

Interpolation over Nonlinear Arithmetic

Towards Program Reasoning and Verification

Mingshuai Chen



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—Joint work with J. Wang, B. Zhan, N. Zhan, D. Kapur, J. An, T. Gan, L. Dai, and B. Xia—



MOVES · November 2019

What Is Interpolation?

Interpolation /ɪntə:pə'leɪʃ(ə)n/

MATHEMATICS

"the insertion of an intermediate value or term into a series by estimating or calculating it from surrounding known values."

[OXFORD Dictionary]

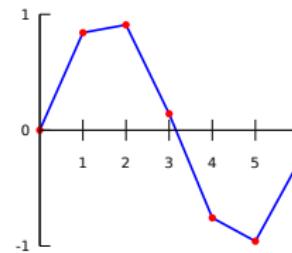
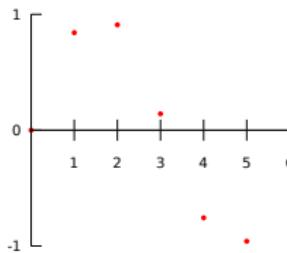
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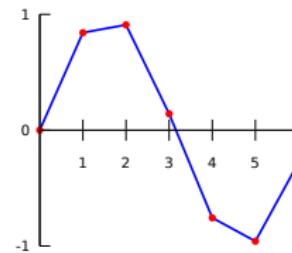
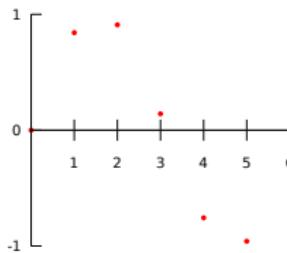
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LOGICAL REASONING

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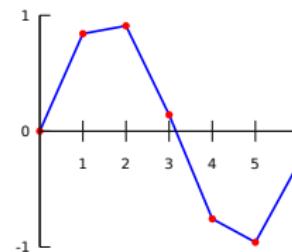
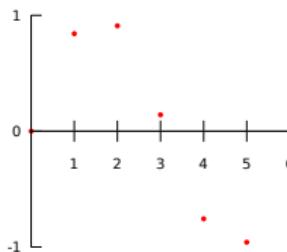
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LOGICAL REASONING

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$$P \wedge Q \models \perp$$

