



# Compiler Construction

**Lecture 12: Semantic Analysis I (Attribute Grammars)**

**Summer Semester 2016**

**Thomas Noll**

**Software Modeling and Verification Group**

**RWTH Aachen University**

<https://moves.rwth-aachen.de/teaching/ss-16/cc/>

# Overview

---

## Outline of Lecture 12

### Overview

Semantic Analysis

Attribute Grammars

Adding Inherited Attributes

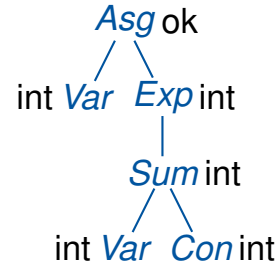
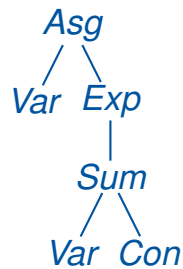
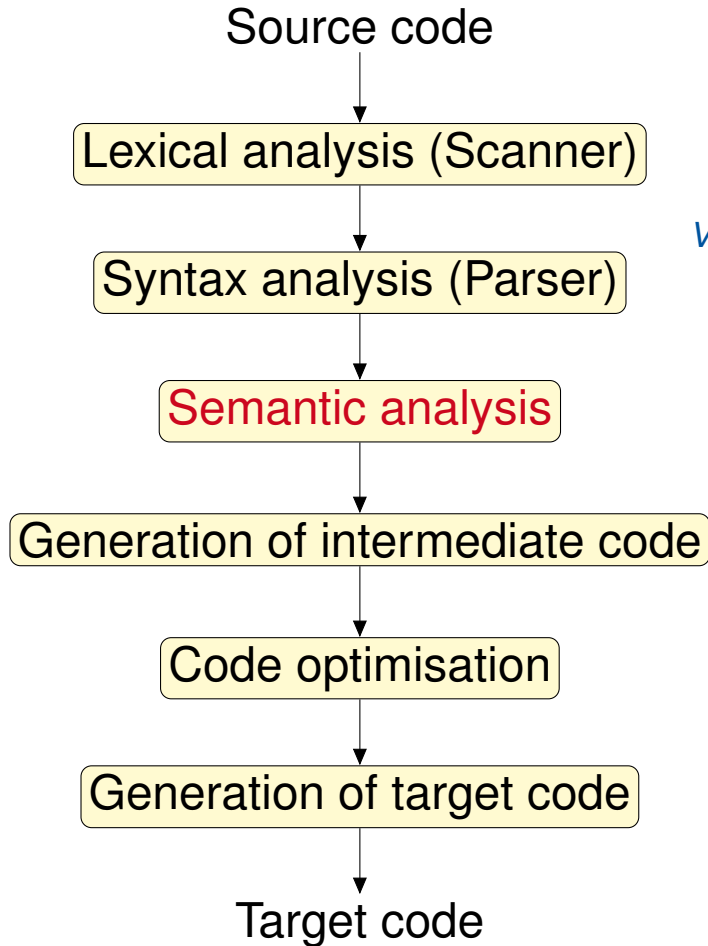
Formal Definition of Attribute Grammars

The Attribute Equation System

Circularity of Attribute Grammars

# Overview

## Conceptual Structure of a Compiler



attribute grammars

# Semantic Analysis

---

## Outline of Lecture 12

Overview

Semantic Analysis

Attribute Grammars

Adding Inherited Attributes

Formal Definition of Attribute Grammars

The Attribute Equation System

Circularity of Attribute Grammars

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is `x` a scalar, an array, or a procedure? Of which type?

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is `x` a scalar, an array, or a procedure? Of which type?
- Which declaration of `x` is used by each reference?

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is `x` a scalar, an array, or a procedure? Of which type?
- Which declaration of `x` is used by each reference?
- Is `x` defined before it is used?



## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is  $x$  a scalar, an array, or a procedure? Of which type?
- Which declaration of  $x$  is used by each reference?
- Is  $x$  defined before it is used?
- Is the expression  $3 * x + y$  type consistent?

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is  $x$  a scalar, an array, or a procedure? Of which type?
- Which declaration of  $x$  is used by each reference?
- Is  $x$  defined before it is used?
- Is the expression  $3 * x + y$  type consistent?
- Where should the value of  $x$  be stored (register/stack/heap)?

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is  $x$  a scalar, an array, or a procedure? Of which type?
- Which declaration of  $x$  is used by each reference?
- Is  $x$  defined before it is used?
- Is the expression  $3 * x + y$  type consistent?
- Where should the value of  $x$  be stored (register/stack/heap)?
- Do  $p$  and  $q$  refer to the same memory location (aliasing)?
- ...

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- Are there identifiers that are not declared? Declared but not used?
- Is  $x$  a scalar, an array, or a procedure? Of which type?
- Which declaration of  $x$  is used by each reference?
- Is  $x$  defined before it is used?
- Is the expression  $3 * x + y$  type consistent?
- Where should the value of  $x$  be stored (register/stack/heap)?
- Do  $p$  and  $q$  refer to the same memory location (aliasing)?
- ...

**These cannot be expressed using context-free grammars!**

## Beyond Syntax

To generate (efficient) code, the compiler needs to answer many **questions**:

- **Are there identifiers that are not declared?** Declared but not used?
- Is  $x$  a scalar, an array, or a procedure? Of which type?
- Which declaration of  $x$  is used by each reference?
- Is  $x$  defined before it is used?
- Is the expression  $3 * x + y$  type consistent?
- Where should the value of  $x$  be stored (register/stack/heap)?
- Do  $p$  and  $q$  refer to the same memory location (aliasing)?
- ...

**These cannot be expressed using context-free grammars!**

(For example,  $\{ww \mid w \in \Sigma^*\} \notin CFL_\Sigma$ )

## Static Semantics

### Static semantics

**Static semantics** refers to properties of program constructs

- which are true for every occurrence of this construct in every program execution (**static**) and
- can be decided at compile time
- but are context-sensitive and thus not expressible using context-free grammars (**semantics**).

## Static Semantics

### Static semantics

**Static semantics** refers to properties of program constructs

- which are true for every occurrence of this construct in every program execution (**static**) and
- can be decided at compile time
- but are context-sensitive and thus not expressible using context-free grammars (**semantics**).

### Example properties

**Static:** type or declaredness of an identifier, number of registers required to evaluate an expression, ...

**Dynamic:** value of an expression, size of runtime stack, ...

# Attribute Grammars

---

## Outline of Lecture 12

Overview

Semantic Analysis

**Attribute Grammars**

Adding Inherited Attributes

Formal Definition of Attribute Grammars

The Attribute Equation System

Circularity of Attribute Grammars



# Attribute Grammars

---

## Attribute Grammars I

**Goal:** compute context-dependent but runtime-independent properties of a given program

**Idea:** enrich context-free grammar by **semantic rules** which annotate syntax tree with **attribute values**

⇒ **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

# Attribute Grammars

---

## Attribute Grammars I

**Goal:** compute context-dependent but runtime-independent properties of a given program

**Idea:** enrich context-free grammar by **semantic rules** which annotate syntax tree with **attribute values**

⇒ **Semantic analysis = attribute evaluation**

**Result:** **attributed syntax tree**

### In greater detail:

- With every nonterminal a set of attributes is associated.
- Two types of attributes are distinguished:
  - Synthesized:** bottom-up computation (from the leaves to the root)
  - Inherited:** top-down computation (from the root to the leaves)
- With every production a set of semantic rules is associated.

## Attribute Grammars II

**Advantage:** attribute grammars provide a very flexible and broadly applicable mechanism for transporting information through the syntax tree (“syntax-directed translation”)

- Attribute values: symbol tables, data types, code, error flags, ...
- Application in Compiler Construction:
  - static semantics
  - program analysis for optimization
  - code generation
  - error handling
- Automatic attribute evaluation by compiler generators (cf. yacc’s synthesized attributes)
- Originally designed by D. Knuth for defining the **semantics of context-free languages** (Math. Syst. Theory 2 (1968), pp. 127–145)

# Attribute Grammars

---

## Example: Knuth's Binary Numbers I

### Example 12.1 (only synthesized attributes)

Binary numbers (with fraction):

$G_B$ : Numbers	$S \rightarrow L$
	$S \rightarrow L.L$
Lists	$L \rightarrow B$
	$L \rightarrow LB$
Bits	$B \rightarrow 0$
Bits	$B \rightarrow 1$

# Attribute Grammars

## Example: Knuth's Binary Numbers I

### Example 12.1 (only synthesized attributes)

Binary numbers (with fraction):

$$\begin{array}{lll} G_B : \text{Numbers} & S \rightarrow L & d.0 = d.1 \\ & S \rightarrow L.L & d.0 = d.1 + d.3/2^{l.3} \\ \text{Lists} & L \rightarrow B & d.0 = d.1 \\ & & l.0 = 1 \\ & L \rightarrow LB & d.0 = 2 * d.1 + d.2 \\ & & l.0 = l.1 + 1 \\ \text{Bits} & B \rightarrow 0 & d.0 = 0 \\ \text{Bits} & B \rightarrow 1 & d.0 = 1 \end{array}$$

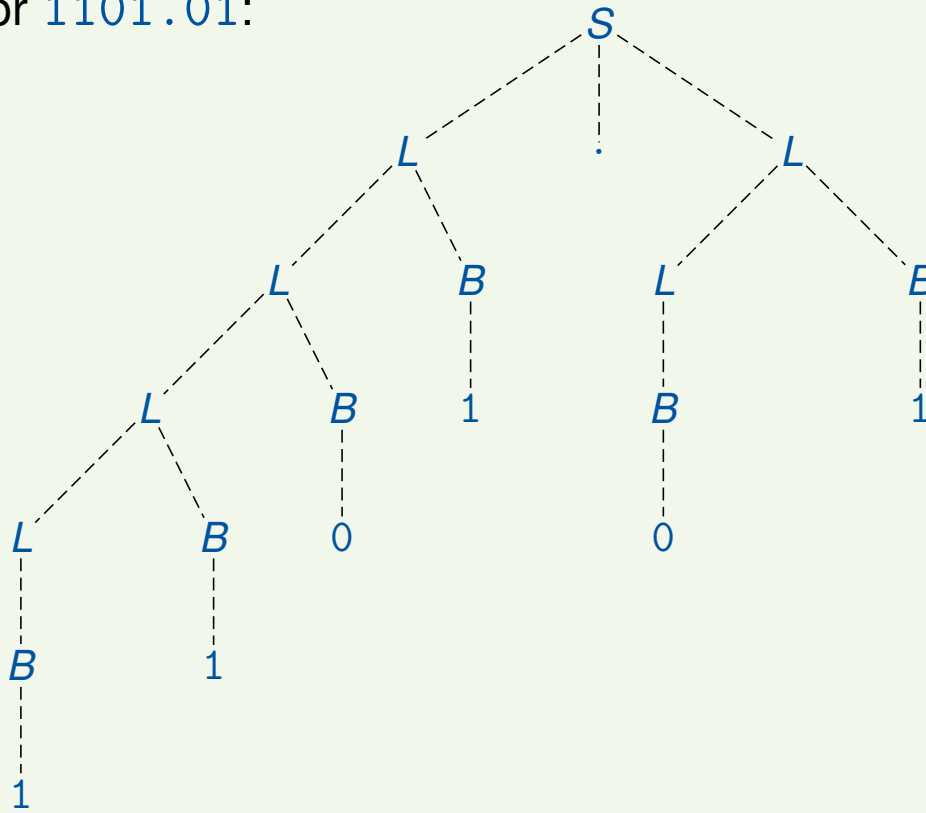
**Synthesized attributes** of  $S, L, B$ :  $d$  (decimal value; domain:  $V^d := \mathbb{Q}$ )  
of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

