hierarchical MSCs  
or  
message sequence chart automata

- Alternatives: ensembles of MSCs, high-level MSCs (MSC'96)

# Message Sequence Graphs



# Message Sequence Graphs

Let  $\mathbb{M}$  be the set of MSCs (up to isomorphism, i.e., event identities).

## Definition

A **Message Sequence Graph** (MSG)  $G = (V, \rightarrow, v_0, F, \lambda)$  with:

- $(V, \rightarrow)$  is a digraph with finite set  $V$  of vertices and  $\rightarrow \subseteq V \times V$  a set of edges
- $v_0 \in V$  is the starting (or: initial) vertex
- $F \subseteq V$  is a set of final vertices
- $\lambda : V \rightarrow \mathbb{M}$  associates to each vertex  $v \in V$ , an MSC  $\lambda(v)$

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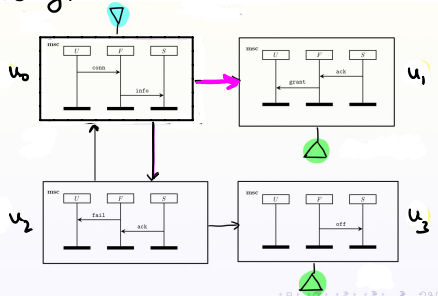
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## Note:

An MSG can be considered as a non-deterministic finite-state automaton without input alphabet where states are MSCs. Obviously, every MSC is an MSG.

# Example

MSG  $g$ :



$$g = (V, \rightarrow, v_0, F, \lambda)$$

$$V = \{u_0, \dots, u_3\}$$

$$\rightarrow = \{(u_0, u_1), (u_0, u_2), (u_2, u_0), (u_2, u_3)\}$$

$$v_0 = u_0$$

$$F = \{u_1, u_3\}$$

$$\lambda(u_0) = M_0 =$$

$$\lambda(u_1) =$$

# Concatenation of MSCs: definition

Let  $M_i = (\mathcal{P}_i, E_i, \mathcal{C}_i, l_i, m_i, \preceq_i)$  with  $i \in \{1, 2\}$   
be two MSCs with  $E_1 \cap E_2 = \emptyset$





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The **concatenation** of  $M_1$  and  $M_2$  is the MSC  
 $M_1 \bullet M_2 = (\mathcal{P}, E, \mathcal{C}, l, m, \preceq)$  with:

$$\begin{aligned} \mathcal{P} &= \mathcal{P}_1 \cup \mathcal{P}_2 & E &= E_1 \cup E_2 & \mathcal{C} &= \mathcal{C}_1 \cup \mathcal{C}_2 \\ & & (\text{with } E_? &= E_{1,?} \cup E_{2,?} \text{ etc.}) \end{aligned}$$

$$\underline{l(e)} = \begin{cases} \underline{l_1(e)} & \text{if } \underline{e} \in \underline{E_1} \\ \underline{l_2(e)} & \text{if } \underline{e} \in \underline{E_2} \end{cases} \quad \underline{m(e)} = \begin{cases} \underline{m_1(e)} & \text{if } \underline{e} \in \underline{E_1} \\ \underline{m_2(e)} & \text{if } \underline{e} \in \underline{E_2} \end{cases} \quad e \in E!$$

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$$\preceq = (\preceq_1 \cup \preceq_2 \cup \{(e, e') \mid \exists p \in \mathcal{P}. \underline{e} \in \underline{E_1} \cap \underline{E_p}, \underline{e'} \in \underline{E_2} \cap \underline{E_p}\})^*$$

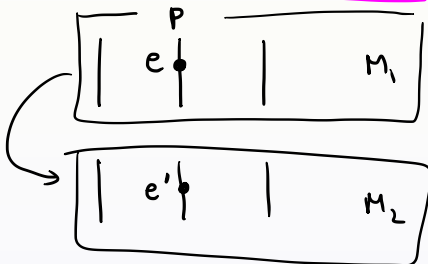
new ordering

# Concatenation of MSCs: observations

## Ordering

$$\preceq = (\preceq_1 \cup \preceq_2 \cup \{(e, e') \mid \exists p \in \mathcal{P}. e \in E_1 \cap E_p, e' \in E_2 \cap E_p\})^*$$