$$P \models R \text{ and } R \wedge Q \models \perp$$

Interpolants as Loop Invariants

Example ([Sharma et al., CAV'12])

```
x := 0; y := 0;  
while (*)  
  {x := x + 1; y := y + 1; }  
  while (x ≠ 0)  
    {x := x - 1; y := y - 1; }  
  if (y ≠ 0)  
    error();
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$$\begin{aligned} A \triangleq & x_1 = 0 \wedge y_1 = 0 \wedge \\ & \text{ite}(b, \\ & \quad x = x_1 \wedge y = y_1, \\ & \quad x = x_1 + 1 \wedge y = y_1 + 1) \end{aligned}$$

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$$A \wedge B \models \perp. \quad I(x, y) \hat{=} x = y \text{ s.t. } A \models I \text{ and } I \wedge B \models \perp.$$

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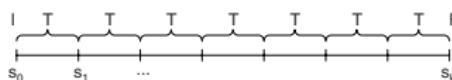


Figure – Bounded model checking.

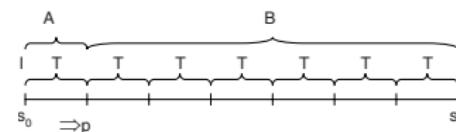


Figure – Computing image by interpolation.

Interpolation-based Verification

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- ⌚ Interpolation helps in scaling these verification techniques due to its inherent capability of **local and modular reasoning** :
 - **Nelson-Oppen method** : equivalently decomposing a formula of a composite theory into formulas of its component theories;
 - **SMT** : combining different decision procedures to verify programs with complicated data structures;
 - **Bounded model-checking** : generating invariants to verify infinite-state systems due to McMillan;
 - ...

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- 1** Interpolation vs. Classification
- 2** Learning Nonlinear Interpolants
- 3** Implementation and Evaluation
- 4** Concluding Remarks

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- Craig Interpolation
- Binary Classification
- Interpolants as Classifiers

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Given ϕ and ψ in a theory \mathcal{T} s.t. $\phi \wedge \psi \models_{\mathcal{T}} \perp$, a formula I is a (*reverse*) *interpolant* of ϕ and ψ if (1) $\phi \models_{\mathcal{T}} I$; (2) $I \wedge \psi \models_{\mathcal{T}} \perp$; and (3) $\text{var}(I) \subseteq \text{var}(\phi) \cap \text{var}(\psi)$.

