



Semantics and Verification of Software

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Lecture 18: Separation Logic II

(Recursive Data Structures and Partial Correctness Properties)

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Recap: Pointer Programs and Separation Logic

A Proper Rule for Local Reasoning

The **frame rule** of Separation Logic is:

$$\frac{\{A\} c \{B\} \quad FV(C) \cap Mod(c) = \emptyset}{\{A * C\} c \{B * C\}}$$

It allows to reason about the behaviour of c in any (heap) context C that is unaffected by the execution of c .

In particular,

$$\frac{\{x \mapsto 0\} [x] \quad := \quad 1 \quad \{x \mapsto 1\}}{\{x \mapsto 0 * y \mapsto 0\} [x] \quad := \quad 1 \quad \{x \mapsto 1 * y \mapsto 0\}}$$

is **valid** as $*$ excludes aliasing of x and y .

Recap: Pointer Programs and Separation Logic

Extending the Syntax of WHILE

Syntactic categories:

Category	Domain	Meta variable
Arithmetic expressions	$AExp$	a
Boolean expressions	$BExp$	b
Commands (statements)	Cmd	c

Context-free grammar:

$a ::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp$

$b ::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp$

$c ::= x := \text{alloc}(a_1, \dots, a_n) \mid \text{free}(a) \mid x := [a] \mid [a] := a' \mid \text{skip} \mid x := a \mid c_1; c_2 \mid \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end} \mid \text{while } b \text{ do } c \text{ end} \in Cmd$

- $x := \text{alloc}(a_1, \dots, a_n)$ allocates $n \geq 1$ fresh addresses with initial values a_1, \dots, a_n
- $\text{free}(a)$ deallocates the address given by a
- $x := [a]$ stores the value at address a in variable x (lookup)
- $[a] := a'$ sets the value at address a to the value of a' (mutation)

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Stacks and Heaps

Approach: memory split into stack and heap:

- **stack** assigns values to (local) variables (just as previous program state)
- **heap** is array of memory controlled by program (allocation/deallocation)

Definition (Stacks and heaps)

- A **stack** is an element of the set

$$\text{Stack} := \{s \mid s : \text{Var} \rightarrow \mathbb{Z}\}$$

- A **heap** is an element of the set

$$\text{Heap} := \{h : \mathbb{N}_{>0} \dashrightarrow \mathbb{Z} \mid |\text{dom}(h)| < \infty\}$$

The **empty heap** is denoted by h_\emptyset (i.e., $\text{dom}(h_\emptyset) = \emptyset$).

- Two heaps $h_1, h_2 \in \text{Heap}$ are **disjoint** (notation: $h_1 \# h_2$) if $\text{dom}(h_1) \cap \text{dom}(h_2) = \emptyset$. In this case, their **disjoint union** is given by

$$h_1 \uplus h_2 : \mathbb{N}_{>0} \dashrightarrow \mathbb{Z} : l \mapsto \begin{cases} h_1(l) & \text{if } l \in \text{dom}(h_1) \\ h_2(l) & \text{if } l \in \text{dom}(h_2) \end{cases}$$

- The set of **(program) states** is defined by

$$\Sigma := \text{Stack} \times \text{Heap}$$

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Execution of Statements I

Observation: values of (arithmetic and Boolean) expressions depend on the stack only

⇒ employ evaluation functions $\mathcal{A}[[a]] : \text{Stack} \rightarrow \mathbb{Z}$ and $\mathcal{B}[[b]] : \text{Stack} \rightarrow \mathbb{B}$

Definition (Execution relation for statements)