$M_1 \bullet M_2$   $M_1$   $M_2$



# Concatenation of MSCs: observations

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## Observations

- events are ordered per **process**:  
every event at  $p$  in MSC  $M_1$  precedes every event at  $p$  in MSC  $M_2$

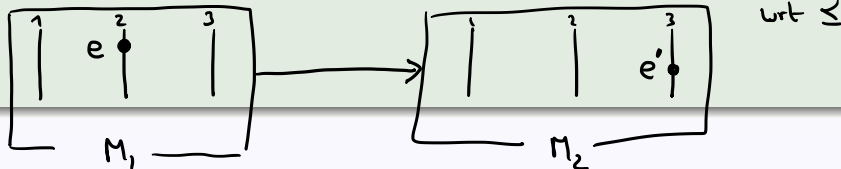
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- events are ordered per **process**:  
every event at **p** in MSC  $M_1$  precedes every event at **p** in MSC  $M_2$
- events at **distinct** processes in  $M_1$  and  $M_2$  can be **incomparable**



# Concatenation of MSCs: observations

## Ordering

$$\preceq = (\preceq_1 \cup \preceq_2 \cup \{(e, e') \mid \exists p \in \mathcal{P}. e \in E_1 \cap E_p, e' \in E_2 \cap E_p\})^*$$

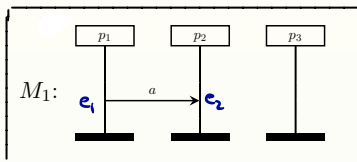
## Observations

- events are ordered per **process**:  
every event at **p** in MSC  $M_1$  precedes every event at **p** in MSC  $M_2$
- events at **distinct** processes in  $M_1$  and  $M_2$  can be **incomparable**
- thus: a process may start with  $\underline{M_2}$  before other processes do pause
- this **differs** from: first complete  $M_1$ , then start with  $M_2$

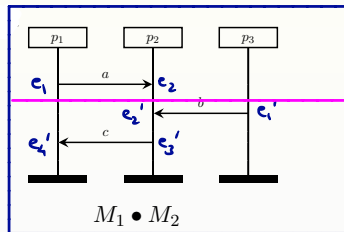
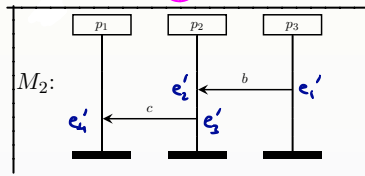
•  $\neq$  execute all events in  $M_1$

have finished  $M_1$

# Example (1)



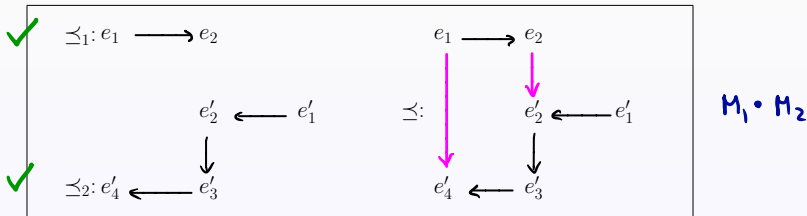
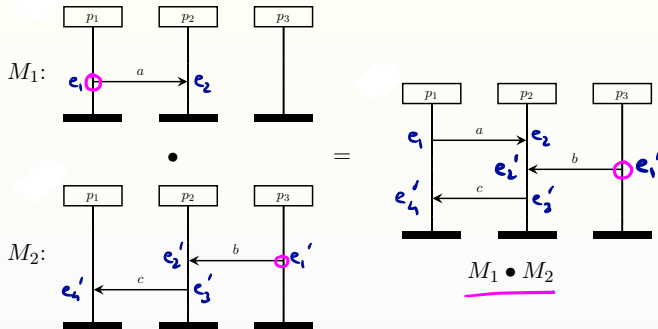
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$M_1$