**Semantic rules**: equations with attribute variables (index = position; 0 = LHS)

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Syntax tree for 1101.01:

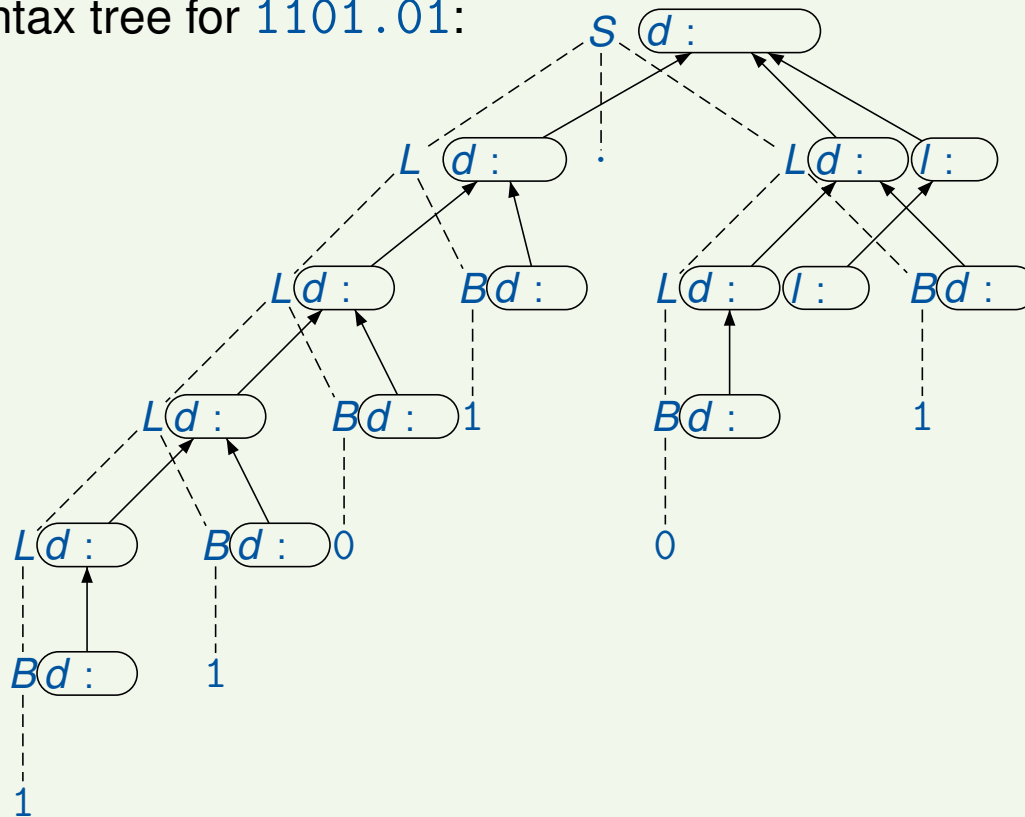


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:

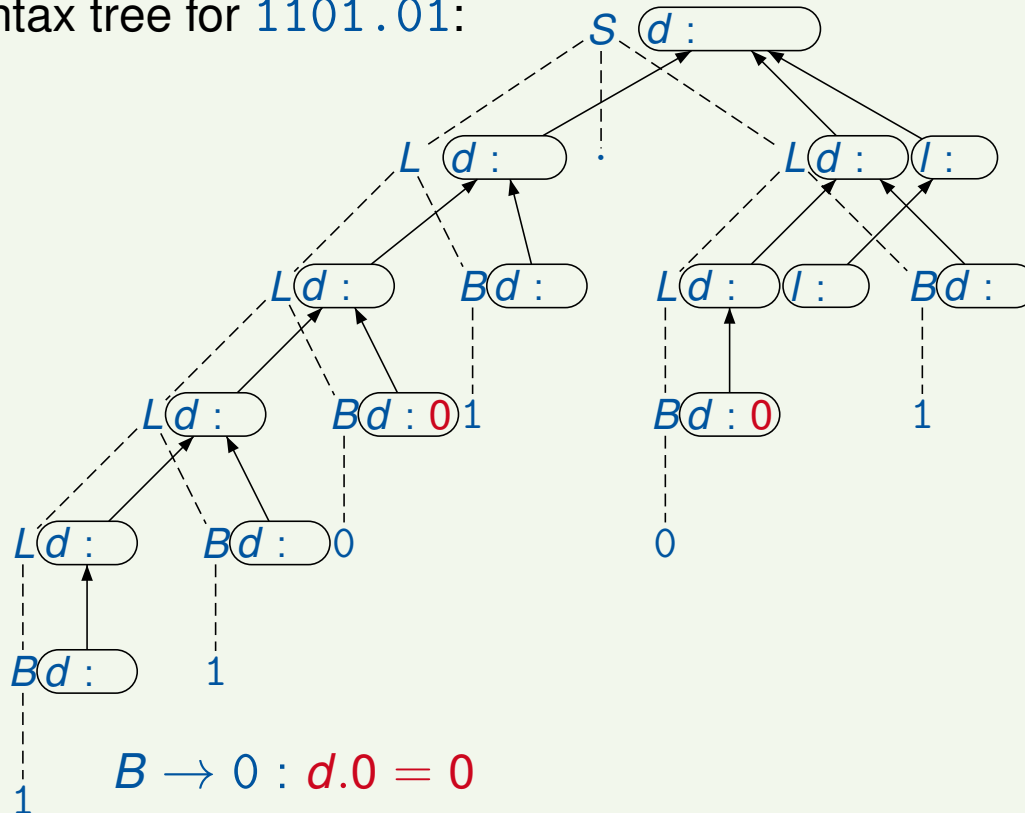


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:





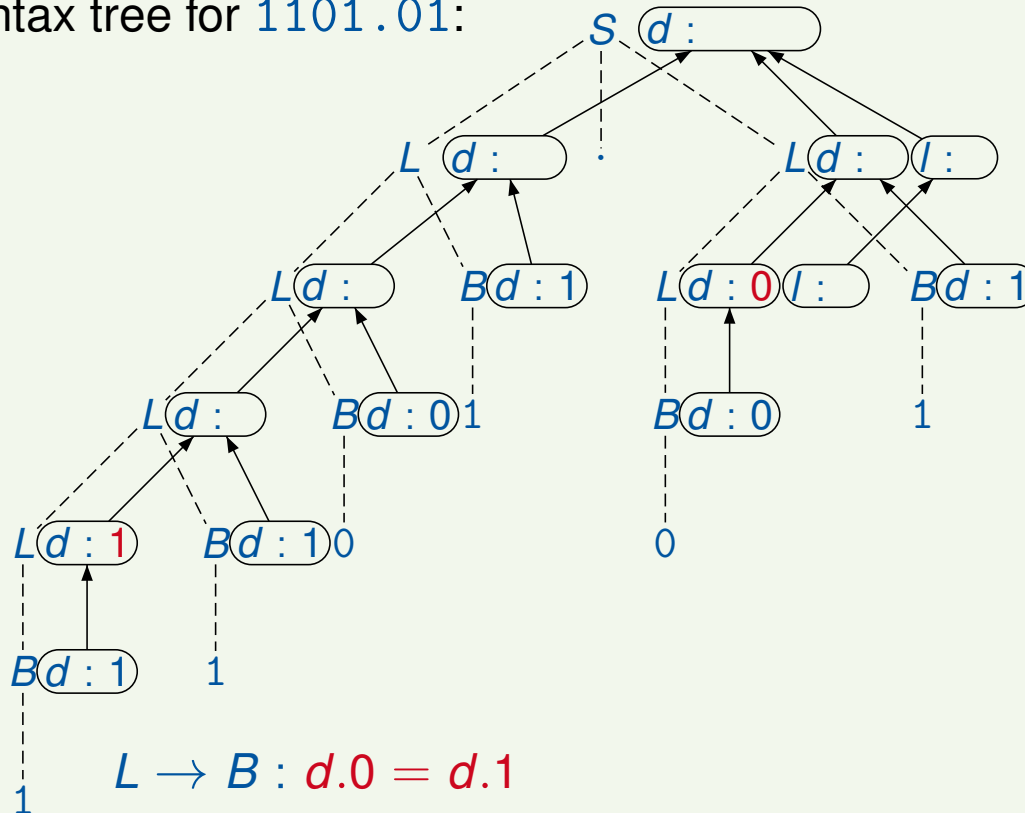


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:

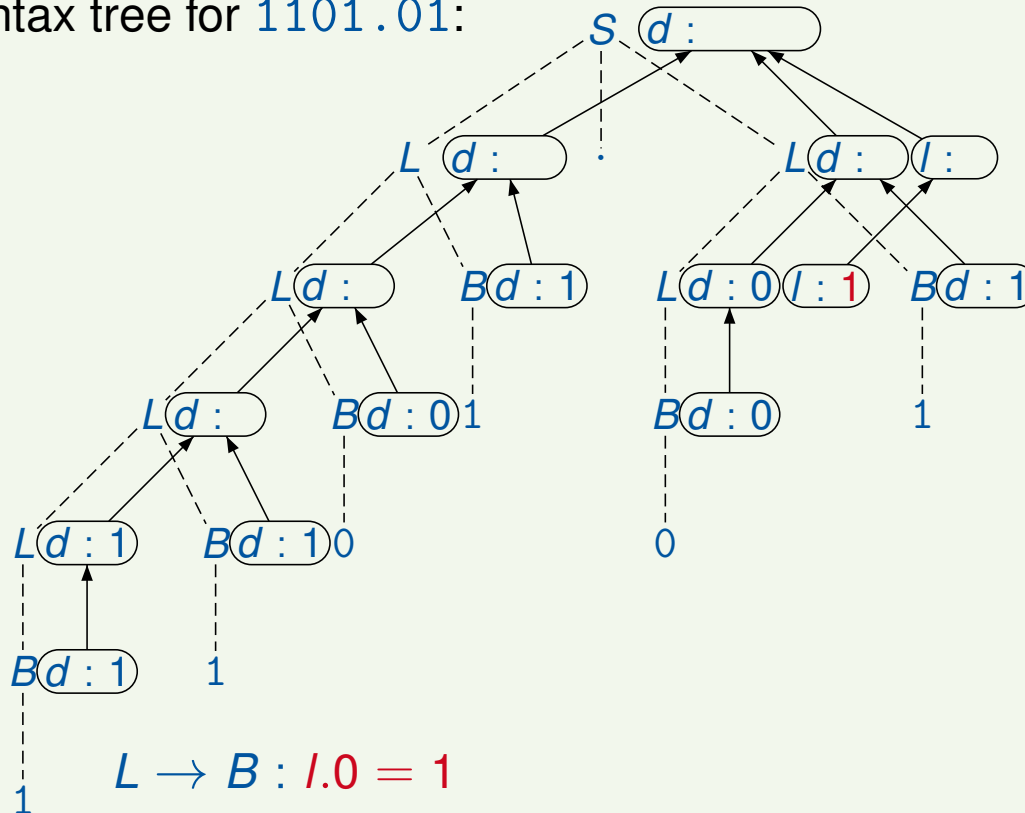


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:





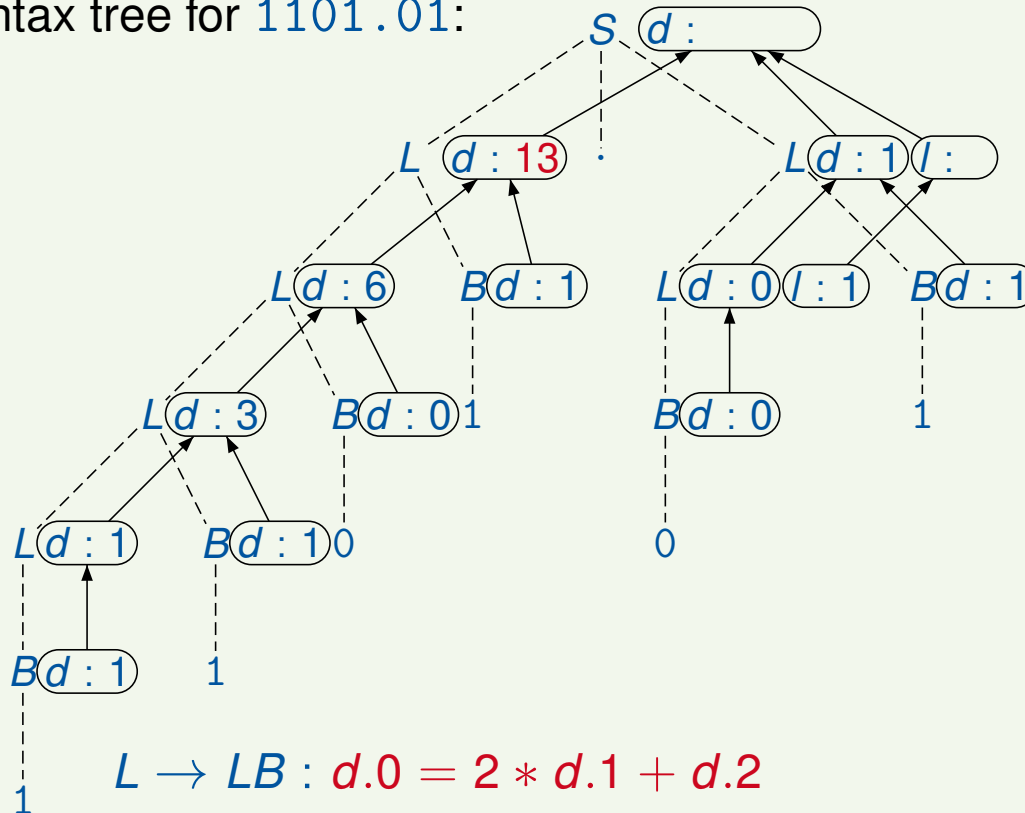


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:

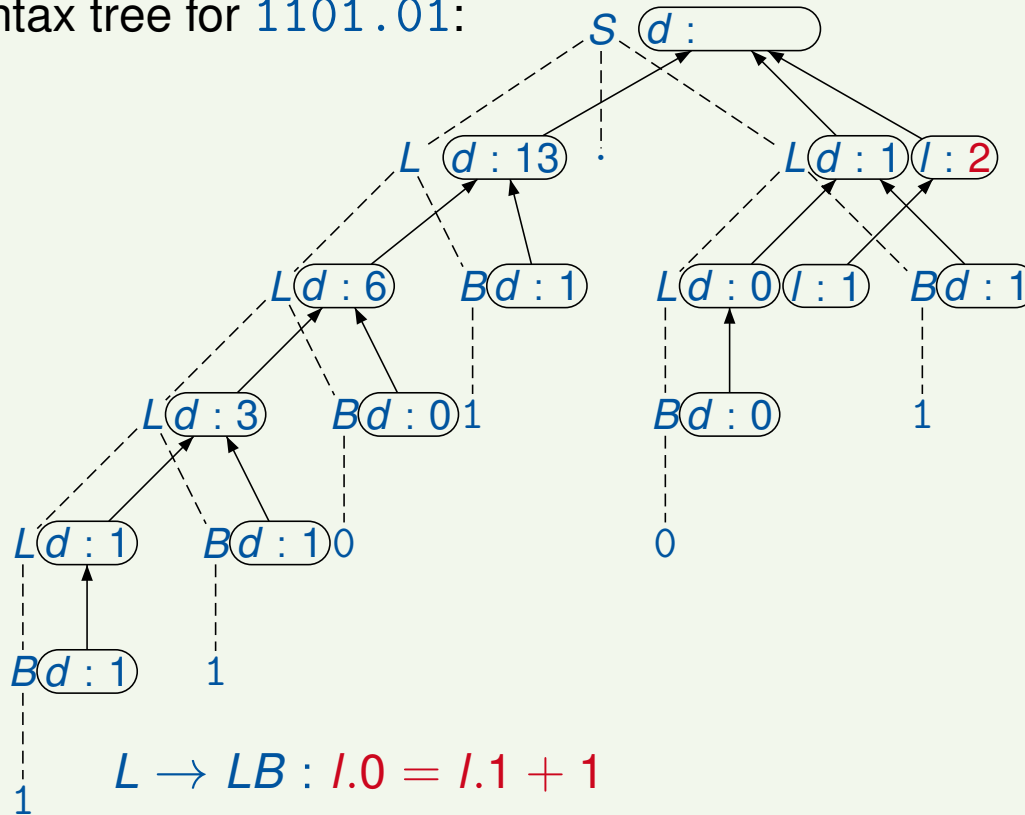


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:

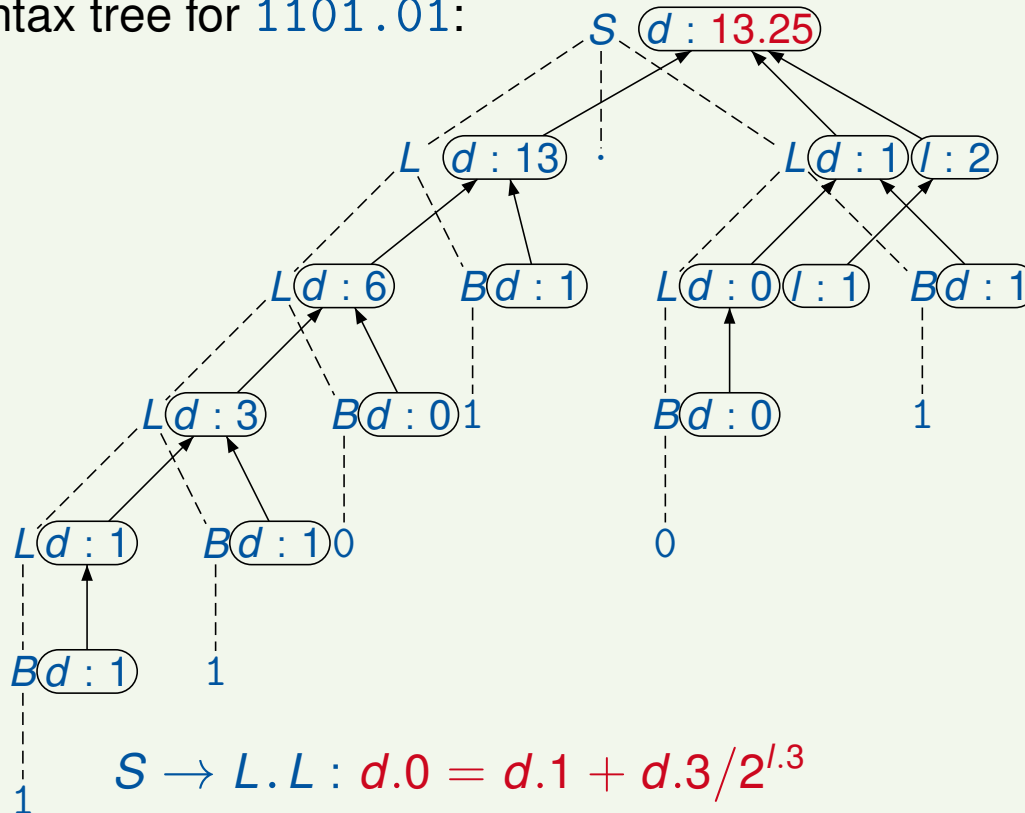


# Attribute Grammars

## Example: Knuth's Binary Numbers II

### Example 12.1 (continued)

Attributed syntax tree for 1101.01:





# Adding Inherited Attributes

---

## Outline of Lecture 12

Overview

Semantic Analysis

Attribute Grammars

**Adding Inherited Attributes**

Formal Definition of Attribute Grammars

The Attribute Equation System

Circularity of Attribute Grammars

# Adding Inherited Attributes

---

## Adding Inherited Attributes I

### Example 12.2 (synthesized + inherited attributes)

Binary numbers (with fraction):

$G'_B$  : Numbers  $S \rightarrow L$   
 $S \rightarrow L.L$

Lists  $L \rightarrow B$

$L \rightarrow LB$

Bits  $B \rightarrow 0$

Bits  $B \rightarrow 1$

# Adding Inherited Attributes

## Adding Inherited Attributes I

### Example 12.2 (synthesized + inherited attributes)

Binary numbers (with fraction):

$G'_B$ : Numbers	$S \rightarrow L$	$d.0 = d.1$	$p.1 = 0$
	$S \rightarrow L.L$	$d.0 = d.1 + d.3$	
Lists	$L \rightarrow B$	$d.0 = d.1$	$p.3 = -l.3$
	$L \rightarrow LB$	$d.0 = d.1 + d.2$	$l.0 = 1$
Bits	$B \rightarrow 0$	$d.0 = 0$	$p.1 = 0$
Bits	$B \rightarrow 1$	$d.0 = 2^{p.0}$	$p.2 = p.0$

Synthesized attributes of  $S, L, B$ :  $d$  (decimal value; domain:  $V^d := \mathbb{Q}$ )

of  $L$ :  $l$  (length; domain:  $V^l := \mathbb{N}$ )

