Theoretical Foundations of the UML Lecture 14: Realising Local Choice MSGs

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moves.rwth-aachen.de/teaching/ss-16/theoretical-foundations-of-the-uml/

20. Juni 2016

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- 2 Local Choice MSGs
- 3 Regular Expressions over MSCs
- A Realisation Algorithm for MSGs



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- 2 Local Choice MSGs
- 3 Regular Expressions over MSCs
- 4 Realisation Algorithm for MSGs



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Definition (Realisability of MSGs)

- **Q** MSG G is realisable whenever $\mathcal{L}(G) = \mathcal{L}(\mathcal{A})$ for some CFM \mathcal{A} .
- **2** MSG G is safely realisable whenever $\mathcal{L}(G) = \mathcal{L}(\mathcal{A})$ for some deadlock-free CFM \mathcal{A} .

• Conditions for (safe) realisability for finite sets of MSCs.



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- **②** Checking these conditions is co-NP complete (in P).



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- Checking regularity of MSGs is undecidable.

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- Communication-closedness implies regularity; its check is co-NP complete.

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- Conditions for (safe) realisability for finite sets of MSCs.
- **2** Checking these conditions is co-NP complete (in P).
- S Regular MSGs are (safely) realisable by ∀-bounded CFMs.
- Checking regularity of MSGs is undecidable.
- Communication-closedness implies regularity; its check is co-NP complete.
- Local communication-closedness implies regularity, and can be checked in P.

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• Can results be obtained for larger classes of MSGs?



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- What happens if we allow synchronisation messages?
 recall that weak CFMs do not involve synchronisation messages

- Can results be obtained for larger classes of MSGs?
- What happens if we allow synchronisation messages?recall that weak CFMs do not involve synchronisation messages
- How do we obtain a CFM realising an MSG algorithmically?
 in particular, for non-local choice MSGs

Safe realisability of (a somewhat restricted class of) MSGs.

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Results:

Realisability for constrained regular expressions of local-choice MSGs.

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Results:

- Realisability for constrained regular expressions of local-choice MSGs.
- ② An algorithm that generates a CFM from such local-choice MSG.





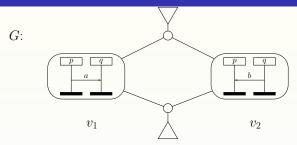
3 Regular Expressions over MSCs

4 Realisation Algorithm for MSGs

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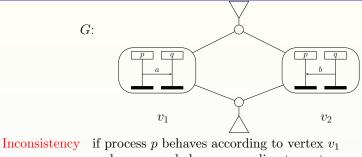


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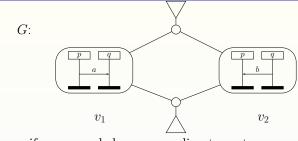
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and process q behaves according to vertex v_2



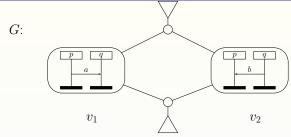
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Inconsistency if process p behaves according to vertex v_1 and process q behaves according to vertex v_2

 \Longrightarrow realisation by a CFM may yield a deadlock

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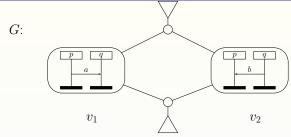
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Problem:

Subsequent behavior in G is determined by distinct processes.

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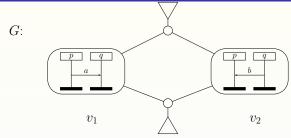
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Problem:

Subsequent behavior in G is determined by distinct processes. When several processes independently decide to initiate behavior, they might start executing different successor MSCs (= vertices).

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Inconsistency if process p behaves according to vertex v_1 and process q behaves according to vertex v_2

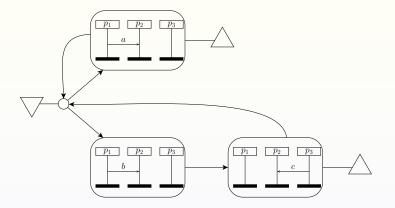
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Problem:

Subsequent behavior in G is determined by distinct processes. When several processes independently decide to initiate behavior, they might start executing different successor MSCs (= vertices). This is called a non-local choice.