The **execution relation** $\rightarrow \subseteq (\text{Cmd} \times \text{Stack} \cup \{\downarrow\}) \times (\text{Stack} \cup \{\downarrow\})$ is defined by:

$$\text{(alloc)} \frac{l, l+1, \dots, l+n-1 \in \mathbb{N}_{>0} \setminus \text{dom}(h) \quad \mathcal{A}[[a_1]]s = z_1 \quad \dots \quad \mathcal{A}[[a_n]]s = z_n}{\langle x := \text{alloc}(a_1, \dots, a_n), (s, h) \rangle \rightarrow (s[x \mapsto l], h[l \mapsto z_1, \dots, l+n-1 \mapsto z_n])}$$

$$\text{(free)} \frac{\mathcal{A}[[a]]s = l \in \text{dom}(h)}{\langle \text{free}(a), (s, h) \rangle \rightarrow (s, h[l \mapsto \perp])}$$

$$\text{(lookup)} \frac{\mathcal{A}[[a]]s = l \in \text{dom}(h)}{\langle x := [a], (s, h) \rangle \rightarrow (s[x \mapsto h(l)], h)}$$

$$\text{(mutate)} \frac{\mathcal{A}[[a]]s = l \in \text{dom}(h) \quad \mathcal{A}[[a']]s = z}{\langle [a] := a', (s, h) \rangle \rightarrow (s, h[l \mapsto z])}$$

$$\text{(free-f)} \frac{\mathcal{A}[[a]]s \notin \text{dom}(h)}{\langle \text{free}(a), (s, h) \rangle \rightarrow \downarrow}$$

$$\text{(lookup-f)} \frac{\mathcal{A}[[a]]s \notin \text{dom}(h)}{\langle x := [a], (s, h) \rangle \rightarrow \downarrow}$$

$$\text{(mutate-f)} \frac{\mathcal{A}[[a]]s \notin \text{dom}(h)}{\langle [a] := a', (s, h) \rangle \rightarrow \downarrow}$$

$$\text{(fault)} \frac{}{\langle c, \downarrow \rangle \rightarrow \downarrow}$$

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Execution of Statements II

Definition (Execution relation for statements (continued))

$$\begin{array}{c} \text{(skip)} \frac{}{\langle \text{skip}, (s, h) \rangle \rightarrow (s, h)} \\ \text{(if-t)} \frac{\mathfrak{B}[[b]]s = \text{true} \quad \langle c_1, (s, h) \rangle \rightarrow \sigma'}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end}, (s, h) \rangle \rightarrow \sigma'} \\ \text{(seq)} \frac{\langle c_1, \sigma \rangle \rightarrow \sigma' \quad \langle c_2, \sigma' \rangle \rightarrow \sigma''}{\langle c_1; c_2, \sigma \rangle \rightarrow \sigma''} \\ \text{(wh-t)} \frac{\mathfrak{B}[[b]]s = \text{true} \quad \langle c, (s, h) \rangle \rightarrow \sigma' \quad \langle \text{while } b \text{ do } c \text{ end}, \sigma' \rangle \rightarrow \sigma''}{\langle \text{while } b \text{ do } c \text{ end}, (s, h) \rangle \rightarrow \sigma''} \\ \text{(if-f)} \frac{\mathfrak{B}[[b]]s = \text{false} \quad \langle c_2, (s, h) \rangle \rightarrow \sigma'}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end}, (s, h) \rangle \rightarrow \sigma'} \\ \text{(wh-f)} \frac{\mathfrak{B}[[b]]s = \text{false}}{\langle \text{while } b \text{ do } c \text{ end}, (s, h) \rangle \rightarrow (s, h)} \\ \text{(asgn)} \frac{\mathfrak{A}[[a]]s = z}{\langle x := a, (s, h) \rangle \rightarrow (s[x \mapsto z], h)} \end{array}$$

Remarks:

- Deallocation/lookup/mutation of unallocated heap addresses aborts execution and yields a memory fault (“ \perp ”).
- Allocation always succeeds (but yields non-deterministic results).
- Thus, for given $\langle c, (s, h) \rangle$ all outcomes (success/fault/non-termination) possible!