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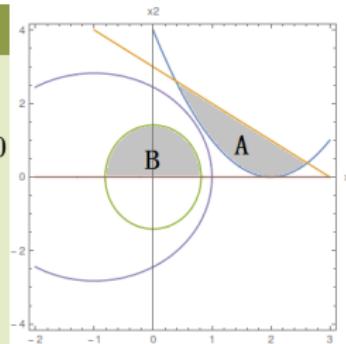
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Example (over nonlinear \mathcal{T})

$$A \hat{=} -x_1^2 + 4x_1 + x_2 - 4 \geq 0 \wedge -x_1 - x_2 + 3 - y^2 > 0$$

$$B \hat{=} -3x_1^2 - x_2^2 + 1 \geq 0 \wedge x_2 - z^2 \geq 0$$

$$I \hat{=} -3 + 2x_1 + x_1^2 + \frac{1}{2}x_2^2 > 0$$



Binary Classification

Binary Classification

Given a training dataset $X = X^+ \uplus X^-$ of positive/negative sample points, find a classifier $C: X \mapsto \{\top, \perp\}$, s.t. (1) $\forall \vec{x} \in X^+. C(\vec{x}) = \top$; and (2) $\forall \vec{x} \in X^-. C(\vec{x}) = \perp$.

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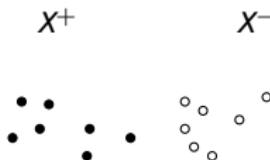
X^+



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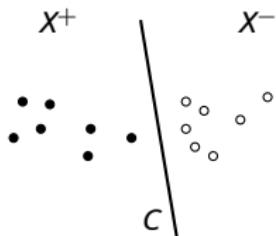
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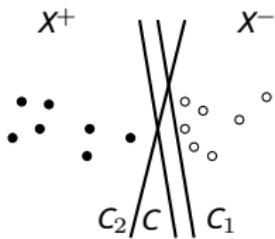
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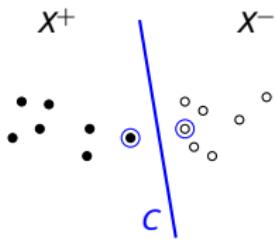


There could be (infinitely) many valid classifiers.

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Support Vector Machine (SVM) finds a separating hyperplane that yields the largest distance (functional margin) to the nearest positive and negative samples (support vectors), which boils down to convex optimizations.

Interpolation vs. Classification

⌚ Linear interpolants can be viewed as hyperplane classifiers, [Sharma et al., CAV'12] : sampling from $\llbracket \phi \rrbracket$ and $\llbracket \psi \rrbracket \rightarrow$ building a hyperplane classifier \rightarrow refining by CEs.

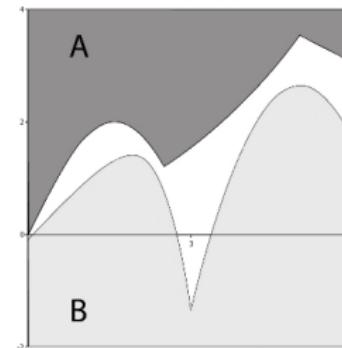
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$$\begin{aligned} A \quad \hat{=} \quad & (x < 2.5 \Rightarrow y \geq 2 \sin(x)) \\ & \wedge (x \geq 2.5 \wedge x < 5 \Rightarrow y \geq 0.125x^2 + 0.41) \\ & \wedge (x \geq 5 \wedge x \leq 6 \Rightarrow y \geq 6.04 - 0.5x) \end{aligned}$$