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A (more involved) non-local choice



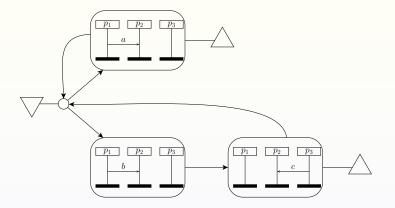
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A (more involved) non-local choice



Problem:

Inconsistency if p_1 decides to send a and p_3 decides to send c. Which branch to take in the initial vertex?

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Let (E, \preceq) be a poset. Event $e \in E$ is a minimal event wrt. \preceq if $\neg(\exists e' \neq e. e' \preceq e)$.



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Definition (Partial order of a path)

For finite path $\pi = v_1 \dots v_n$ in MSG G, let $<_{M(\pi)}$ be the partial order of the MSC $M(\pi) = \lambda(v_1) \bullet \dots \bullet \lambda(v_n)$.

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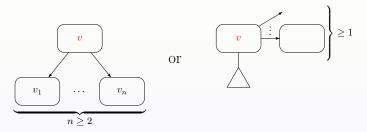
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Let $\min(\pi)$ be the set of minimal events wrt. $<_{M(\pi)}$ along finite path π .

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A branching vertex in MSG G either has at least two successors, or is a final vertex with at least one successor.

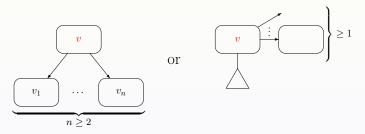
Pictorially, vertex v is branching if either:



Without loss of generality we assume that branching final vertices do not occur.

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Pictorially, vertex v is branching if either:



Without loss of generality we assume that branching final vertices do not occur. They can be always be removed at the expense of copying such vertices.

Local choice property

Definition (Local choice)

Let MSG $G = (V, \rightarrow, v_0, F, \lambda).$



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Let MSG $G = (V, \rightarrow, v_0, F, \lambda)$. MSG G is local choice if for every branching vertex $v \in V$ it holds:

 $\exists \text{process } \boldsymbol{p}. \ \left(\forall \pi \in \text{Paths}(\boldsymbol{v}). \ |\min(\pi')| = 1 \ \land \ \min(\pi') \subseteq E_{\boldsymbol{p}} \right)$

where for $\pi = vv_1v_2...v_n$ we have $\pi' = v_1v_2...v_n$.



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Intuition:

There is a single process that initiates behavior along every path from the branching vertex v.

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Intuition:

There is a single process that initiates behavior along every path from the branching vertex v. This process decides how to proceed.

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There is a single process that initiates behavior along every path from the branching vertex v. This process decides how to proceed. In a realisation by a CFM, it can inform the other processes how to proceed.

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Local choice or not?

Deciding whether MSG G is local choice or not is in P.

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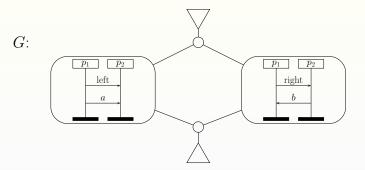
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Local choice or not?

Deciding whether MSG G is local choice or not is in P. (Exercise.)

Local choice



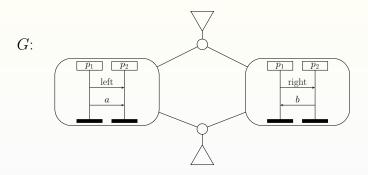
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Local choice



How to resolve a non-local choice?

Amend your MSG and add control messages (cf. above example)

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Definition (Asynchronous iteration)

For $\mathcal{M}_1, \mathcal{M}_2 \subseteq \mathbb{M}$ sets of MSCs, let:

$$\mathcal{M}_1 \bullet \mathcal{M}_2 = \{ M_1 \bullet M_2 \mid M_1 \in \mathcal{M}_1, M_2 \in \mathcal{M}_2 \}$$

For $\mathcal{M} \subseteq \mathbb{M}$ let

$$\mathcal{M}^{i} = \begin{cases} \{M_{\epsilon}\} & \text{if } i=0, \text{ where } M_{\epsilon} \text{ denotes the empty MSC} \\ \mathcal{M} \bullet \mathcal{M}^{i-1} & \text{if } i>0 \end{cases}$$

The asynchronous iteration of \mathcal{M} is now defined by:

$$\mathcal{M}^* = \bigcup_{i \ge 0} \mathcal{M}^i.$$

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Definition (Regular expressions over MSCs)

The set $\text{REX}_{\mathbb{M}}$ of regular expressions over \mathbb{M} is given by the grammar:

 $\alpha ::= \varnothing \mid M \mid \alpha_1 \cdot \alpha_2 \mid \alpha_1 + \alpha_2 \mid \alpha^*$

where MSC $M \in \mathbb{M}$.