Recap: Pointer Programs and Separation Logic

Syntax of Separation Logic Assertions

Definition (Separation Logic assertions)

Separation Logic (SL) assertions are defined by the following context-free grammar (where $a, a_i \in AExp$ and $x \in Var$):

$$\begin{aligned} A ::= & \text{emp} \mid a \mapsto a' \mid A_1 * A_2 \mid t \mid a_1 = a_2 \mid a_1 > a_2 \mid \\ & \neg A \mid A_1 \wedge A_2 \mid A_1 \vee A_2 \mid \forall x : A \\ & \in SLA \end{aligned}$$

- **Abbreviations:** $a \mapsto (a_1, \dots, a_n) := a \mapsto a_1 * \dots * a_{n-1} \mapsto a_n$
 $a \mapsto - := \exists x : a \mapsto x$
 $\exists x : A := \neg(\forall x : \neg A)$
 $A_1 \Rightarrow A_2 := \neg A_1 \vee A_2$
 $A_1 \iff A_2 := A_1 \Rightarrow A_2 \wedge A_2 \Rightarrow A_1$
 $a_1 \geq a_2 := a_1 > a_2 \vee a_1 = a_2$
 \vdots

- **Remark:** recursive predicates for data structures will be introduced later

Recap: Pointer Programs and Separation Logic

Semantics of Separation Logic

Definition (Semantics of SL assertions)

Let $A \in SLA$ and $(s, h) \in \Sigma$. The relation $(s, h) \models A$ is inductively defined by:

$$\begin{aligned} (s, h) \models \text{emp} & \quad \text{if } \text{dom}(h) = \emptyset \\ (s, h) \models a \mapsto a' & \quad \text{if } h = h_\emptyset[\mathcal{A}[[a]]s \mapsto \mathcal{A}[[a']]s] \\ (s, h) \models A_1 * A_2 & \quad \text{if } \exists h_1, h_2 \in \text{Heap} : h = h_1 \uplus h_2, \\ & \quad (s, h_1) \models A_1 \text{ and } (s, h_2) \models A_2 \\ (s, h) \models \forall x : A & \quad \text{if } \forall z \in \mathbb{Z} : (s[x \mapsto z], h) \models A \\ (s, h) \models \text{true} & \\ (s, h) \models a_1 = a_2 & \quad \text{if } \mathcal{A}[[a_1]]s = \mathcal{A}[[a_2]]s \\ (s, h) \models a_1 > a_2 & \quad \text{if } \mathcal{A}[[a_1]]s > \mathcal{A}[[a_2]]s \\ (s, h) \models \neg A & \quad \text{if not } (s, h) \models A \\ (s, h) \models A_1 \wedge A_2 & \quad \text{if } (s, h) \models A_1 \text{ and } (s, h) \models A_2 \\ (s, h) \models A_1 \vee A_2 & \quad \text{if } (s, h) \models A_1 \text{ or } (s, h) \models A_2 \end{aligned}$$

Furthermore we let $\Sigma(A) := \{\sigma \in \Sigma \mid \sigma \models A\}$, and A is called **valid** (notation: $\models A$) if $\Sigma(A) = \Sigma$.

Recap: Pointer Programs and Separation Logic

Examples

Example

1. For any $s \in \text{Stack}$:

$$(s, h_{\emptyset}[4 \mapsto 7, 7 \mapsto 4]) \models 4 \mapsto 7 * 7 \mapsto 4 \quad \text{but} \quad (s, h_{\emptyset}[4 \mapsto 7, 7 \mapsto 4]) \not\models 4 \mapsto 7 \wedge 7 \mapsto 4$$

Conversely,

$$(s, h_{\emptyset}[4 \mapsto 7]) \models 4 \mapsto 7 \wedge 4 \mapsto 7 \quad \text{but} \quad (s, h_{\emptyset}[4 \mapsto 7]) \not\models 4 \mapsto 7 * 4 \mapsto 7$$