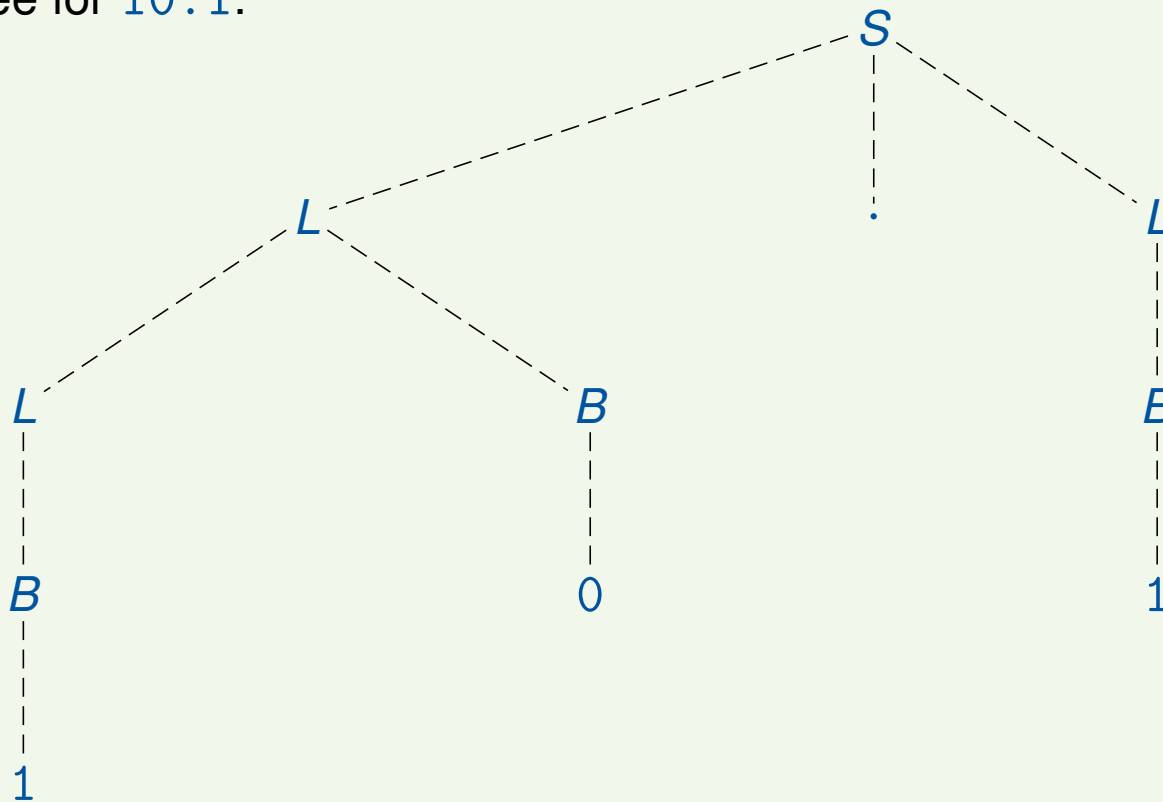
Inherited attribute of  $L, B$ :  $p$  (position; domain:  $V^p := \mathbb{Z}$ )

# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Syntax tree for 10.1:

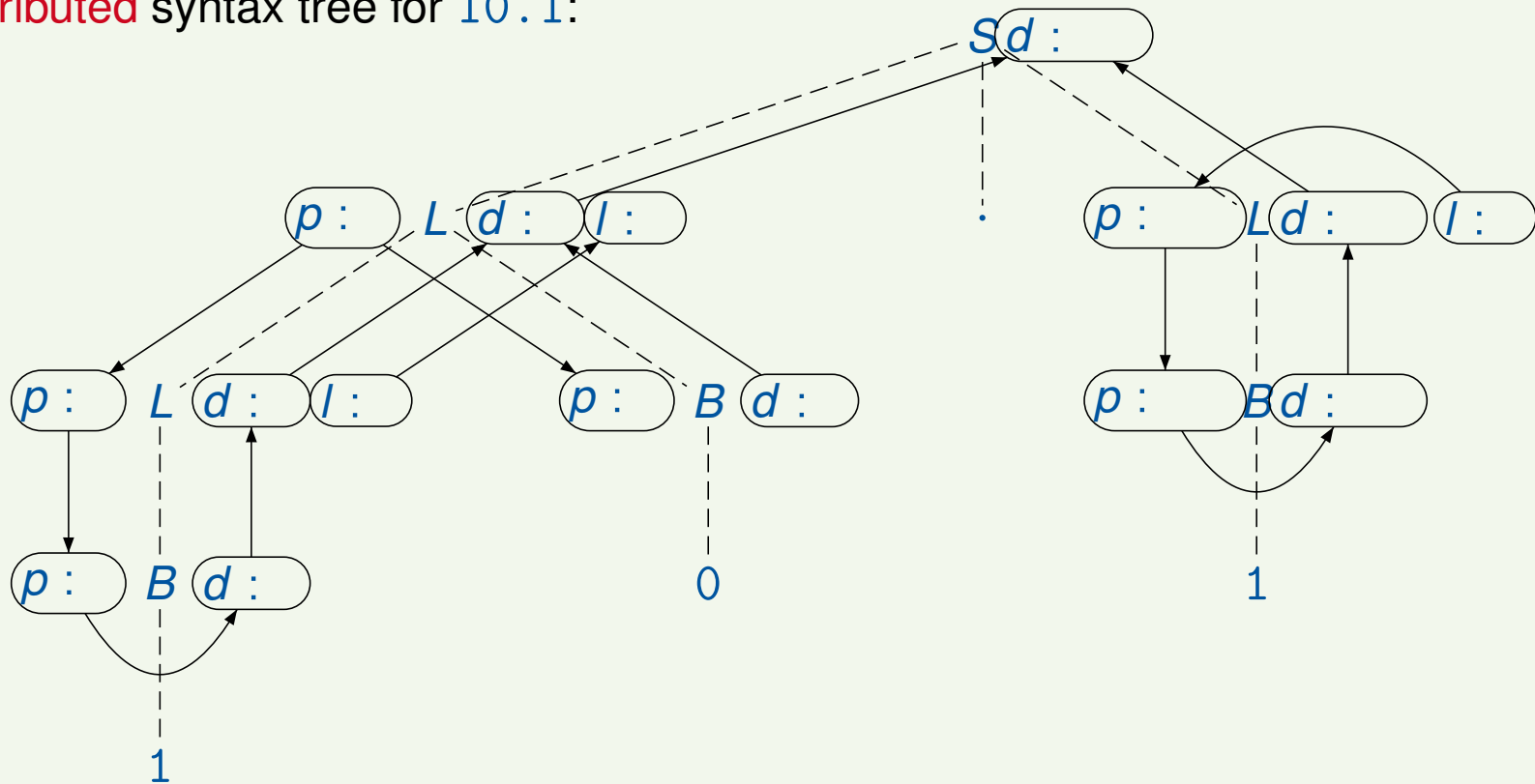


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:

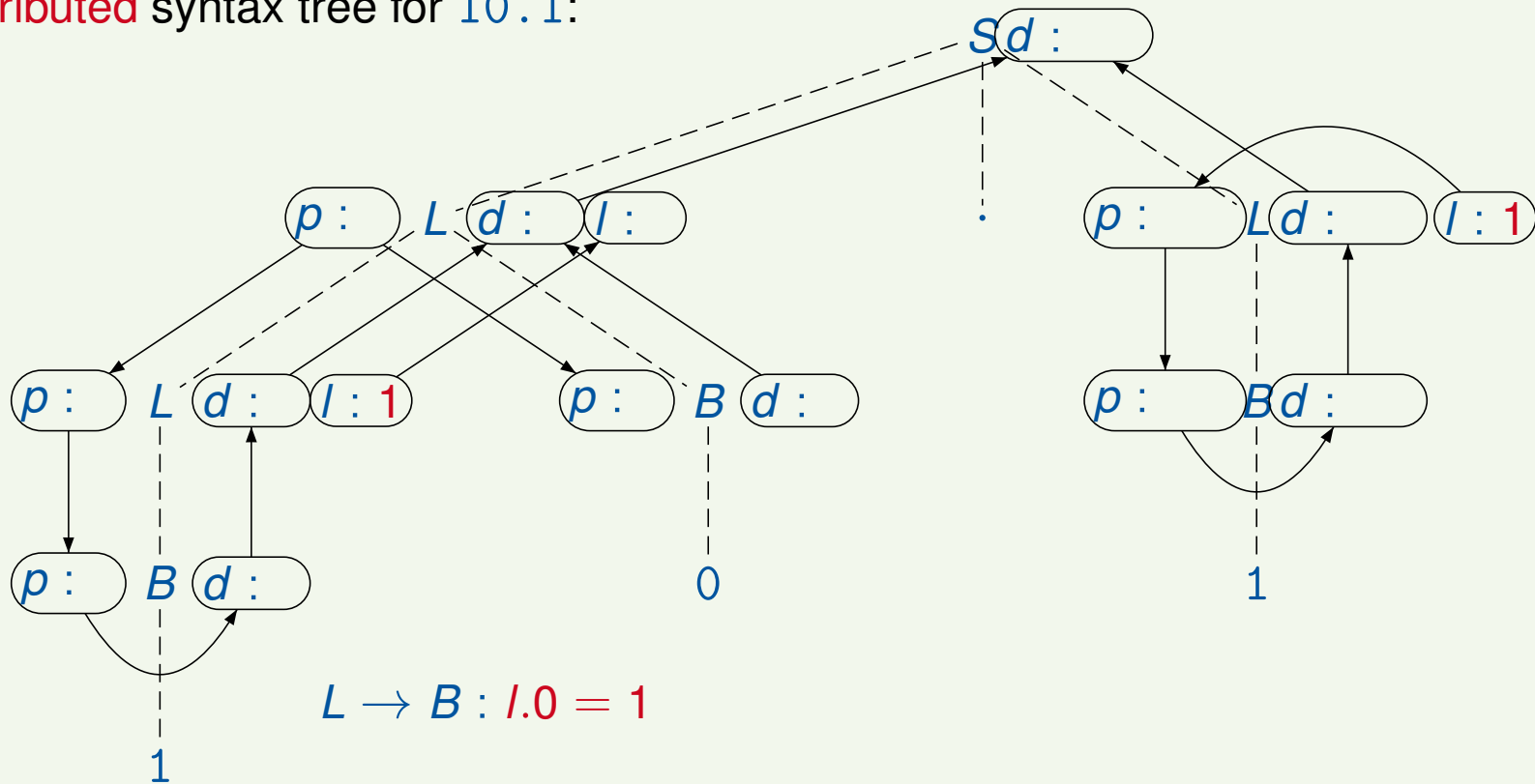


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:

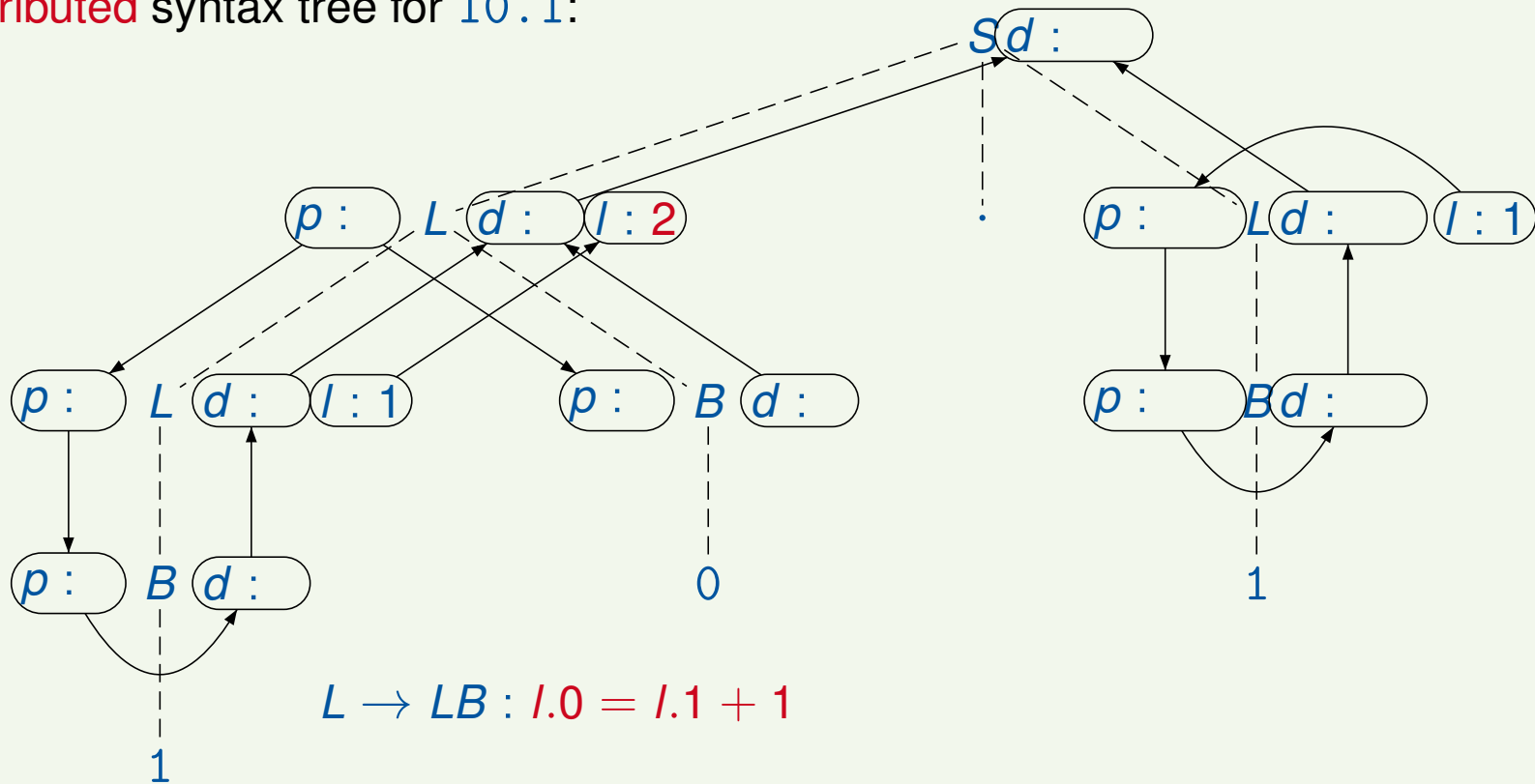


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:

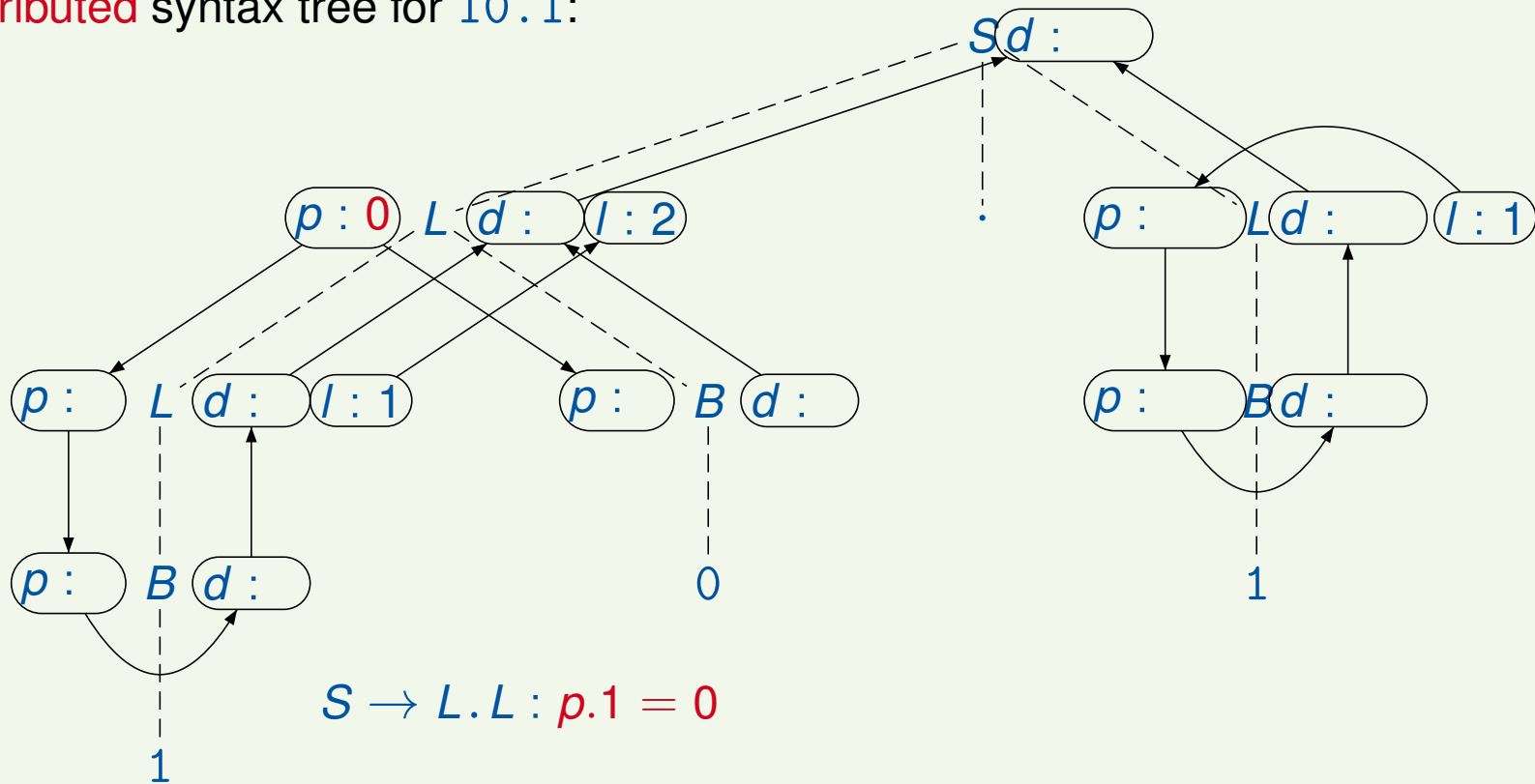


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:











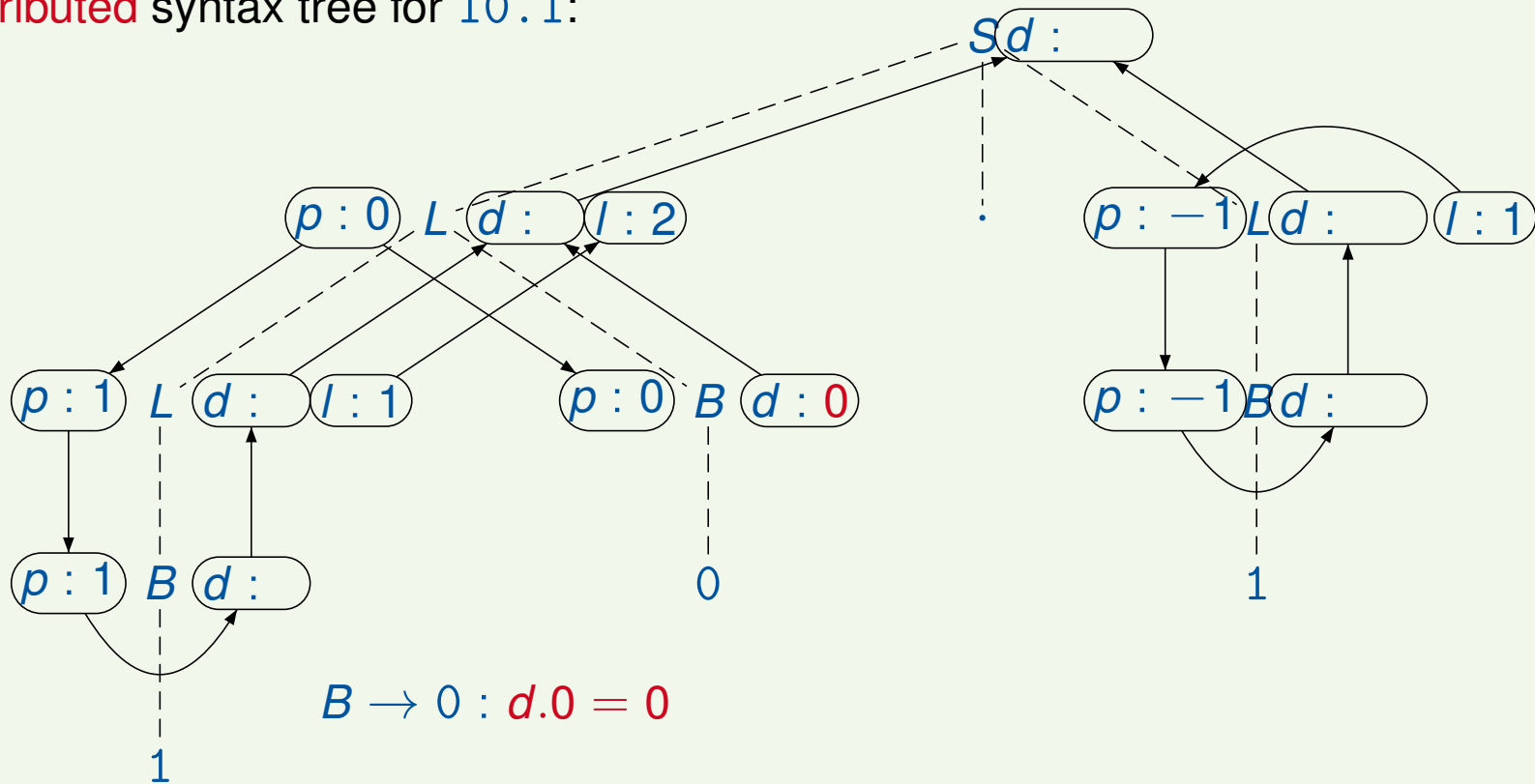


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:

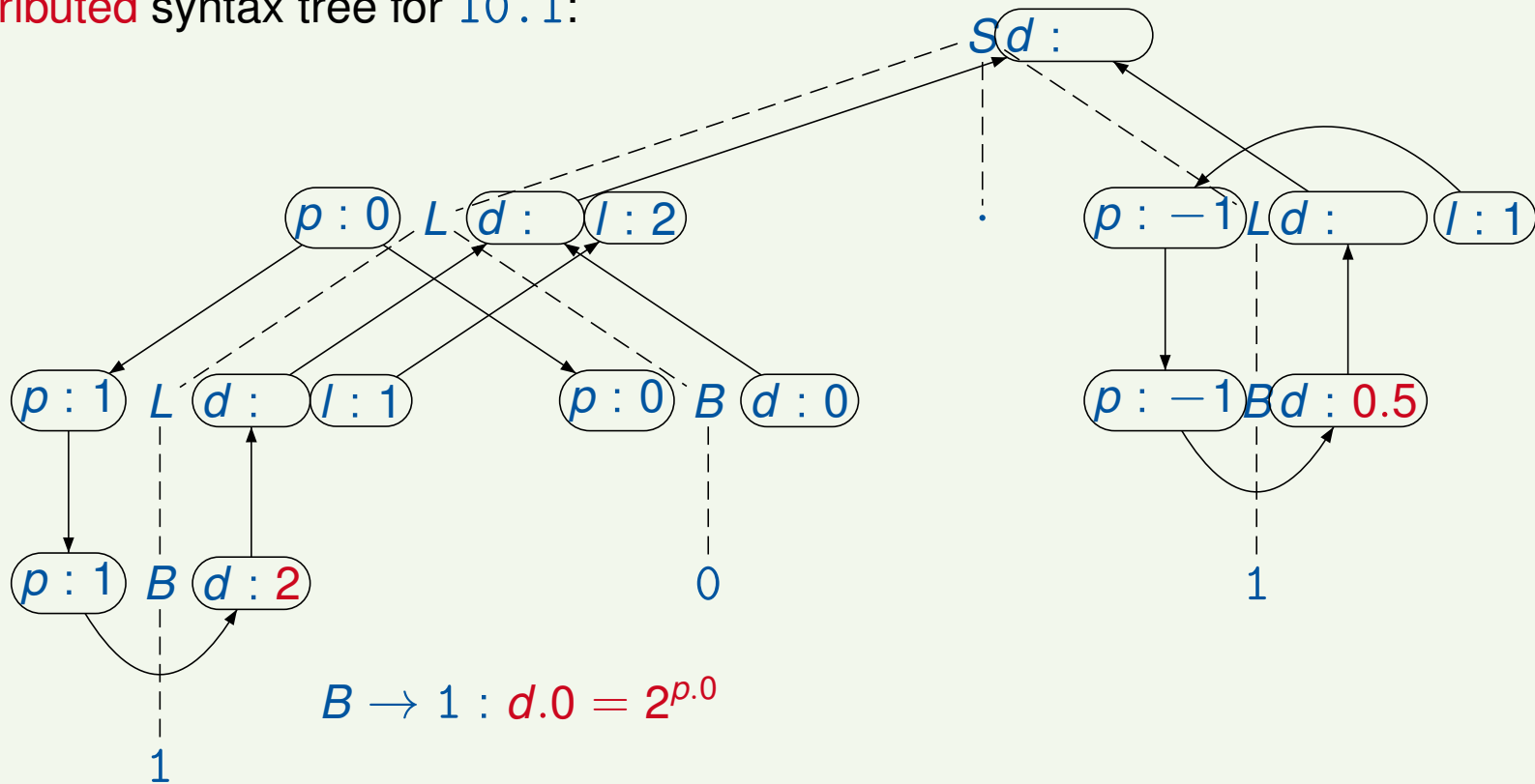


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:

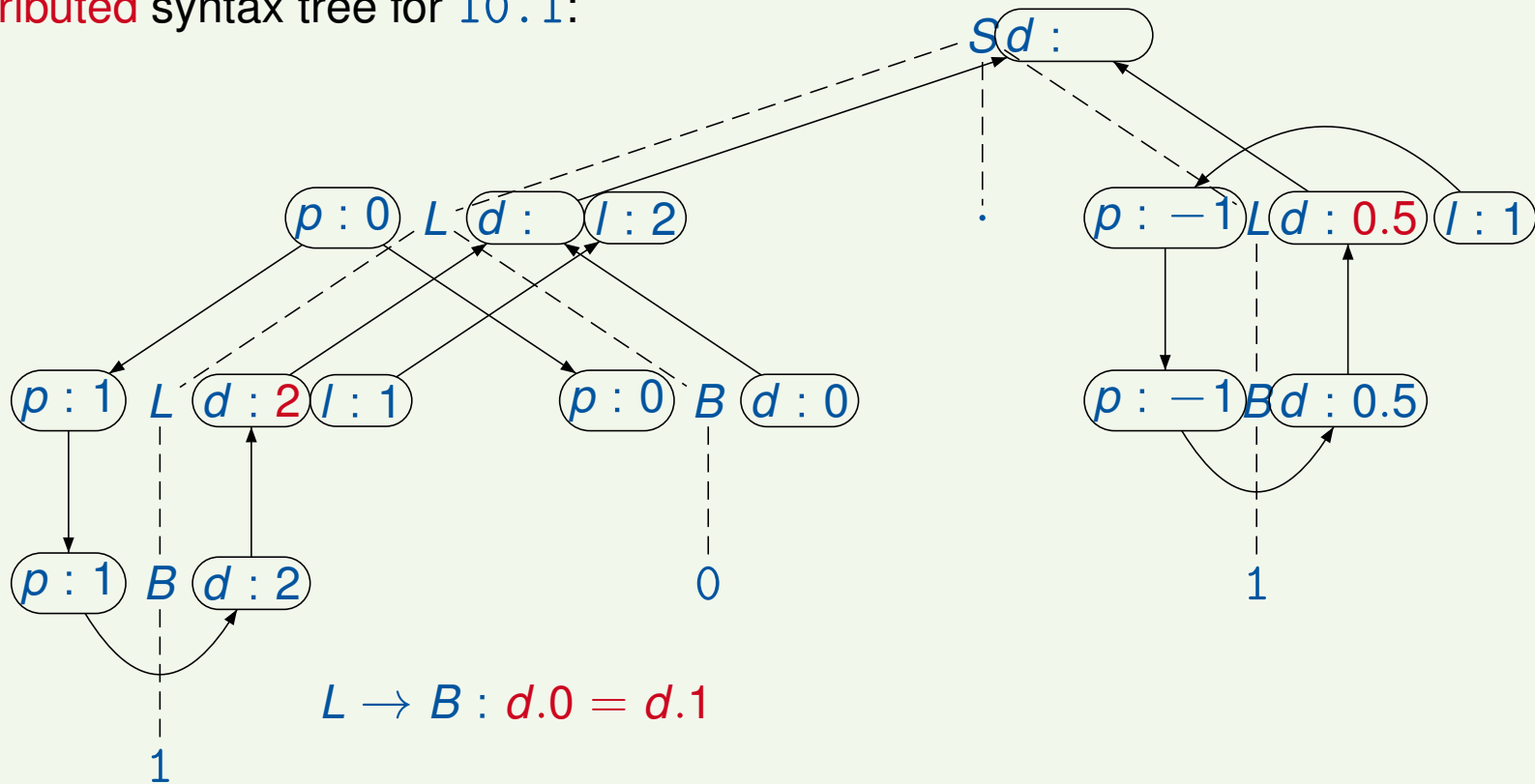


# Adding Inherited Attributes

## Adding Inherited Attributes II

### Example 12.2 (continued)

Attributed syntax tree for 10.1:









# Formal Definition of Attribute Grammars

---

## Outline of Lecture 12

Overview

Semantic Analysis

Attribute Grammars

Adding Inherited Attributes

**Formal Definition of Attribute Grammars**

The Attribute Equation System

Circularity of Attribute Grammars

# Formal Definition of Attribute Grammars

---

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

# Formal Definition of Attribute Grammars

---

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of value sets.

# Formal Definition of Attribute Grammars

---

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of value sets.
- Let  $att : X \rightarrow 2^{Att}$  be an attribute assignment, and let  $syn(Y) := att(Y) \cap Syn$  and  $inh(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of **(synthesized or inherited) attributes**, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of **value sets**.
- Let  $att : X \rightarrow 2^{Att}$  be an **attribute assignment**, and let  $syn(Y) := att(Y) \cap Syn$  and  $inh(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .
- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set

$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of **attribute variables** of  $\pi$  with the subsets of **inner and outer variables**:

$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\}, \quad Out_{\pi} := Var_{\pi} \setminus In_{\pi}$$

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of value sets.
- Let  $att : X \rightarrow 2^{Att}$  be an attribute assignment, and let  $syn(Y) := att(Y) \cap Syn$  and  $inh(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .

- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set

$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of attribute variables of  $\pi$  with the subsets of inner and outer variables:

$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in syn(Y_i)) \text{ or } (i \in [r], \alpha \in inh(Y_i))\}, \quad Out_{\pi} := Var_{\pi} \setminus In_{\pi}$$

- A semantic rule of  $\pi$  is an equation of the form

$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$

where  $n \in \mathbb{N}$ ,  $\alpha.i \in In_{\pi}$ ,  $\alpha_j.i_j \in Out_{\pi}$ , and  $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^{\alpha}$ .

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of value sets.
- Let  $att : X \rightarrow 2^{Att}$  be an attribute assignment, and let  $\text{syn}(Y) := att(Y) \cap Syn$  and  $\text{inh}(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .
- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set
$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$
of attribute variables of  $\pi$  with the subsets of inner and outer variables:
$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in \text{syn}(Y_i)) \text{ or } (i \in [r], \alpha \in \text{inh}(Y_i))\}, \quad Out_{\pi} := Var_{\pi} \setminus In_{\pi}$$
- A semantic rule of  $\pi$  is an equation of the form
$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$
where  $n \in \mathbb{N}$ ,  $\alpha.i \in In_{\pi}$ ,  $\alpha_j.i_j \in Out_{\pi}$ , and  $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^{\alpha}$ .
- For each  $\pi \in P$ , let  $E_{\pi}$  be a set with exactly one semantic rule for every inner variable of  $\pi$ , and let  $E := (E_{\pi} \mid \pi \in P)$ .



# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars I

### Definition 12.3 (Attribute grammar)

Let  $G = \langle N, \Sigma, P, S \rangle \in CFG_{\Sigma}$  with  $X := N \uplus \Sigma$ .

- Let  $Att = Syn \uplus Inh$  be a set of (synthesized or inherited) attributes, and let  $V = \bigcup_{\alpha \in Att} V^{\alpha}$  be a union of value sets.
- Let  $att : X \rightarrow 2^{Att}$  be an attribute assignment, and let  $\text{syn}(Y) := att(Y) \cap Syn$  and  $\text{inh}(Y) := att(Y) \cap Inh$  for every  $Y \in X$ .

- Every production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  determines the set

$$Var_{\pi} := \{\alpha.i \mid \alpha \in att(Y_i), i \in \{0, \dots, r\}\}$$

of attribute variables of  $\pi$  with the subsets of inner and outer variables:

$$In_{\pi} := \{\alpha.i \mid (i = 0, \alpha \in \text{syn}(Y_i)) \text{ or } (i \in [r], \alpha \in \text{inh}(Y_i))\}, \quad Out_{\pi} := Var_{\pi} \setminus In_{\pi}$$

- A semantic rule of  $\pi$  is an equation of the form

$$\alpha.i = f(\alpha_1.i_1, \dots, \alpha_n.i_n)$$

where  $n \in \mathbb{N}$ ,  $\alpha.i \in In_{\pi}$ ,  $\alpha_j.i_j \in Out_{\pi}$ , and  $f : V^{\alpha_1} \times \dots \times V^{\alpha_n} \rightarrow V^{\alpha}$ .

- For each  $\pi \in P$ , let  $E_{\pi}$  be a set with exactly one semantic rule for every inner variable of  $\pi$ , and let  $E := (E_{\pi} \mid \pi \in P)$ .

Then  $\mathfrak{A} := \langle G, E, V \rangle$  is called an attribute grammar:  $\mathfrak{A} \in AG$ .