Definition (Semantics of regular expressions, $\mathcal{L}(.) : \mathsf{REX}_{\mathbb{M}} \to 2^{\mathbb{M}}$)

- $\mathcal{L}(\varnothing) = \varnothing$
- $\mathcal{L}(M) = \{M\}$
- $\mathcal{L}(\alpha_1 \cdot \alpha_2) = \mathcal{L}(\alpha_1) \bullet \mathcal{L}(\alpha_2)$
- $\mathcal{L}(\alpha_1 + \alpha_2) = \mathcal{L}(\alpha_1) \cup \mathcal{L}(\alpha_2)$
- $\mathcal{L}(\alpha^*) = \mathcal{L}(\alpha)^*$

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Definition (Locally accepting CFM)

CFM $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$ is locally accepting (la, for short) if

$$F = \prod_{p \in \mathcal{P}} F_p$$
 where $F_p \subseteq S_p$.

Thus: every combination of local accept states is a global accept state of the CFM.

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Let
$$\mathcal{P} = \{1, 2, 3, 4\}$$
 and $\mathcal{C} = \{\text{req, ack}\}.$

Consider the following regular expressions over $\mathbb{M}:$

•
$$\alpha_1 = (A \cdot B)^{\circ}$$

•
$$\alpha_2 = (A+B)^{\circ}$$

•
$$\alpha_3 = (A \cdot C)^*$$

•
$$\alpha_4 = A \cdot (A+B)^*$$

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Example $1 \xrightarrow{req} 4$ $A \xrightarrow{B} C$

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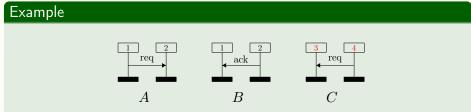
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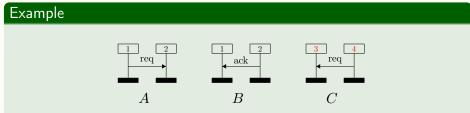
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Consider the following regular expressions over \mathbb{M} :

- $\alpha_1 = (A \cdot B)^*$ det. \forall 1-bounded deadlock-free weak la CFM
- $\alpha_2 = (A+B)^*$
- $\alpha_3 = (A \cdot C)^*$
- $\alpha_4 = A \cdot (A+B)^*$

Let $\mathcal{P} = \{1, 2, 3, 4\}$ and $\mathcal{C} = \{\text{req}, \text{ack}\}.$



Consider the following regular expressions over M:

- α₁ = (A · B)* det. ∀1-bounded deadlock-free weak la CFM
 α₂ = (A + B)* det. ∃1-bounded la CFM
- $\alpha_3 = (A \cdot C)^*$
- $\alpha_4 = A \cdot (A+B)^*$

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Example $1 ext{ req} ext{ ack } ext{ req} ext{ req} ext{ A } ext{ B } ext{ C } ext{ c$

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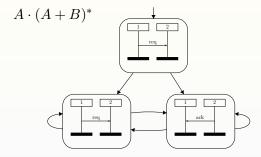
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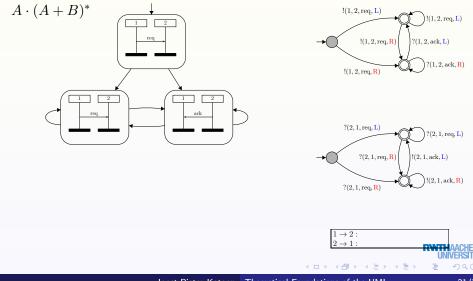
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- $\alpha_4 = A \cdot (A+B)^*$ \exists 1-bounded deadlock-free la CFM