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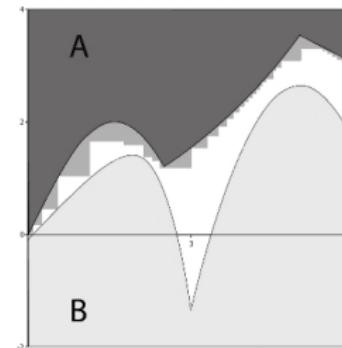
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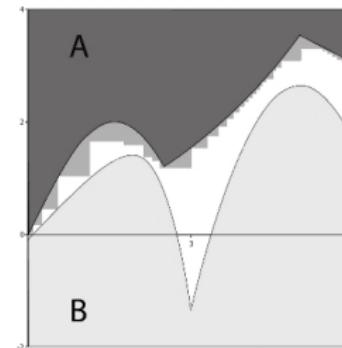
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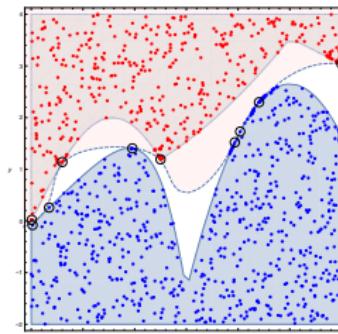
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©Chen et al., CADE'19

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☺ NIL : learning nonlinear interpolants.

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Space Transformation & Kernel Trick

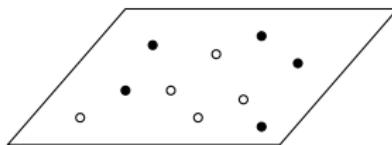


Figure – 2-dimensional input space

Space Transformation & Kernel Trick

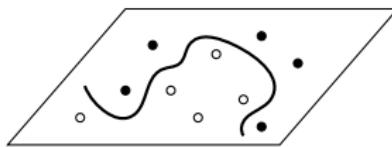


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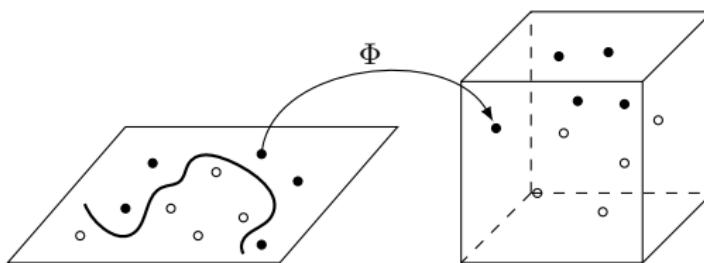


Figure – 2-dimensional input space \mapsto 3-dimensional feature (monomial) space with linear separation.

Space Transformation & Kernel Trick

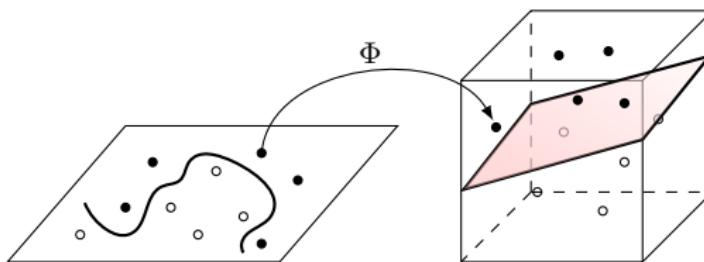


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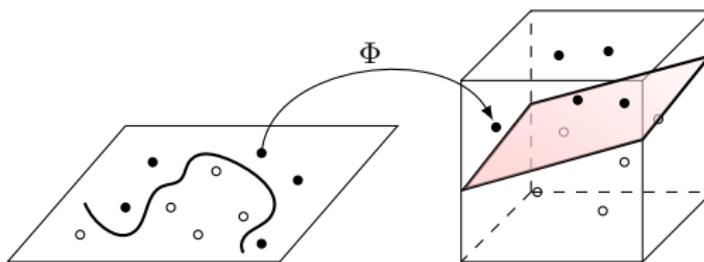


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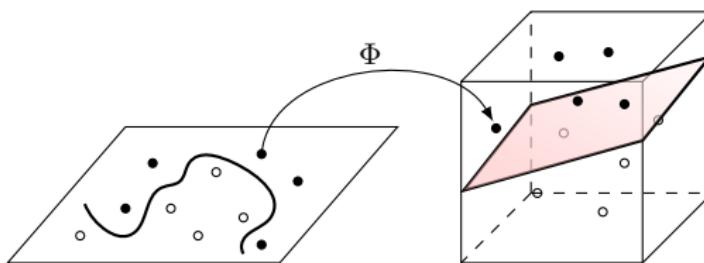


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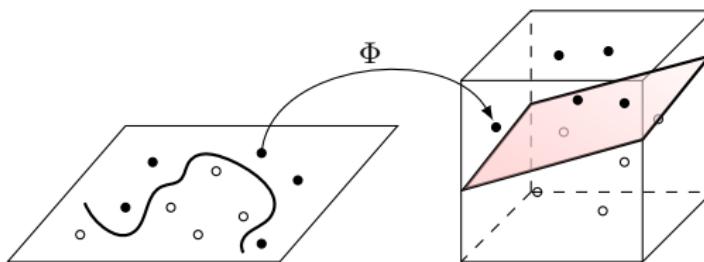


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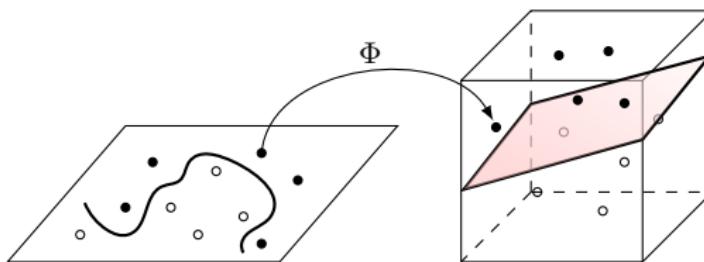


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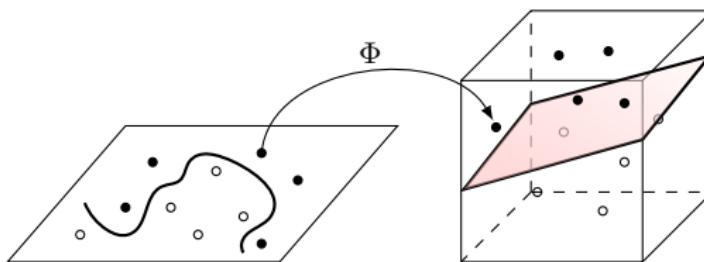


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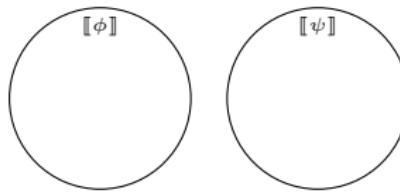
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polynomial degree describing complexity of the monomial space

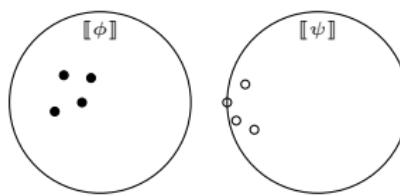
The NIL Algorithm

- 1 Given mutually contradictory nonlinear ϕ and ψ over common variables x .
- 2 Generate sample points by, e.g., (uniformly) scattering random points.
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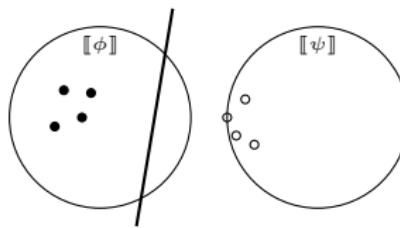
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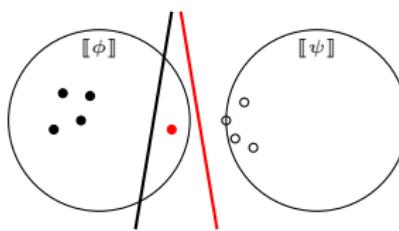