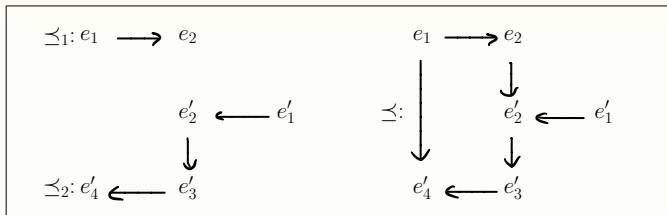
$M_2$

# Example (1)



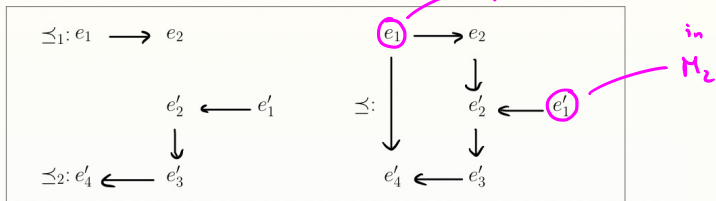


## Example (2)



$M_1 \cdot M_2$

## Example (2)



### Note:

Events  $e_1$  and  $e'_1$  are not ordered in  $M_1 \bullet M_2$

### Example linearizations:

$\underline{e_1} \quad \underline{e_2} \quad \underline{e'_1} \quad e'_2 \quad \dots \in \text{Lin}(\textcolor{red}{M_1} \bullet \textcolor{blue}{M_2})$   
 $\underline{e'_1} \quad \underline{e_1} \quad e_2 \quad e'_2 \quad \dots \in \text{Lin}(\textcolor{red}{M_1} \bullet \textcolor{blue}{M_2})$

Handwritten pink annotations:

- Underlines under  $e_1$  and  $e'_1$  in both linearizations.
- A bracket under the composition  $M_1 \bullet M_2$  in both linearizations.

# Properties of concatenation

- 1 Concatenation is **associative**:

$$\underbrace{(M_1 \bullet M_2)} \bullet M_3 = M_1 \bullet \underbrace{(M_2 \bullet M_3)}$$

$$M_1 \bullet M_2 \bullet \dots \bullet M_k$$

# Properties of concatenation

- ① Concatenation is **associative**:

$$(M_1 \bullet M_2) \bullet M_3 = M_1 \bullet (M_2 \bullet M_3)$$

- ② Concatenation preserves the **FIFO** property:

$$(M_1 \text{ is FIFO } \wedge M_2 \text{ is FIFO }) \text{ implies } M_1 \bullet M_2 \text{ is FIFO}$$

- ③ Race-freeness, however, is not preserved

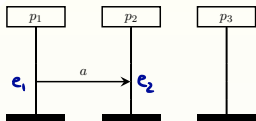
$$\underbrace{(M_1 \text{ is race-free})}_{\text{pink brace}} \wedge \underbrace{(M_2 \text{ is race-free})}_{\text{pink brace}} \not\Rightarrow \underbrace{M_1 \bullet M_2 \text{ is race-free}}_{\text{pink brace}}$$


# Example

# Race Freedom

race free

$M_1$ :

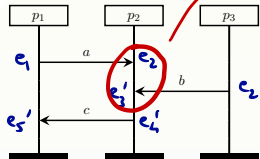
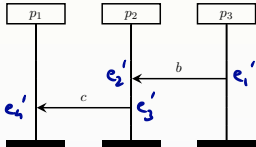


•

=

race free

$M_2$ :



$M_1 \bullet M_2$

$\preceq_1: e_1 \longrightarrow e_2$

$e'_2 \longleftarrow e'_1$

$\downarrow$

$\preceq_2: e'_4 \longleftarrow e'_3$

$e_1 \longrightarrow e_2$

$\downarrow$

$\preceq: e'_2 \longleftarrow e'_1$

$\downarrow$

$e'_4 \longleftarrow e'_3$

# Paths in MSGs

Let  $G = (V, \rightarrow, v_0, F, \lambda)$  be an MSG.

A **path** through MSG  $G$  is a finite traversal through the graph  $G$ .