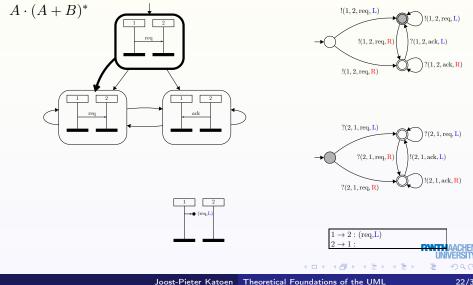
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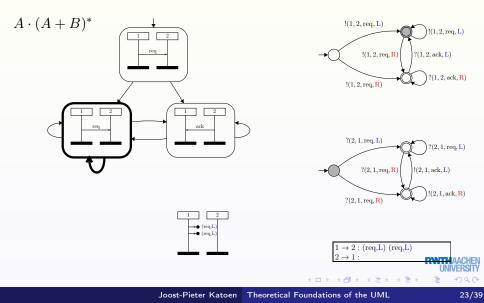
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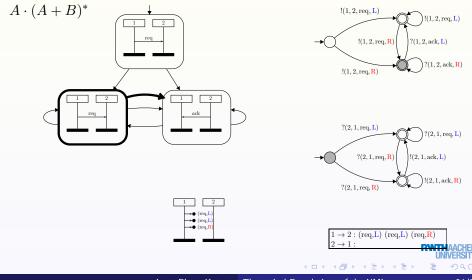


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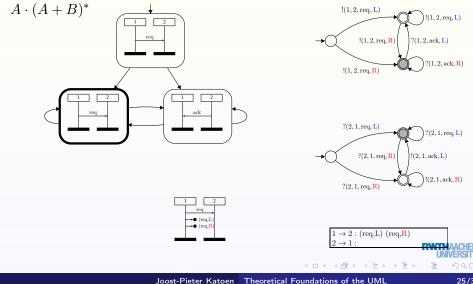


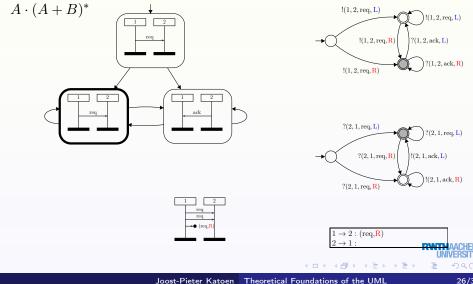
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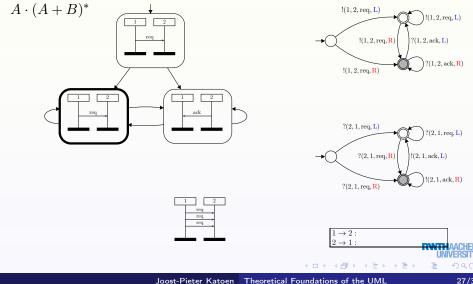


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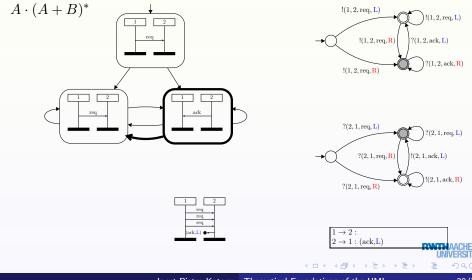




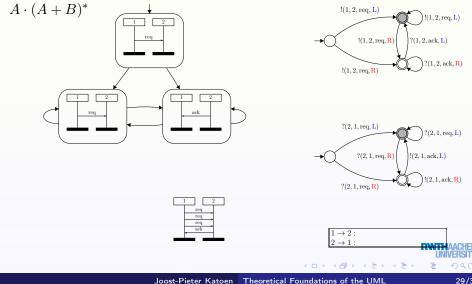
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Definition (Connected MSC)

An MSC $M = (\mathcal{P}, E, \mathcal{C}, l, m, <) \in \mathbb{M}$ is connected if:

$$\forall e, e' \in E. (e, e') \in (< \cup <^{-1})^*$$



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Definition (Star-connected)

Regular expression $\alpha \in \text{REX}_{\mathbb{M}}$ is star-connected if, for any subexpression β^* of α , $\mathcal{L}(\beta)$ is a set of connected MSCs.



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Examples on the black board.