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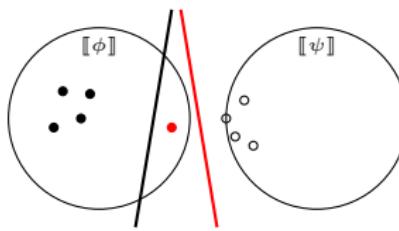
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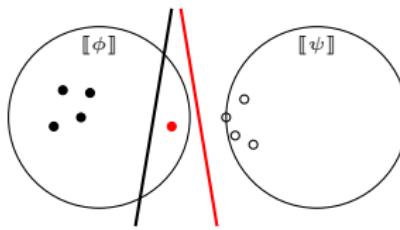
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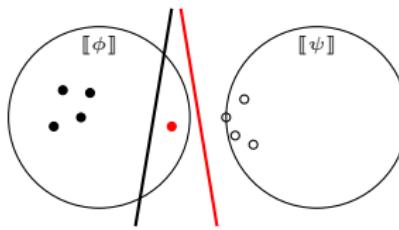


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Comparison with Naïve QE-Based Method

	QE-based method	NIL
Logical strength	strongest : $\exists y. \phi(x, y)$ weakest : $\forall z. \neg\psi(x, z)$	medium \Rightarrow robust
Complexity of /	direct projection \Rightarrow complex	single polynomial \Rightarrow simple
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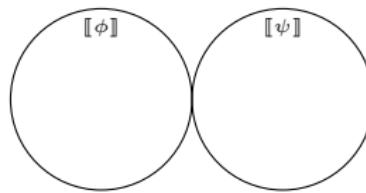
QE + template?

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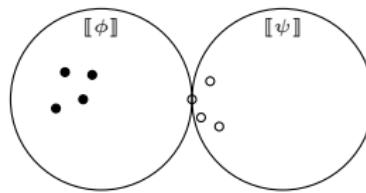
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QE + template? \Rightarrow Too many unknown parameters.

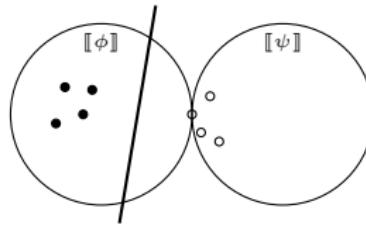
NIL_δ : For Cases with Zero Functional Margin



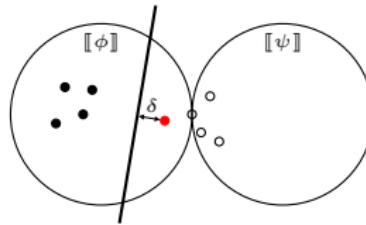
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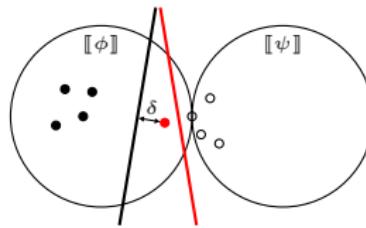
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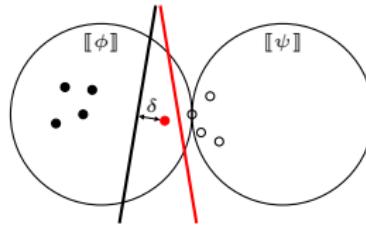
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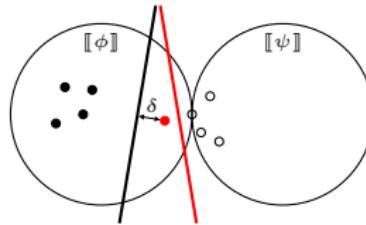


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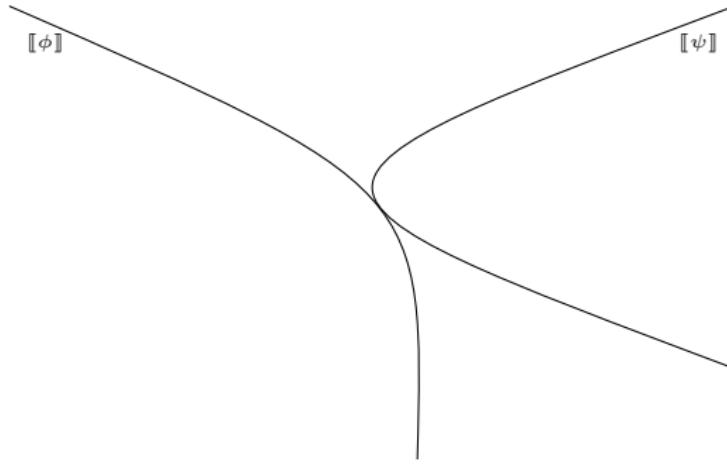
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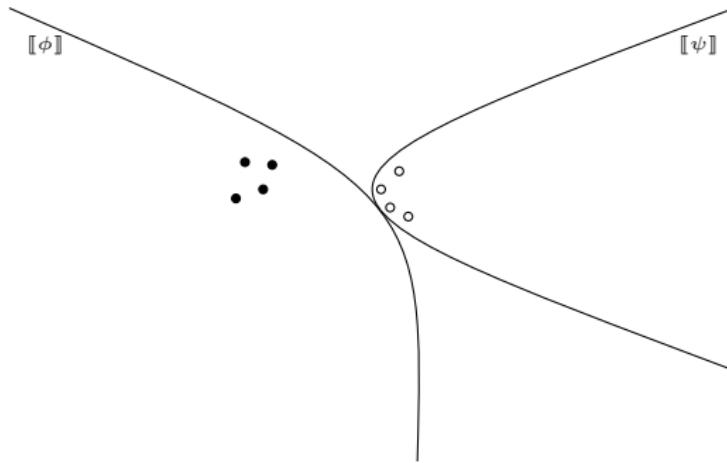


- ⌚ δ -sound, and δ -complete if $[\![\phi]\!]$ and $[\![\psi]\!]$ are bounded sets even with zero functional margin.
- ⌚ May not converge to an actual interpolant when $[\![\phi]\!]$ or $[\![\psi]\!]$ is unbounded.

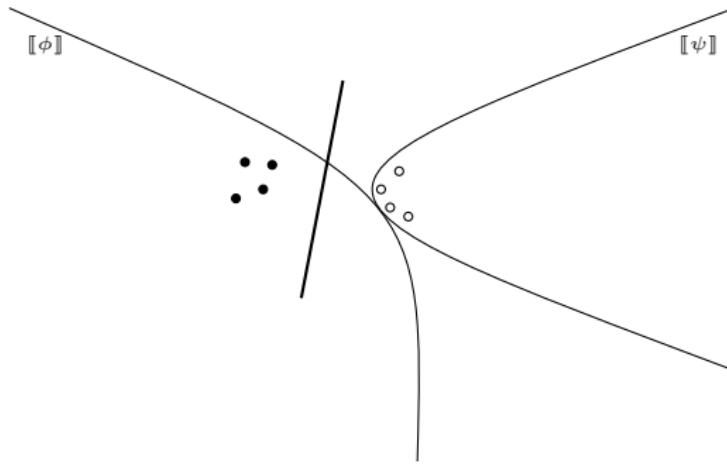
NIL^{*} _{δ, B} : For Unbounded Cases with Varying Tolerance



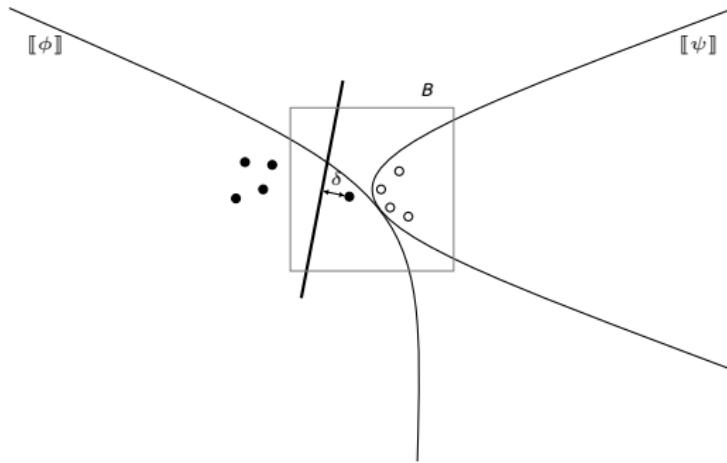
NIL $_{\delta,B}^*$: For Unbounded Cases with Varying Tolerance



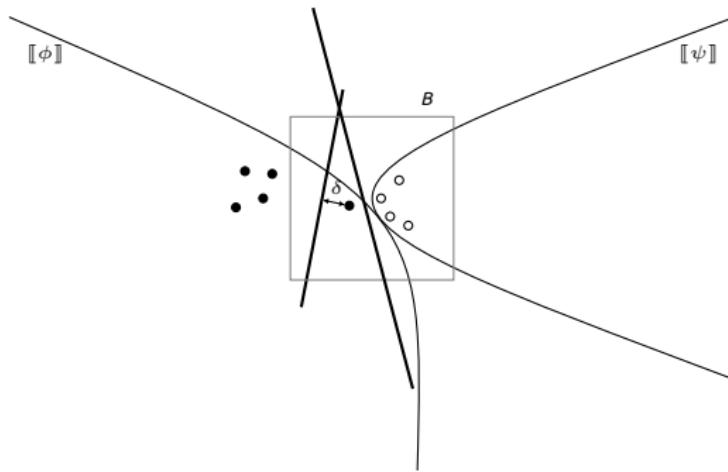
