



# Semantics and Verification of Software

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Lecture 12: Axiomatic Semantics of WHILE IV (Axiomatic Equivalence)

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# Recap: Partial & Total Correctness Properties

## Hoare Logic

**Goal:** syntactic derivation of valid partial correctness properties. Here  $A[x \mapsto a]$  denotes the syntactic replacement of every occurrence of  $x$  by  $a$  in  $A$ .



Tony Hoare (\* 1934)

### Definition (Hoare Logic)

The **Hoare rules** are given by

$$\begin{array}{c} \text{(skip)} \frac{}{\{A\} \text{ skip } \{A\}} \\ \text{(seq)} \frac{\{A\} c_1 \{C\} \quad \{C\} c_2 \{B\}}{\{A\} c_1 ; c_2 \{B\}} \\ \text{(while)} \frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \text{ end } \{A \wedge \neg b\}} \\ \text{(asgn)} \frac{}{\{A[x \mapsto a]\} x := a \{A\}} \\ \text{(if)} \frac{\{A \wedge b\} c_1 \{B\} \quad \{A \wedge \neg b\} c_2 \{B\}}{\{A\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \text{ end } \{B\}} \\ \text{(cons)} \frac{\models (A \Rightarrow A') \quad \{A'\} c \{B'\} \quad \models (B' \Rightarrow B)}{\{A\} c \{B\}} \end{array}$$

A partial correctness property is **provable** (notation:  $\vdash \{A\} c \{B\}$ ) if it is derivable by the Hoare rules. In (while),  $A$  is called a **(loop) invariant**.

# Recap: Partial & Total Correctness Properties

## Proving Total Correctness

**Goal:** syntactic derivation of valid total correctness properties

Definition (Hoare Logic for total correctness)

The **Hoare rules for total correctness** are given by (where  $i \in LVar$ )

$$\begin{array}{c} \text{(skip)} \frac{}{\{A\} \text{ skip } \{\Downarrow A\}} \\ \text{(seq)} \frac{\{A\} c_1 \{\Downarrow C\} \quad \{C\} c_2 \{\Downarrow B\}}{\{A\} c_1 ; c_2 \{\Downarrow B\}} \\ \text{(while)} \frac{\vdash (i \geq 0 \wedge A(i+1) \Rightarrow b) \quad \{i \geq 0 \wedge A(i+1)\} c \{\Downarrow A(i)\} \quad \vdash (A(0) \Rightarrow \neg b)}{\{\exists i. i \geq 0 \wedge A(i)\} \text{ while } b \text{ do } c \text{ end } \{\Downarrow A(0)\}} \\ \text{(cons)} \frac{\vdash (A \Rightarrow A') \quad \{A'\} c \{\Downarrow B'\} \quad \vdash (B' \Rightarrow B)}{\{A\} c \{\Downarrow B\}} \\ \text{(asgn)} \frac{}{\{A[x \mapsto a]\} x := a \{\Downarrow A\}} \\ \text{(if)} \frac{\{A \wedge b\} c_1 \{\Downarrow B\} \quad \{A \wedge \neg b\} c_2 \{\Downarrow B\}}{\{A\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \text{ end } \{\Downarrow B\}} \end{array}$$

A total correctness property is **provable** (notation:  $\vdash \{A\} c \{\Downarrow B\}$ ) if it is derivable by the Hoare rules. In case of (while),  $A(i)$  is called a **(loop) invariant**.

# Axiomatic Equivalence

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## Operational and Denotational Equivalence

Definition 4.1:  $\mathcal{D}[\cdot]$  :  $Cmd \rightarrow (\Sigma \dashrightarrow \Sigma)$  given by

$$\mathcal{D}[c]\sigma = \sigma' \iff \langle c, \sigma \rangle \rightarrow \sigma'$$

Definition 4.2: Two statements  $c_1, c_2 \in Cmd$  are **operationally equivalent** (notation:  $c_1 \sim c_2$ ) if

$$\mathcal{D}[c_1] = \mathcal{D}[c_2]$$

Theorem 8.5: For every  $c \in Cmd$ ,

$$\mathcal{D}[c] = \mathcal{C}[c]$$

# Axiomatic Equivalence

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## Axiomatic Equivalence I

In the axiomatic semantics, two statements have to be considered equivalent if they are **indistinguishable** w.r.t. partial correctness properties:

### Definition 12.1 (Axiomatic equivalence)

Two statements  $c_1, c_2 \in \mathit{Cmd}$  are called **axiomatically equivalent** (notation:  $c_1 \approx c_2$ ) if, for all assertions  $A, B \in \mathit{Assn}$ ,

$$\models \{A\} c_1 \{B\} \iff \models \{A\} c_2 \{B\}.$$

# Axiomatic Equivalence

## Axiomatic Equivalence II

### Example 12.2

We show that  $\text{while } b \text{ do } c \text{ end} \approx \text{if } b \text{ then } c; \text{while } b \text{ do } c \text{ end else skip end}$  (cf. Lemma 4.3). Let  $A, B \in \text{Assn}$ :