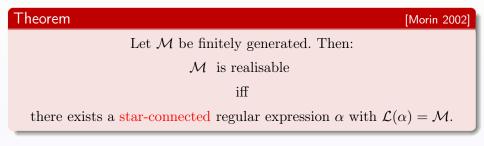
Definition (Finitely generated)

Set of MSCs $\mathcal{M} \subseteq \mathbb{M}$ is finitely generated if there is a finite set of MSCs $\widehat{\mathcal{M}} \subseteq \mathbb{M}$ such that $\mathcal{M} \subseteq \widehat{\mathcal{M}}^*$.



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An example local-choice MSG on black board.



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Theorem

[Genest *et al.*, 2005]

Any local-choice MSG G is safely realisable by a CFM with additional synchronisation data (which is of size linear in G).



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[Genest et al., 2005]

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Proof

As MSG G is local choice, at every branch v of G there is a unique process, p(v), say, such that on every path from v the unique minimal event occur at p(v).

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• Process p(v) determines the successor vertex of v.

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[Genest et al., 2005]

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- Process p(v) determines the successor vertex of v.
- 2 Process p(v) informs all other processes about its decision by adding synchronisation data to the exchanged messages.
- Synchronisation data is the path (in G) from v to the next branching vertex along the direction chosen by p(v).

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Definition (Maximal non-branching paths)

For MSG $G = (V, \rightarrow, v_0, F, \lambda)$, let $nbp : V \rightarrow V^*$ be defined by:

 $nbp(v) = \begin{cases} v & \text{if } v \in F \text{ or } v \text{ is a branching vertex} \\ v_1 \dots v_n & \text{otherwise} \end{cases}$

where $v_1 \dots v_n \in V^*$ is a maximal path (i.e., a path that cannot be prolonged) satisfying:

$$v_i = v \text{ for some } i, 0 < i \leq n, \text{ and }$$

2 $v_n \in F$ or is a branching vertex, and

 $v_1 = v_0$ or is a direct successor of a branching vertex, and

• $v_2, \ldots, v_{n-1} \notin F$ and are all non-branching vertices

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Intuition

nbp(v) is the maximal non-branching path to which v belongs.

Let MSG $G = (V, \rightarrow, v_0, F, \lambda)$ be local choice.

Define the CFM $\mathcal{A}_G = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F')$ with:



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$$\mathbb{D} = \{ npb(v) \mid v \in V \}$$

synchronisation data = maximal non-branching paths in G

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$$s_{init} = \{ (v_0, \emptyset) \}^n$$
 where $n = |\mathcal{P}|$

each local automaton \mathcal{A}_p starts in initial state (v_0, \emptyset) , i.e., in initial vertex v_0 while no events of p have been performed

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③ $\overline{s} \in F'$ iff for all $p \in \mathcal{P}$, local state $\overline{s}[p] = (v, E)$ with $E \subseteq E_p$ and:

• $v \in F$ and E contains a maximal event wrt. $<_p$ in MSC $\lambda(v)$, or

•
$$S_p = V \times E_p$$
 such that for any $s = (v, E) \in S_p$:

 $\forall e, e' \in \lambda(v). \ (e <_p e' \text{ and } e' \in E \text{ implies } e \in E)$

that is, E is downward-closed with respect to $\langle p$ in MSC $\lambda(v)$



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- Intuition: a state (v, E) means that process p is currently in vertex v of MSG G and has already performed the events E of $\lambda(v)$
- Initial state of \mathcal{A}_p is (v_0, \emptyset)

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Transition relation of local automaton \mathcal{A}_p

• Executing events within a vertex of the MSG G:

$$\frac{e \in E_p \cap \lambda(v) \text{ and } e \notin E}{(v, E) \xrightarrow{l(e), nbp(v)} p (v, E \cup \{e\})}$$

Note: since $E \cup \{e\}$ is downward-closed wrt. $<_p, e$ is enabled



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Note: since E ∪ {e} is downward-closed wrt. <_p, e is enabled
Taking an edge (possibly a self-loop) of the MSG G:

$$E = E_p \cap \lambda(v) \text{ and } e \in E_p \cap \lambda(w) \text{ and}$$
$$vu_0 \dots u_n w \in V^* \text{ with } p \text{ not active in } u_0 \dots u_n$$
$$(v, E) \xrightarrow{l(e), nbp(w)}_p (w, \{e\})$$

Note: vertex w is the first successor vertex of v on which p is active

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A couple of examples on the black board.



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