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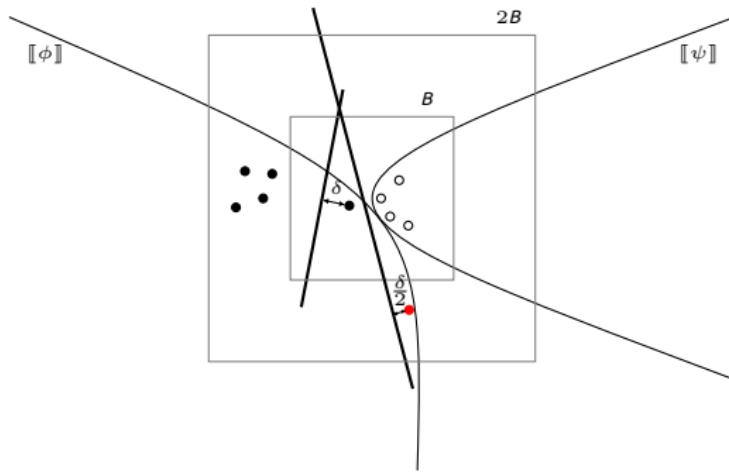
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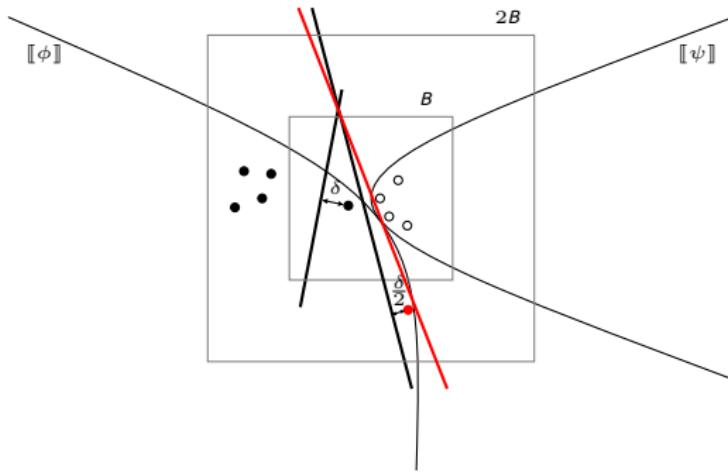
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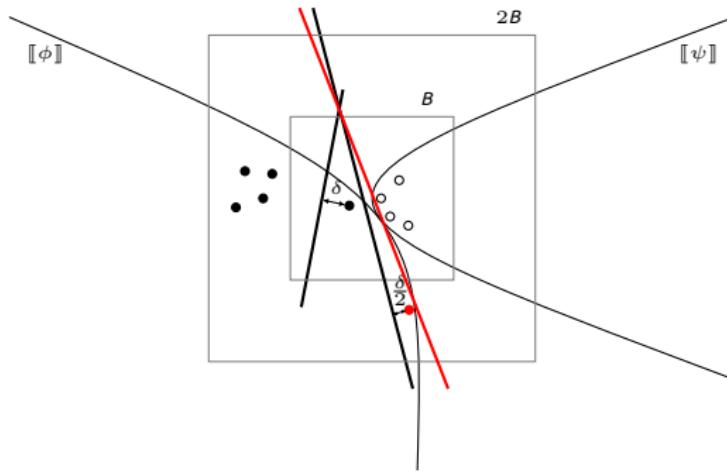
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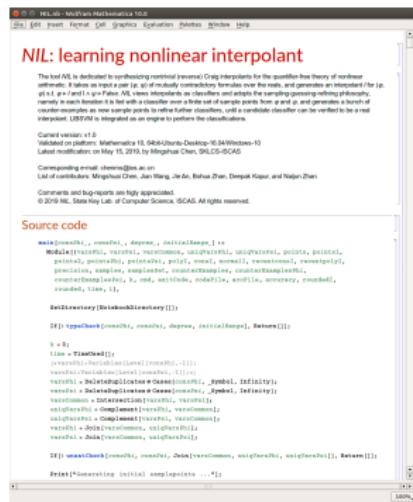


- ⌚ The sequence of candidate interpolants converges to an actual interpolant.

Outline

- 1** Interpolation vs. Classification
 - Craig Interpolation
 - Binary Classification
 - Interpolants as Classifiers
- 2** Learning Nonlinear Interpolants
 - SVMs with Nonlinear Space Transformation
 - The NIL Algorithm and its Variants
- 3** Implementation and Evaluation
 - Performance over Benchmarks
 - Perturbations in Parameters
- 4** Concluding Remarks
 - Summary

Implementation Issues



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2. CAD implementation for quantifier-free fragment of a first-order theory of polynomials over the reals and its appropriate extension to transcendental functions [Strzeboński, J. Symb. Comput. '11].



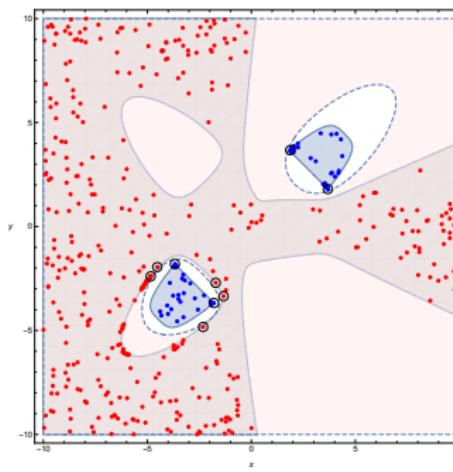
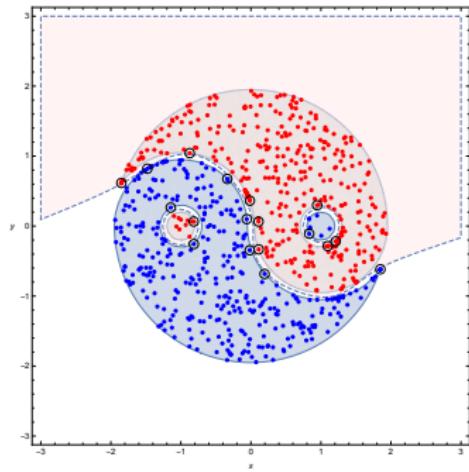
Performance over Benchmarks

Benchmark Examples

Category	ID	Name	ϕ	ψ	I	Time/s
	1	Dummy	$x < -1$	$x \geq 1$	$x < 0$	0.11
	2	Necklace	$y - x^2 - 1 = 0$	$y + x^2 + 1 = 0$	$\frac{x^4}{223} + \frac{y^2}{356} - \frac{x^2}{45} - \frac{y}{170} - \frac{2}{9} > 0 \wedge$ $x^2 + y^2 - 64 \leq 0 \wedge$ $x(x+4)^2 + y^2 - 80 \geq 0 \wedge$ $(x-4)^2 + y^2 - 9 \geq 0 \wedge$ $x^2 - 2xy^2 + 3x^2 - y^2$ $-yx + x^2 - 1 \geq 0 \wedge$ $\frac{1}{120}(-x^6 - y^6) + x^2y^2 -$ $x^2 + \frac{1}{4}(x^4 + 2x^2y^2 + y^4) +$ $y^2x^2 - y^2 - 4 \leq 0$	0.21
	3	Face	$(x+4)^2 + y^2 - 1 \leq 0 \vee$ $(x-4)^2 + y^2 - 1 \leq 0$	$(x+4)^2 + y^2 - 9 \geq 0 \wedge$ $(x-4)^2 + y^2 - 9 \geq 0$	$x(\frac{y^3}{89} + \frac{x^2}{68} - \frac{y}{74} - \frac{1}{55}) + \frac{y^4}{146} +$ $\frac{y^3}{95} + \frac{y^2}{37} + \frac{y}{366} + 1 < 0$	0.33