# Formal Definition of Attribute Grammars

---

## Formal Definition of Attribute Grammars II

### Example 12.4 (cf. Example 12.2)

$\mathcal{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$

# Formal Definition of Attribute Grammars

---

## Formal Definition of Attribute Grammars II

### Example 12.4 (cf. Example 12.2)

$\mathcal{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$
- **Value sets:**  $V^d = \mathbb{Q}$ ,  $V^l = \mathbb{N}$ ,  $V^p = \mathbb{Z}$

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars II

### Example 12.4 (cf. Example 12.2)

$\mathcal{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$
- **Value sets:**  $V^d = \mathbb{Q}$ ,  $V^l = \mathbb{N}$ ,  $V^p = \mathbb{Z}$
- **Attribute assignment:**

$Y \in X$	$S$	$L$	$B$	$0$	$1$	$.$
$syn(Y)$	$\{d\}$	$\{d, l\}$	$\{d\}$	$\emptyset$	$\emptyset$	$\emptyset$
$inh(Y)$	$\emptyset$	$\{p\}$	$\{p\}$	$\emptyset$	$\emptyset$	$\emptyset$

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars II

### Example 12.4 (cf. Example 12.2)

$\mathcal{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$
- **Value sets:**  $V^d = \mathbb{Q}$ ,  $V^l = \mathbb{N}$ ,  $V^p = \mathbb{Z}$

- **Attribute assignment:**

$Y \in X$	$S$	$L$	$B$	$0$	$1$	$.$
$syn(Y)$	$\{d\}$	$\{d, l\}$	$\{d\}$	$\emptyset$	$\emptyset$	$\emptyset$
$inh(Y)$	$\emptyset$	$\{p\}$	$\{p\}$	$\emptyset$	$\emptyset$	$\emptyset$

- **Attribute variables:**

$\pi \in P$	$S \rightarrow L$	$S \rightarrow L.L$	$L \rightarrow B$
$In_\pi$	$\{d.0, p.1\}$	$\{d.0, p.1, p.3\}$	$\{d.0, l.0, p.1\}$
$Out_\pi$	$\{d.1, l.1\}$	$\{d.1, l.1, d.3, l.3\}$	$\{d.1, p.0\}$
$\pi \in P$	$L \rightarrow LB$	$B \rightarrow 0$	$B \rightarrow 1$
$In_\pi$	$\{d.0, l.0, p.1, p.2\}$	$\{d.0\}$	$\{d.0\}$
$Out_\pi$	$\{d.1, d.2, l.1, p.0\}$	$\{p.0\}$	$\{p.0\}$

# Formal Definition of Attribute Grammars

## Formal Definition of Attribute Grammars II

### Example 12.4 (cf. Example 12.2)

$\mathcal{A}_B \in AG$  for binary numbers:

- **Attributes:**  $Att = Syn \uplus Inh$  with  $Syn = \{d, l\}$  and  $Inh = \{p\}$
- **Value sets:**  $V^d = \mathbb{Q}$ ,  $V^l = \mathbb{N}$ ,  $V^p = \mathbb{Z}$

- **Attribute assignment:**

$Y \in X$	$S$	$L$	$B$	$0$	$1$	$.$
$syn(Y)$	$\{d\}$	$\{d, l\}$	$\{d\}$	$\emptyset$	$\emptyset$	$\emptyset$
$inh(Y)$	$\emptyset$	$\{p\}$	$\{p\}$	$\emptyset$	$\emptyset$	$\emptyset$

- **Attribute variables:**

$\pi \in P$	$S \rightarrow L$	$S \rightarrow L.L$	$L \rightarrow B$
$In_\pi$	$\{d.0, p.1\}$	$\{d.0, p.1, p.3\}$	$\{d.0, l.0, p.1\}$
$Out_\pi$	$\{d.1, l.1\}$	$\{d.1, l.1, d.3, l.3\}$	$\{d.1, p.0\}$
$\pi \in P$	$L \rightarrow LB$	$B \rightarrow 0$	$B \rightarrow 1$
$In_\pi$	$\{d.0, l.0, p.1, p.2\}$	$\{d.0\}$	$\{d.0\}$
$Out_\pi$	$\{d.1, d.2, l.1, p.0\}$	$\{p.0\}$	$\{p.0\}$

- **Semantic rules:** see Example 12.2 (e.g.,  $E_{S \rightarrow L} = \{d.0 = d.1, p.1 = 0\}$ )

# The Attribute Equation System

---

## Outline of Lecture 12

Overview

Semantic Analysis

Attribute Grammars

Adding Inherited Attributes

Formal Definition of Attribute Grammars

**The Attribute Equation System**

Circularity of Attribute Grammars

# The Attribute Equation System

---

## Attribution of Syntax Trees I

### Definition 12.5 (Attribution of syntax trees)

Let  $\mathcal{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$  with the set of nodes  $K$ .

- $K$  determines the set of **attribute variables of  $t$** :

$$Var_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$



# The Attribute Equation System

---

## Attribution of Syntax Trees I

### Definition 12.5 (Attribution of syntax trees)

Let  $\mathcal{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$  with the set of nodes  $K$ .

- $K$  determines the set of **attribute variables of  $t$** :

$$\text{Var}_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$

- Let  $k_0 \in K$  be an (inner) node where production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  is applied, and let  $k_1, \dots, k_r \in K$  be the corresponding successor nodes. The **attribute equation system  $E_{k_0}$**  of  $k_0$  is obtained from  $E_\pi$  by substituting every attribute index  $i \in \{0, \dots, r\}$  by  $k_i$ .

# The Attribute Equation System

## Attribution of Syntax Trees I

### Definition 12.5 (Attribution of syntax trees)

Let  $\mathcal{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$  with the set of nodes  $K$ .

- $K$  determines the set of **attribute variables of  $t$** :

$$Var_t := \{\alpha.k \mid k \in K \text{ labelled with } Y \in X, \alpha \in \text{att}(Y)\}.$$

- Let  $k_0 \in K$  be an (inner) node where production  $\pi = Y_0 \rightarrow Y_1 \dots Y_r \in P$  is applied, and let  $k_1, \dots, k_r \in K$  be the corresponding successor nodes. The **attribute equation system  $E_{k_0}$**  of  $k_0$  is obtained from  $E_\pi$  by substituting every attribute index  $i \in \{0, \dots, r\}$  by  $k_i$ .
- The **attribute equation system** of  $t$  is given by

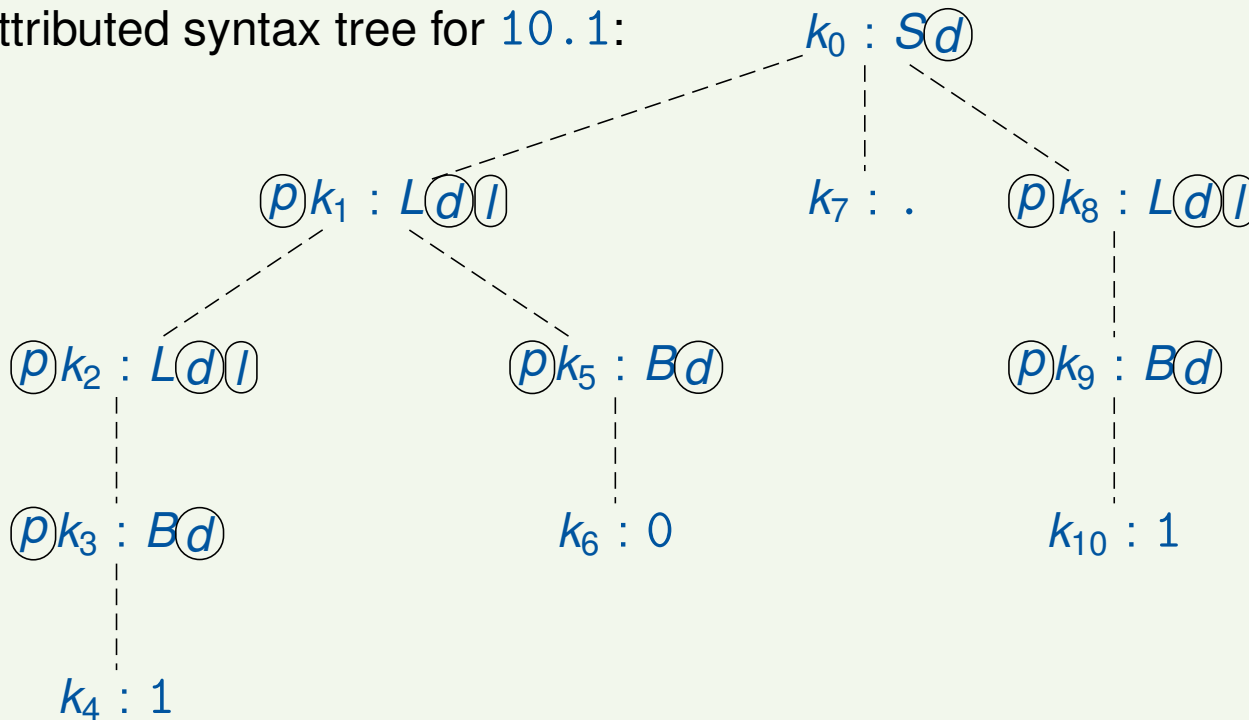
$$E_t := \bigcup \{E_k \mid k \text{ inner node of } t\}.$$

# The Attribute Equation System

## Attribution of Syntax Trees II

Example 12.6 (cf. Example 12.2)

Attributed syntax tree for 10.1:

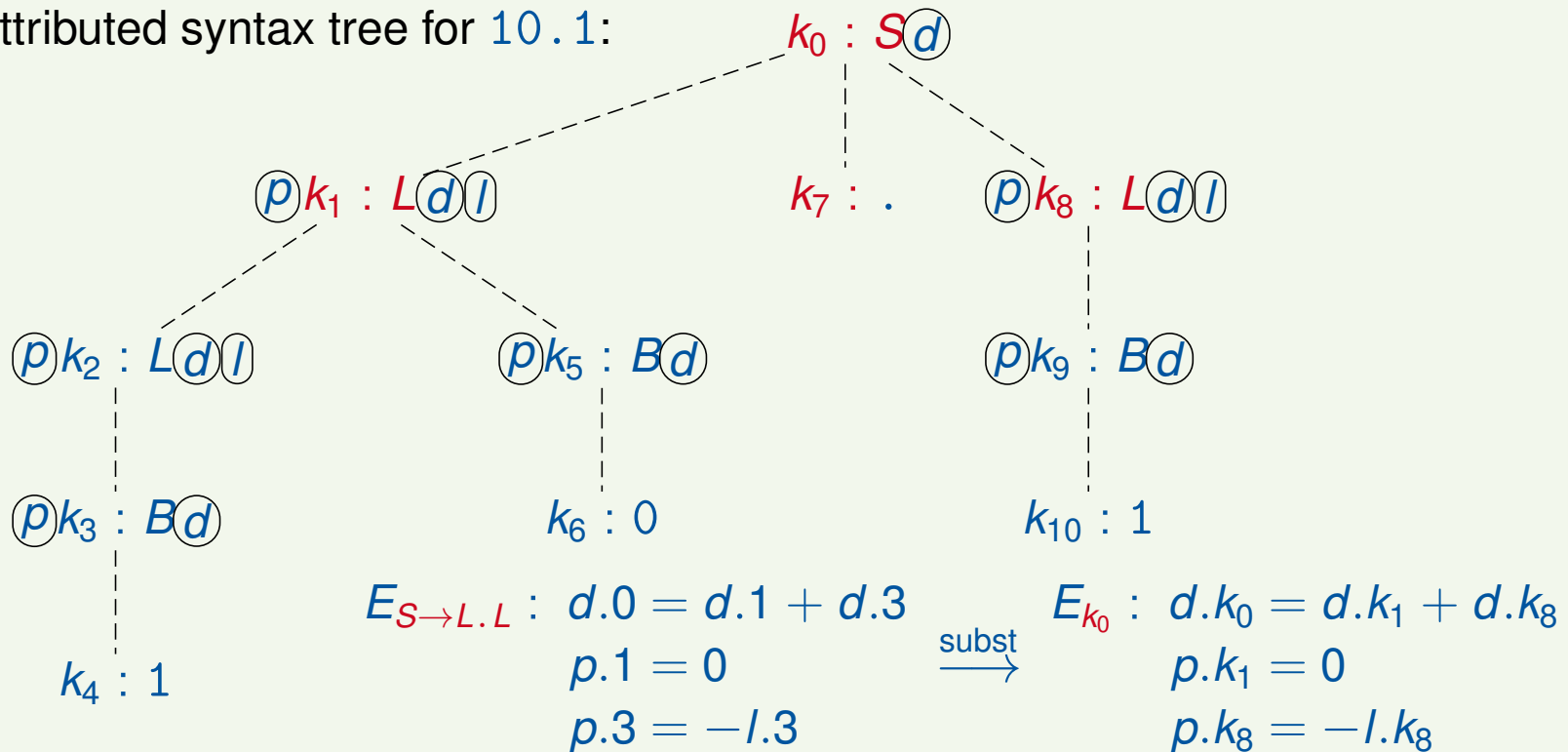


# The Attribute Equation System

## Attribution of Syntax Trees II

### Example 12.6 (cf. Example 12.2)

Attributed syntax tree for 10.1:

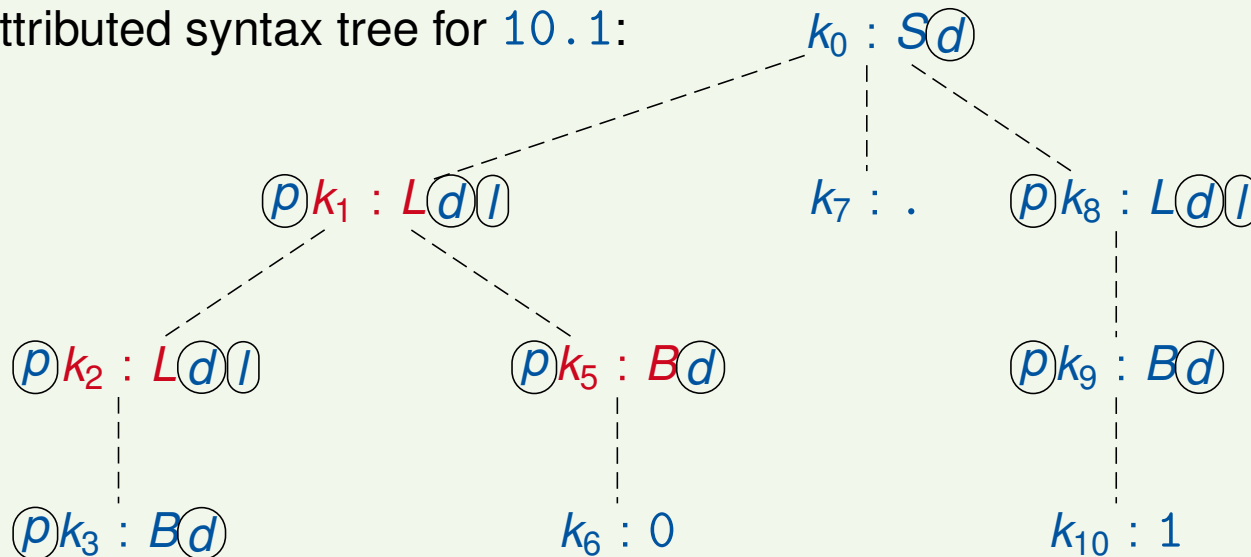


# The Attribute Equation System

## Attribution of Syntax Trees II

Example 12.6 (cf. Example 12.2)

Attributed syntax tree for 10.1:



$$E_{L \rightarrow LB} : \begin{aligned} d.0 &= d.1 + d.2 \\ l.0 &= l.1 + 1 \\ p.1 &= p.0 + 1 \\ p.2 &= p.0 \end{aligned}$$

subst  
→

$$E_{k_1} : \begin{aligned} d.k_1 &= d.k_2 + d.k_5 \\ l.k_1 &= l.k_2 + 1 \\ p.k_2 &= p.k_1 + 1 \\ p.k_5 &= p.k_1 \end{aligned}$$

# The Attribute Equation System

---

## Attribution of Syntax Trees III

### Corollary 12.7

For each  $\alpha.k \in \text{Var}_t$  except the inherited attribute variables at the root and the synthesized attribute variables at the leaves of  $t$ ,  $E_t$  contains **exactly one equation** with left-hand side  $\alpha.k$ .

# The Attribute Equation System

---

## Attribution of Syntax Trees III

### Corollary 12.7

For each  $\alpha.k \in \text{Var}_t$  except the inherited attribute variables at the root and the synthesized attribute variables at the leaves of  $t$ ,  $E_t$  contains **exactly one equation** with left-hand side  $\alpha.k$ .

### Assumptions:

- The **start symbol** does not have inherited attributes:  $\text{inh}(S) = \emptyset$ .
- **Synthesized attributes of terminal symbols** are provided by the scanner.

# Circularity of Attribute Grammars

---

## Outline of Lecture 12

Overview

Semantic Analysis

Attribute Grammars

Adding Inherited Attributes

Formal Definition of Attribute Grammars

The Attribute Equation System

Circularity of Attribute Grammars



# Circularity of Attribute Grammars

---

## Solvability of Attribute Equation System I

### Definition 12.8 (Solution of attribute equation system)

Let  $\mathfrak{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$ . A **solution** of  $E_t$  is a mapping

$$v : Var_t \rightarrow V$$

such that, for every  $\alpha.k \in Var_t$  and  $\alpha.k = f(\alpha.k_1, \dots, \alpha.k_n) \in E_t$ ,

$$v(\alpha.k) = f(v(\alpha.k_1), \dots, v(\alpha.k_n)).$$

# Circularity of Attribute Grammars

---

## Solvability of Attribute Equation System I

### Definition 12.8 (Solution of attribute equation system)

Let  $\mathfrak{A} = \langle G, E, V \rangle \in AG$ , and let  $t$  be a syntax tree of  $G$ . A **solution** of  $E_t$  is a mapping

$$v : Var_t \rightarrow V$$

such that, for every  $\alpha.k \in Var_t$  and  $\alpha.k = f(\alpha.k_1, \dots, \alpha.k_n) \in E_t$ ,

$$v(\alpha.k) = f(v(\alpha.k_1), \dots, v(\alpha.k_n)).$$

In general, the attribute equation system  $E_t$  of a given syntax tree  $t$  can have

- no solution,
- exactly one solution, or
- several solutions.

## Solvability of Attribute Equation System II

### Example 12.9

- $A \rightarrow aB, B \rightarrow b \in P$
- $\alpha \in \text{syn}(B), \beta \in \text{inh}(B)$
- $\beta.2 = f(\alpha.2) \in E_{A \rightarrow aB}$
- $\alpha.0 = \beta.0 \in E_{B \rightarrow b}$

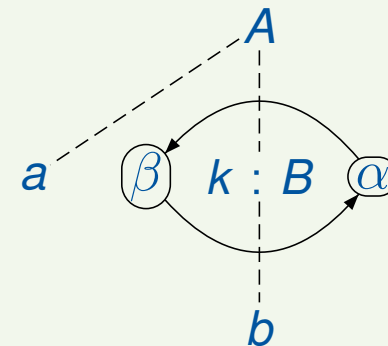
# Circularity of Attribute Grammars

## Solvability of Attribute Equation System II

### Example 12.9

- $A \rightarrow aB, B \rightarrow b \in P$
- $\alpha \in \text{syn}(B), \beta \in \text{inh}(B)$
- $\beta.2 = f(\alpha.2) \in E_{A \rightarrow aB}$
- $\alpha.0 = \beta.0 \in E_{B \rightarrow b}$

$\Rightarrow$  cyclic dependency:



$$E_t : \begin{aligned} \beta.k &= f(\alpha.k) \\ \alpha.k &= \beta.k \end{aligned}$$

# Circularity of Attribute Grammars

## Solvability of Attribute Equation System II

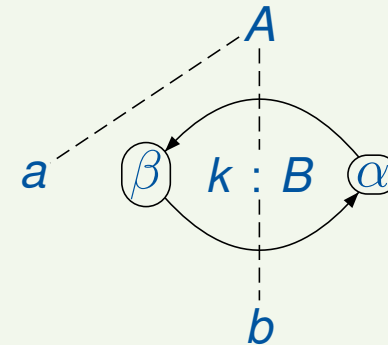
### Example 12.9

- $A \rightarrow aB, B \rightarrow b \in P$
- $\alpha \in \text{syn}(B), \beta \in \text{inh}(B)$
- $\beta.2 = f(\alpha.2) \in E_{A \rightarrow aB}$
- $\alpha.0 = \beta.0 \in E_{B \rightarrow b}$

$\implies$  for  $V^\alpha := V^\beta := \mathbb{N}$  and

- $f(x) := x + 1$ : **no solution**
- $f(x) := 2x$ : **exactly one solution**  
( $v(\alpha.k) = v(\beta.k) = 0$ )
- $f(x) := x$ : **infinitely many solutions**  
( $v(\alpha.k) = v(\beta.k) = y$  for any  $y \in \mathbb{N}$ )

$\implies$  **cyclic dependency:**



$$E_t : \begin{aligned} \beta.k &= f(\alpha.k) \\ \alpha.k &= \beta.k \end{aligned}$$

# Circularity of Attribute Grammars

---

## Circularity of Attribute Grammars

**Goal:** **unique solvability** of equation system

⇒ avoid cyclic dependencies

# Circularity of Attribute Grammars

---

## Circularity of Attribute Grammars

**Goal:** **unique solvability** of equation system

⇒ avoid cyclic dependencies

### Definition 12.10 (Circularity)

An attribute grammar  $\mathcal{A} = \langle G, E, V \rangle \in AG$  is called **circular** if there exists a syntax tree  $t$  such that the attribute equation system  $E_t$  is recursive (i.e., some attribute variable of  $t$  depends on itself). Otherwise it is called **noncircular**.

# Circularity of Attribute Grammars

---

## Circularity of Attribute Grammars

**Goal:** **unique solvability** of equation system

⇒ avoid cyclic dependencies

### Definition 12.10 (Circularity)

An attribute grammar  $\mathcal{A} = \langle G, E, V \rangle \in AG$  is called **circular** if there exists a syntax tree  $t$  such that the attribute equation system  $E_t$  is recursive (i.e., some attribute variable of  $t$  depends on itself). Otherwise it is called **noncircular**.

**Remark:** because of the division of  $Var_\pi$  into  $In_\pi$  and  $Out_\pi$ , cyclic dependencies cannot occur at production level.