2. More generally, separating conjunction prevents unintended aliasing effects. For instance,

$$\begin{aligned} & (s, h) \models x \mapsto 0 * y \mapsto 0 \\ \iff & \exists h_1, h_2 \in \text{Heap} : h = h_1 \uplus h_2, (s, h_1) \models x \mapsto 0 \text{ and } (s, h_2) \models y \mapsto 0 \\ \iff & \exists h_1, h_2 \in \text{Heap} : h = h_1 \uplus h_2, h_1 = h_{\emptyset}[s(x) \mapsto 0] \text{ and } h_2 = h_{\emptyset}[s(y) \mapsto 0] \end{aligned}$$

But $h_1 \uplus h_2$ is defined only if $h_1 \# h_2$, which implies $s(x) \neq s(y)$.

Properties of Separating Conjunction

Properties of Separating Conjunction

Theorem 18.1 (Properties of separating conjunction)

For all $A, B, C \in SLA$:

1. *Associativity*: $\models A * (B * C) \iff (A * B) * C$
2. *Commutativity*: $\models A * B \iff B * A$
3. *Neutrality of emp*: $\models A * \text{emp} \iff \text{emp} * A \iff A$
4. *Distributivity over \vee* : $\models (A \vee B) * C \iff (A * C) \vee (B * C)$
5. *Sub-distributivity over \wedge* : $\models (A \wedge B) * C \Rightarrow (A * C) \wedge (B * C)$
6. *Distributivity over \exists* : if $x \notin FV(B)$, then $\models (\exists x : A) * B \iff \exists x : (A * B)$
7. *Sub-distributivity over \forall* : if $x \notin FV(B)$, then $\models (\forall x : A) * B \Rightarrow \forall x : (A * B)$

Proof.

on the board



Recursive Predicate Definitions I

Definition 18.2 (SL predicates)

- A **(recursive) predicate definition** is an equation of the form

$$P(x_1, \dots, x_n) := A$$

where P is a predicate symbol, $n \in \mathbb{N}$, $x_1, \dots, x_n \in \text{Var}$ and $A \in \text{SLA}$ an SL assertion, additionally containing recursive predicate calls of the form $P(a_1, \dots, a_n)$ with $a_1, \dots, a_n \in \text{AExp}$. Syntactic restriction (to ensure monotonicity): each call must be in the scope of an **even number of negations**.

- It induces the **functional** $\Phi : (\mathbb{Z}^n \rightarrow 2^\Sigma) \rightarrow (\mathbb{Z}^n \rightarrow 2^\Sigma)$, given by

$$\Phi(p)(z_1, \dots, z_n) := \Sigma(A[P \mapsto p, x_1 \mapsto z_1, \dots, x_n \mapsto z_n]).$$

- A state $(s, h) \in \Sigma$ **satisfies** a predicate call $P(a_1, \dots, a_n)$ (notation: $(s, h) \models P(a_1, \dots, a_n)$) if $(s, h) \in \text{fix}(\Phi)(\mathcal{A}[[a_1]]s, \dots, \mathcal{A}[[a_n]]s)$.

Recursive Predicate Definitions II

The previous definition is justified by the following properties:

Lemma 18.3

1. $(\mathbb{Z}^n \rightarrow 2^\Sigma, \sqsubseteq)$ is a **CCPO** where $p \sqsubseteq q$ iff $p(z_1, \dots, z_n) \subseteq q(z_1, \dots, z_n)$ for all $z_1, \dots, z_n \in \mathbb{Z}$.
2. $\Phi : (\mathbb{Z}^n \rightarrow 2^\Sigma) \rightarrow (\mathbb{Z}^n \rightarrow 2^\Sigma)$ is **monotonic and continuous** w.r.t. $(\mathbb{Z}^n \rightarrow 2^\Sigma, \sqsubseteq)$.

