

Exercise 1 (CFL):

(3 Points)

Give context-free grammars to generate the following sets:

- a) The set of strings over alphabet $\{a, b\}$ such that each prefix of a string has at least as many a 's as b 's.
- b) The set of strings over alphabet $\{a, b\}$ such that the number of a 's is twice the number of b 's.
- c) The set of strings over alphabet $\{a, b\}$ of even positive length such that the string is NOT of the form ww .

Exercise 2 (NTA):

(2 Points)

Prove soundness of the top down analysis automaton $NTA(G)$ for a grammar $G = \langle N, \Sigma, P, S \rangle$, i.e. show that for all $w \in \Sigma^*$ and all $z \in \{1, \dots, |P|\}^*$:

$$(w, S, \varepsilon) \vdash^* (\varepsilon, \varepsilon, z) \quad \text{implies} \quad S \xrightarrow[\downarrow]{\approx} w$$

Exercise 3 (Ambiguous CFG):

(2 Points)

Consider the grammar $G = \langle N, \Sigma, P, E \rangle$ for arithmetic expressions.

- $N := \{E\}$
- $\Sigma := \{+, *, (,), \text{id}\}$
- $E \rightarrow E + E \mid E * E \mid (E) \mid \text{id}$

- a) Show that the grammar is ambiguous.
- b) Construct an equivalent unambiguous grammar for all arithmetic expressions with no redundant parentheses. A set of parentheses is redundant if its removal does not change the expression, e.g., the parentheses are redundant in $\text{id} + (\text{id} * \text{id})$.

Exercise 4 (Lexer Implementation):

(3 Points)

The goal of this exercise is to build our own lexer which transforms an input string into a list of symbols.

Hint: as before we provide a framework which can be downloaded from the course webpage!

Implement `lexer.BacktrackingDFA.run(String)`, the method that, given an input string, performs the steps of the backtracking automaton as discussed in the lecture and returns a list of symbols.

Test your implementation! For example, given the following input

```
1      /* GCD-Computation of x and y
2         w/ WHILE */
3      int x; int y;
4      x = read();
5      y = read();
6      while ( x != y ) {
7          if ( x <= y ) {
8              y = y - x;
9          } else {
10             x = x - y;
```



```
11     }
12   }
13   // Output result
14   write("GCD: ");
15   write(x);
```

your implementation should generate a list of symbols like this:

```
[(INT, int), (ID, x), (SEMICOLON, ;), (INT, int), (ID, y), (SEMICOLON, ;), (ID, x),
 (ASSIGN, =), (READ, read), (LPAR, (), (RPAR, )), (SEMICOLON, ;), (ID, y), (ASSIGN, =),
 (READ, read), (LPAR, (), (RPAR, )), (SEMICOLON, ;), (WHILE, while), (LPAR, (),
 (ID, x), (NEQ, !=), (ID, y), (RPAR, )), (LBRACE, {), (IF, if), (LPAR, (), (ID, x),
 (LEQ, <=), (ID, y), (RPAR, )), (LBRACE, {), (ID, y), (ASSIGN, =), (ID, y), (MINUS, -),
 (ID, x), (SEMICOLON, ;), (RBRACE, }), (ELSE, else), (LBRACE, {), (ID, x), (ASSIGN, =),
 (ID, x), (MINUS, -), (ID, y), (SEMICOLON, ;), (RBRACE, }), (RBRACE, }),
 (WRITE, write), (LPAR, (), (STRING, "GCD: "), (RPAR, )), (SEMICOLON, ;),
 (WRITE, write), (LPAR, (), (ID, x), (RPAR, )), (SEMICOLON, ;)]
```