with/without rounding	4	Tinted	$x^2 + y^2 - 3.8025 \leq 0 \wedge y \geq 0 \vee$ $(x-1)^2 + y^2 - 0.9025 \leq 0 \wedge$ $(x-1)^2 + y^2 - 0.09 > 0 \wedge$ $(x-1)^2 + y^2 - 1.1025 \geq 0 \wedge$ $(x+1)^2 + y^2 - \frac{1}{25} \leq 0$	$w^2 + 4(x-y)^4 + (x+y)^2 - 80 \leq 0 \wedge$ $-w^2(x-y)^4 + 100(x+y)^2 - 3000 \geq 0$	$-\frac{x^4}{160} + x^3\left(\frac{y}{170} - \frac{1}{113}\right) + x^2\left(\frac{-x^2}{225} + \frac{y}{76} + \frac{2}{27}\right) +$ $x\left(\frac{y^3}{259} + \frac{x^2}{63} + \frac{5y}{51} - \frac{1}{316}\right) - \frac{y^4}{183} - \frac{y^3}{94} + \frac{y^2}{14} + \frac{y}{255} - 1 < 0$	140.62
	5	Ultimate	$(x^2 + y^2 - 3.8025 + x^2 + y^2 \leq 0 \wedge y \geq 0 \vee$ $(x-1)^2 + y^2 - 0.9025 + (-1-x)^2 + y^2 \leq 0 \wedge$ $(x-1)^2 + y^2 - 0.09 + (-1-x)^2 + y^2 > 0 \wedge$ $(x-1)^2 + (1-x)^2 + y^2 \geq 0 \wedge$ $(x+1)^2 + y^2 - \frac{1}{25} \leq 0$	$(-3.8025 + x^2 + y^2 \leq 0 \wedge y \geq 0 \vee$ $-0.9025 + (-1-x)^2 + y^2 \leq 0 \wedge$ $-0.09 + (-1-x)^2 + y^2 > 0 \wedge$ $-1.1025 + (1-x)^2 + y^2 \geq 0 \wedge$ $-\frac{1}{25} + (1+x)^2 + y^2 \leq 0$	$\frac{x^7}{27} + x^6(-\frac{y}{5} - \frac{1}{96}) + x^5(\frac{2x^2}{9} - \frac{y}{32} - \frac{1}{2}) +$ $x^4(-\frac{2y^3}{9} + \frac{y}{3} + \frac{1}{31}) + x^3(\frac{x^4}{11} - \frac{y^3}{10} - \frac{10y^2}{13} + \frac{y}{18} + \frac{15}{16}) +$ $x^2(-\frac{y^5}{25} - \frac{y^4}{18} + \frac{y^3}{10} - \frac{y^2}{32}) +$ $x\left(\frac{y^6}{71} + \frac{2x^4}{11} - \frac{y^3}{25} - \frac{y^2}{45} - \frac{3}{8}\right) +$ $\frac{y^6}{48} - \frac{y^5}{6} + \frac{y^4}{2} - \frac{y^3}{6} - \frac{y^2}{6} + \frac{y}{59} + \frac{1}{85} < 0$	48.82
	6	UCAR16-1	$-x_1^2 + 4x_1 + x_2 - 4 \geq 0 \wedge$ $-x_1 - x_2 + 3 - y^2 \geq 0$	$-3x_1^2 - x_2^2 + 1 \geq 0 \wedge x_2 - x^2 \geq 0$	$1 - \frac{3x_1}{4} - \frac{x_2}{2} < 0$	0.16
	7	CAV13-1	$1 - x^2 - y^2 > 0 \wedge x^2 + b - 1 - x = 0 \wedge$ $b + bx + 1 - y = 0$	$x^2 - 2y^2 - 4 > 0$	$-1 + \frac{x^2}{2} - \frac{y}{2} + \frac{xy}{2} - \frac{y^2}{4} < 0$	3.25