## Definition

A **path**  $\pi$  in MSG  $G$  is a finite sequence

$$\pi = u_0 u_1 \dots u_n \text{ with } u_i \in V \quad (0 \leq i \leq n) \text{ and } u_i \rightarrow u_{i+1} \quad (0 \leq i < n)$$

$$(u_i, u_{i+1}) \in \rightarrow$$

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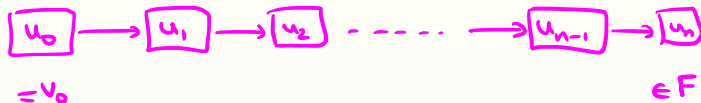
$$\pi = u_0 u_1 \dots u_n \text{ with } u_i \in V \ (0 \leq i \leq n) \text{ and } u_i \rightarrow u_{i+1} \ (0 \leq i < n)$$

An **accepting** path through MSG  $G$  is a path starting in the initial vertex and ending in a final vertex.

## Definition

Path  $\pi = u_0 \dots u_n$  is **accepting** if:  $u_0 = v_0$  and  $u_n \in F$ .

# Paths in an MSG represent MSCs



Let  $G = (V, \rightarrow, v_0, F, \lambda)$  be an MSG.

## Definition

The **MSC of a path**  $\pi = u_0 \dots u_n$  through MSG  $G$  is defined by:

$$\underline{M(\pi)} = \underbrace{\lambda(u_0)}_{\text{MSC of } u_0} \bullet \underbrace{\lambda(u_1)}_{\text{MSC of } u_1} \bullet \dots \bullet \underbrace{\lambda(u_n)}_{\text{MSC of } u_n}$$

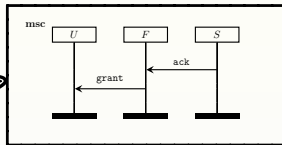
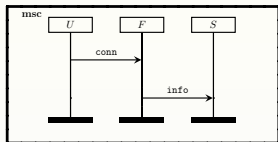
*Note: A handwritten pink arrow points from the  $\lambda$  in the definition to the  $\lambda(u_i)$  terms in the equation.*



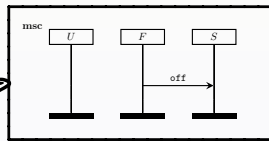
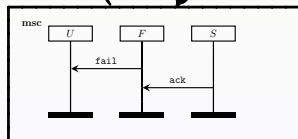
# Example paths

$g$ :

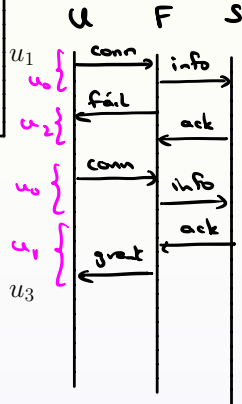
$u_0$



$u_2$



$M(u_0 u_2 u_0 u_1)$



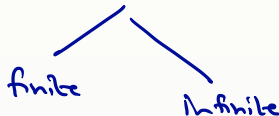
Accepting:

$u_0 u_1$   
 $u_0 u_2 u_0 u_1$   
 $u_0 u_2 u_0 u_2 u_3$

Non-accepting:  $u_2 u_3$   
 $u_0 u_2 u_0 u_2$   
 etc.

# Language of an MSG

- set of MSCs that are accepted by the MSG
- MSG  $g$  as a descriptor a set of MSCs



# Language of an MSG

The **language** of an MSG, i.e., the set of MSCs it represents, is the set of MSCs of its accepting paths.

## Definition

The **MSC language** of MSG  $G$  is defined by:

$$L(G) = \{M(\pi) \mid \pi \text{ is an accepting path of } G\}.$$

the MSCs of accepting paths in  $G$

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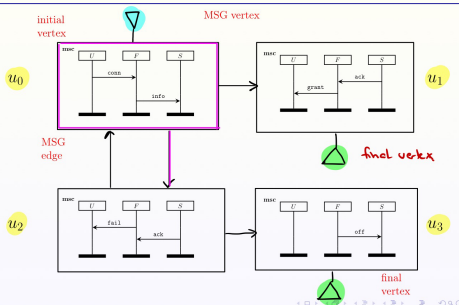
$$L(G) = \{M(\pi) \mid \pi \text{ is an accepting path of } G\}.$$

## Definition

The word language of MSG  $G$  is defined by  $Lin(L(G))$  where

$$Lin(\underbrace{\{M_1, \dots, M_k\}}_{L(G)}) = \bigcup_{i=1}^k Lin(M_i).$$

# Example



accepted paths :

$$u_0 (u_2 u_0)^* u_1,$$

$$u_0 (u_2 u_0)^* u_2 u_3$$

where  $*$  means arbitrarily many (but finitely many)