Proof.

omitted □

Thus, Theorem 8.1 is applicable and yields

$$\text{fix}(\Phi) = \bigsqcup \{ \Phi^n(p_\emptyset) \mid n \in \mathbb{N} \}$$

where $p_\emptyset(z_1, \dots, z_n) := \emptyset$ for all $z_1, \dots, z_n \in \mathbb{Z}$.

Recursive Predicate Definitions III

Example 18.4

A predicate defining **singly-linked list segments** from address x to y :

$$\text{sll}(x, y) := (x = y \wedge \text{emp}) \vee \exists x' : x \mapsto x' * \text{sll}(x', y)$$

Fixpoint iteration:

$$\Phi^0(p_\emptyset)(x, y) = \emptyset$$

$$\begin{aligned} \Phi^1(p_\emptyset)(x, y) &= \{(s, h) \in \Sigma \mid (s, h) \models (x = y \wedge \text{emp}) \vee \exists x' : x \mapsto x' * \Phi^0(p_\emptyset)(x', y)\} \\ &= \{(s, h) \in \Sigma \mid s(x) = s(y) \wedge h = h_\emptyset\} \end{aligned}$$

$$\begin{aligned} \Phi^2(p_\emptyset)(x, y) &= \{(s, h) \in \Sigma \mid (s, h) \models (x = y \wedge \text{emp}) \vee \exists x' : x \mapsto x' * \Phi^1(p_\emptyset)(x', y)\} \\ &= \{(s, h) \in \Sigma \mid (s, h) \models (x = y \wedge \text{emp}) \vee \exists x' : x \mapsto x' * (x' = y \wedge \text{emp})\} \\ &= \{(s, h) \in \Sigma \mid (s(x) = s(y) \wedge h = h_\emptyset) \vee h = h_\emptyset[s(x) \mapsto s(y)]\} \end{aligned}$$

$$\begin{aligned} \Phi^3(p_\emptyset)(x, y) &= \{(s, h) \in \Sigma \mid (s, h) \models (x = y \wedge \text{emp}) \vee \exists x' : x \mapsto x' * \Phi^2(p_\emptyset)(x', y)\} \\ &= \{(s, h) \in \Sigma \mid (s(x) = s(y) \wedge h = h_\emptyset) \vee h = h_\emptyset[s(x) \mapsto s(y)] \vee \\ &\quad \exists x' \in \mathbb{Z} : h = h_\emptyset[s(x) \mapsto s(x'), s(x') \mapsto s(y)]\} \end{aligned}$$

⋮

Partial Correctness Properties

Partial Correctness Properties in Separation Logic

Here we take a **fault-avoiding** interpretation of Hoare triples:

- programs must be **memory-safe**, i.e., **never** reach a fault
- **all** successfully terminating programs must satisfy the postcondition

Definition 18.5 (Partial correctness properties)

- For $A, B \in SLA$ and $c \in Cmd$, $\{A\} c \{B\}$ is called a **partial correctness property (PCP)** with **precondition** A and **postcondition** B .
- A state $(s, h) \in \Sigma$ **satisfies** PCP $\{A\} c \{B\}$ (notation: $(s, h) \models \{A\} c \{B\}$) if, whenever $(s, h) \models A$,
 1. $\langle c, (s, h) \rangle \not\rightarrow \downarrow$ and
 2. if $\langle c, (s, h) \rangle \rightarrow (s', h')$, then $(s', h') \models B$.
- PCP $\{A\} c \{B\}$ is called **valid** (notation: $\models \{A\} c \{B\}$) if $(s, h) \models \{A\} c \{B\}$ for every $(s, h) \in \Sigma$.