$$\begin{aligned} & \models \{A\} \text{ while } b \text{ do } c \text{ end } \{B\} \\ \iff & \vdash \{A\} \text{ while } b \text{ do } c \text{ end } \{B\} \quad (\text{Theorem 10.2, 10.5}) \\ \iff & \text{ex. } C \in \text{Assn} \text{ such that } \models (A \Rightarrow C), \models (C \wedge \neg b \Rightarrow B), \\ & \vdash \{C\} \text{ while } b \text{ do } c \text{ end } \{C \wedge \neg b\} \quad (\text{rule (cons)}) \\ \iff & \text{ex. } C \in \text{Assn} \text{ such that } \models (A \Rightarrow C), \models (C \wedge \neg b \Rightarrow B), \\ & \vdash \{C \wedge b\} c \{C\} \quad (\text{rule (while)}) \\ \iff & \text{ex. } C \in \text{Assn} \text{ such that } \models (A \Rightarrow C), \models (C \wedge \neg b \Rightarrow B), \\ & \vdash \{C \wedge b\} c; \text{while } b \text{ do } c \text{ end } \{C \wedge \neg b\} \quad (\text{rule (seq)}), \\ & \vdash \{C \wedge \neg b\} \text{ skip } \{C \wedge \neg b\} \quad (\text{rule (skip)}) \\ \iff & \text{ex. } C \in \text{Assn} \text{ such that } \models (A \Rightarrow C), \models (C \wedge \neg b \Rightarrow B), \\ & \vdash \{C\} \text{ if } b \text{ then } c; \text{while } b \text{ do } c \text{ end else skip end } \{C \wedge \neg b\} \quad (\text{rule (if)}) \\ \iff & \vdash \{A\} \text{ if } b \text{ then } c; \text{while } b \text{ do } c \text{ end else skip end } \{B\} \quad (\text{rule (cons)}) \\ \iff & \models \{A\} \text{ if } b \text{ then } c; \text{while } b \text{ do } c \text{ end else skip end } \{B\} \quad (\text{Thm. 10.2, 10.5}) \end{aligned}$$

# Characteristic Assertions

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## Characteristic Assertions I

The following results are based of the following **encoding of states** by assertions:

### Definition 12.3

Given a finite subset of program variables  $X \subseteq \text{Var}$  and a state  $\sigma \in \Sigma$ , the **characteristic assertion of  $\sigma$  w.r.t.  $X$**  is given by

$$\text{State}(\sigma, X) := \bigwedge_{x \in X} (x = \underbrace{\sigma(x)}_{\in \mathbb{Z}}) \in \text{Assn}$$

Moreover, we let  $\text{State}(\sigma, \emptyset) := \text{true}$  and  $\text{State}(\perp, X) := \text{false}$ .

# Characteristic Assertions

## Characteristic Assertions II

Programs and characteristic state assertions are obviously related in the following way:

### Corollary 12.4

Let  $c \in \text{Cmd}$ , and let  $FV(c) \subseteq \text{Var}$  denote the set of all variables occurring in  $c$ . Then, for every finite  $X \supseteq FV(c)$  and  $\sigma \in \Sigma$ ,

$$\{ \text{State}(\sigma, X) \} c \{ \text{State}(\mathcal{C}[[c]]\sigma, X) \}$$

### Example 12.5 (Factorial program)

For  $c := (y:=1; \text{while } \neg(x=1) \text{ do } y:=y*x; x:=x-1 \text{ end})$ ,  $X = \{x, y\}$ ,  $\sigma(x) = 3$ , and  $\sigma(y) = 0$ , we obtain

$$\begin{aligned} \text{State}(\sigma, X) &= (x=3 \wedge y=0) \\ \text{State}(\mathcal{C}[[c]]\sigma, X) &= (x=1 \wedge y=6) \end{aligned}$$



## Partial vs. Total Equivalence

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### Partial vs. Total Equivalence

Now we can show that considering **total** rather than partial correctness properties yields the same notion of equivalence:

#### Theorem 12.6

*Let  $c_1, c_2 \in \text{Cmd}$ . The following propositions are equivalent:*

1.  $\forall A, B \in \text{Assn} : \models \{A\} c_1 \{B\} \iff \models \{A\} c_2 \{B\}$
2.  $\forall A, B \in \text{Assn} : \models \{A\} c_1 \{\Downarrow B\} \iff \models \{A\} c_2 \{\Downarrow B\}$

Proof.

on the board □

# Axiomatic vs. Operational/Denotational Equivalence

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## Axiomatic vs. Operational/Denotational Equiv.

### Theorem 12.7

*Axiomatic and operational/denotational equivalence coincide, i.e., for all  $c_1, c_2 \in \text{Cmd}$ ,*

$$c_1 \approx c_2 \iff c_1 \sim c_2.$$

### Proof.

on the board



## Summary: Axiomatic Semantics

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### Summary: Axiomatic Semantics

- Formalized by **partial/total correctness properties**
- Inductively defined by **Hoare Logic** proof rules
- Technically involved (especially loop invariants)  
⇒ machine support (**proof assistants**) indispensable for larger programs
- **Equivalence** of axiomatic and operational/denotational semantics
- **Software engineering** aspect: integrated development of program and proof (cf. assertions in Java)
- Systematic approach: **mechanised program verification**
  1. Start with (correctness) requirements for program
  2. Manually derive corresponding program annotations (assertions)
  3. Automatically derive corresponding verification conditions (using weakest preconditions etc.)
  4. Automatically discharge/simplify verification conditions using theorem prover
  5. Manually complete proof if required

(cf. Mike Gordon: *Background reading on Hoare Logic*, Chapter 3,  
[www.cl.cam.ac.uk/~mjcjg/Teaching/2011/Hoare/Notes/Notes.pdf](http://www.cl.cam.ac.uk/~mjcjg/Teaching/2011/Hoare/Notes/Notes.pdf))