MSC  $g$

$$L(g) = \left\{ \begin{array}{l} M(u_0(u_2 u_0)^* u_1), \\ M(u_0(u_2 u_0)^* u_2 u_3) \end{array} \right\}$$

$$|L(g)| = \infty$$

Recall: MSC  $M$  has a race if  $\preceq \not\ll^*$

visual  
order

causal  
order

Recall: MSC  $M$  has a race if  $\preceq \not\subseteq \ll^*$

or, equivalently  $\underbrace{Lin(M, \preceq)}_{\text{linearisations wrt } \preceq} \not\subseteq \underbrace{Lin(M, \ll^*)}_{\text{linearisations wrt } \ll^*}$

Recall: MSC  $M$  has a race if  $\preceq \not\subseteq \ll^*$

or, equivalently  $Lin(M, \preceq) \not\subseteq Lin(M, \ll^*)$

or, equivalently  $Lin(M, \ll^*) \subset Lin(M, \preceq)$

## Definition

**MSG**  $G$  has a **race** if  $Lin(G, \ll^*) \subset Lin(G, \preceq)$

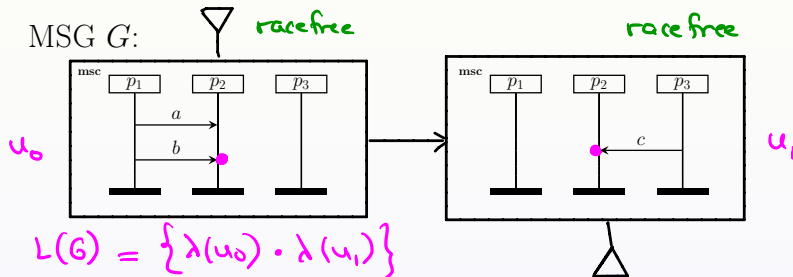
MSG  $g$  has race if some MSC  $M \in L(G)$  has a race.



# Example

## Definition

MSG  $G$  has a race if  $Lin(G, \ll^*) \subset Lin(G, \preceq)$



MSG  $G$  has a race.

# Deciding whether an MSG has a race is undecidable

Does MSC  $M$  have a race?  $\rightarrow$  Warshall algorithm

$$O(|E|^2)$$

$\uparrow$  events in  $M$

Does MSG  $G$  have a race?

— if  $L(G) = \{M_1, \dots, M_k\}$   $k \in \mathbb{N}$ .

run Warshall's on each  $M_i$

$$O(k \cdot |E|^2)$$

— if  $L(G) = \{M_1, \dots\}$

# Deciding whether an MSG has a race is undecidable

## Theorem

[Muscholl & Peled, 1999]

The decision problem “does MSG  $G$  have a race?” is **undecidable**.

## Proof.

By a reduction from the universality of semi-trace languages. Requires some Mazurkiewicz' trace theory. Omitted here. We will see other reduction proofs later on. □

$L = \Sigma^*$  ?    universality problem

# Deciding whether an MSG has a race is undecidable

## Theorem

[Muscholl & Peled, 1999]

The decision problem “does MSG  $G$  have a race?” is **undecidable**.

## Proof.

By a reduction from the universality of semi-trace languages. Requires some Mazurkiewicz' trace theory. Omitted here. We will see other reduction proofs later on. □

No undecidable problem can ever be solved by a computer or computer program of any kind.

# Do MSGs have an MSC in common?

## Theorem: undecidability of empty intersection

The decision problem:

for MSGs  $\underline{G_1}$  and  $\underline{G_2}$ , do we have  $\underline{L(G_1) \cap L(G_2)} = \emptyset$ ?

is **undecidable**.

Do MSGs  $G_1$  and  $G_2$  describe at least  
one common MSC?

# Do MSGs have an MSC in common?

## Theorem: undecidability of empty intersection

The decision problem:

for MSGs  $G_1$  and  $G_2$ , do we have  $L(G_1) \cap L(G_2) = \emptyset$ ?

is **undecidable**.

**Proof:** Reduction from Post's Correspondence Problem (PCP)

... black board ...



next lecture