The Proof System

The Proof System I

Definition 18.6 (SL proof rules)

$$\text{(alloc)} \frac{x \notin FV(\vec{a})}{\{\text{emp}\} x := \text{alloc}(\vec{a}) \{x \mapsto \vec{a}\}}$$

$$\text{(free)} \frac{}{\{a \mapsto -\} \text{free}(a) \{\text{emp}\}}$$

$$\text{(asgn)} \frac{x \notin FV(a)}{\{\text{emp}\} x := a \{\text{emp} \wedge x = a\}}$$

$$\text{(skip)} \frac{}{\{A\} \text{skip} \{A\}}$$

$$\text{(if)} \frac{\{A \wedge b\} c_1 \{B\} \quad \{A \wedge \neg b\} c_2 \{B\}}{\{A\} \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end } \{B\}}$$

$$\text{(cons)} \frac{\models (A \Rightarrow A') \quad \{A'\} c \{B'\} \quad \models (B' \Rightarrow B)}{\{A\} c \{B\}}$$

$$\text{(lookup)} \frac{x \notin FV(a)}{\{a \mapsto v\} x := [a] \{a \mapsto v \wedge x = v\}}$$

$$\text{(mutate)} \frac{}{\{a \mapsto -\} [a] := a' \{a \mapsto a'\}}$$

$$\text{(frame)} \frac{\{A\} c \{B\} \quad \text{Var}(C) \cap \text{Mod}(c) = \emptyset}{\{A * C\} c \{B * C\}}$$

$$\text{(seq)} \frac{\{A\} c_1 \{C\} \quad \{C\} c_2 \{B\}}{\{A\} c_1 ; c_2 \{B\}}$$

$$\text{(while)} \frac{\{A \wedge b\} c \{A\}}{\{A\} \text{while } b \text{ do } c \text{ end } \{A \wedge \neg b\}}$$

The Proof System

The Proof System II

Remarks:

- The preconditions imposed by (lookup), (free) and (mutate) ensure the fault-avoiding interpretation of PCPs.
- The new rules only consider the “memory footprint” of the respective statement, i.e., mention only the cells accessed or (de)allocated (“local reasoning”).
- Therefore, the **frame rule**

$$\text{(frame)} \frac{\{A\} c \{B\} \quad \text{Var}(C) \cap \text{Mod}(c) = \emptyset}{\{A * C\} c \{B * C\}}$$

is crucial for embedding the local operation in a larger (heap) context C that is unaffected by the execution of c .

- Some rules have refined variants that get rid of side conditions. For example, (asgn') can be used in place of (asgn) in case $x \in FV(a)$, where v denotes a fresh variable that stores the previous value of x (and similarly for (alloc) and (lookup)):

$$\text{(asgn)} \frac{x \notin FV(a)}{\{\text{emp}\} x := a \{\text{emp} \wedge x = a\}} \quad \text{(asgn')} \frac{}{\{\text{emp} \wedge x = v\} x := a \{\text{emp} \wedge x = a[x \mapsto v]\}}$$

However, these refined rules are not required for our examples.

The Proof System

Pointer Swap Example

Example 18.7 (Pointer swap)

$\{x \mapsto v * y \mapsto w\}$	Precondition
$t := [x];$	
$\{(x \mapsto v \wedge t = v) * y \mapsto w\}$	(lookup, frame)
$u := [y];$	
$\{(x \mapsto v \wedge t = v) * (y \mapsto w \wedge u = w)\}$	(lookup, frame)
$\Rightarrow \{x \mapsto v * y \mapsto w \wedge t = v \wedge u = w\}$	(Theorem 18.1(5))
$[x] := u;$	
$\{x \mapsto u * y \mapsto w \wedge t = v \wedge u = w\}$	(mutate, frame)
$[y] := t;$	
$\{x \mapsto u * y \mapsto t \wedge t = v \wedge u = w\}$	(mutate, frame)
$\Rightarrow \{x \mapsto w * y \mapsto v\}$	Postcondition

$$x \notin FV(a)$$

$$\text{(lookup)} \frac{}{\{a \mapsto v\} x := [a] \{a \mapsto v \wedge x = v\}}$$

$$\text{(mutate)} \frac{}{\{a \mapsto -\} [a] := a' \{a \mapsto a'\}}$$

$$\text{(frame)} \frac{}{\{A\}}$$