	8	CAV13-2	$x^2 + y^2 + z^2 - 2 \geq 0 \wedge$ $1.2x^2 + y^2 + xz = 0$	$20 - 3x^2 - 4y^2 - 10z^2 \geq 0 \wedge$ $x^2 + y^2 - z - 1 = 0$	$10x^8y^2 + x^2(140y^2 + 24y(5z + 7) + 35z(3x + 8)) +$ $2(70y^2 + 1)(2x^2 + 21x + 26) - 14y(6x^3 + 5x^2 +$ $10) - 35(3x^4 + 8x^2 + 4x + 9) < 14x(20x^2 + 1) +$ $10y^2(x + 2) - 3y(4x^2 - 5x + 4) - 20x(x^2 + 2))$	3857.89
	9	CAV13-3	$vc < 49.61 \wedge fa = 0.5418vc \wedge$ $fa = 1000 - fa \wedge vc = 0.0005fa \wedge$ $vc_1 = vc - vc$	$vc_1 \geq 49.61$	$-1 + \frac{2vc_1}{99} < 0$	40.63
	10	Parallel parabola	$y - x^2 = 0 \wedge$	$y - x^2 < 0$	$\frac{1}{2} + x^2 < y$	4.50
	11	Parallel halfplane	$y - x - 1 \geq 0$	$y - x + 1 < 0$	$\frac{1}{2} - x < y$	2.46
	12	Sharpen-1	$y + 1 < 0$	$y^2 + x^2 < 1 \leq 0$	$2 + y < y^2$	2.19
	13	Sharpen-2	$y - x > 0 \wedge x + y > 0$	$y + x^2 < 0$	$y > 0$	2.38
	14	Coincident	$x + y > 0 \vee x + y < 0$	$x + y = 0$	$(x+y)^2 > 0$	0.18
	15	Adjacent	$y - x^2 > 0$	$y - x^2 \leq 0$	$x^2 < y$	0.25
with rounding	16	UCAR16-2	$y_1 - x_1^2 - 2 \geq 0 \wedge 2x_1 - x_2 - 1 > 0 \wedge$ $-x_1^2 - x_2^2 + 2x_1y_1 - 2y_1 + 2x_1 \geq 0 \wedge$ $-x_1^2 - x_2^2 - x_1^2 - x_2^2 + 4x_1 + 2x_2 - 4 \geq 0$ $x_1 + 2x_1y_1 \geq 0 \wedge x_1 + 2y_1 - x_1 = 0 \wedge$ $-2x_1 + y_1 - y_1 = 0 \wedge x - x_1 - 1 = 0 \wedge$ $y = y_1 + x \wedge x = x - 2y \wedge y_1 = 2x + y$	$-x_1^2 - x_2^2 + 4x_1x_2 + 3x_1 - 6x_2 - 2 \geq 0 \wedge$ $-x_2^2 - x_1^2 - x_2^2 + 2x_1 + x_2 - 2x_2 - 1 \geq 0$	$x_1 < x_2$	12.33
	17	CAV13-4	$-2x_1 + y_1 - y_1 = 0 \wedge x - x_1 - 1 = 0 \wedge$ $y = y_1 + x \wedge x = x - 2y \wedge y_1 = 2x + y$	$x_0 + 2y_0 < 0$	$2x_0 + 4y_0 > 5$	3.10
	18	TACAS16	$y - x^2 \geq 0$	$y + \cos x - 0.8 \leq 0$	$13x^2 < 4 + 20y$	12.71
beyond polynomials	19	Transcendental	$\sin x \geq 0.6$	$\sin x \leq 0.4$	SVM failed	-
	20	Unbalanced	$x > 0 \vee x < 0$	$x = 0$	$x^2 > 0$	0.11

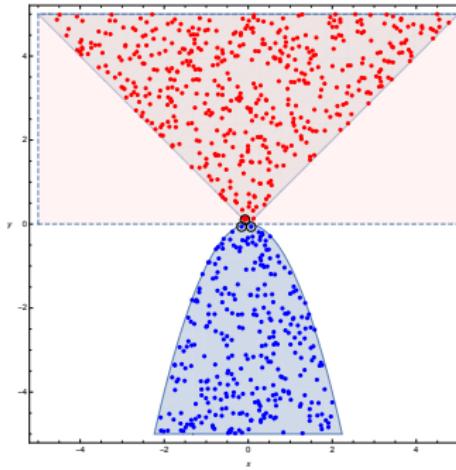
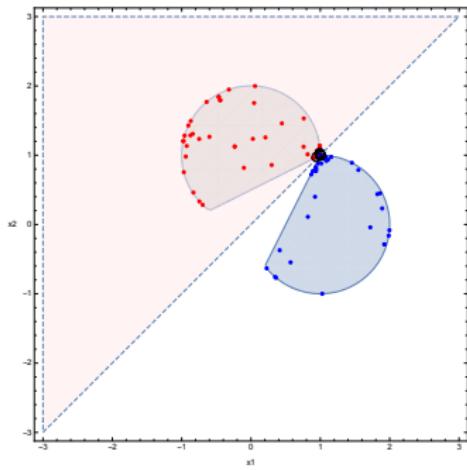
Visualizations in NIL

Beyond the scope of concave quadratic formulas as required in [Gan et al., IJCAR '16] :



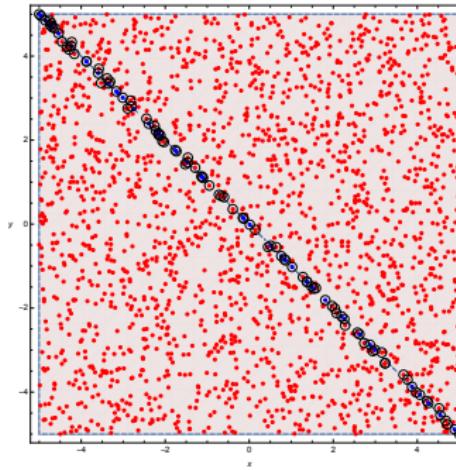
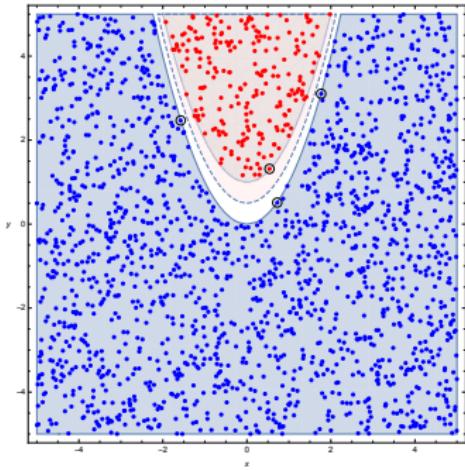
Visualizations in NIL

Adjacent and sharper cases as in [Okudono et al., APLAS '17] :



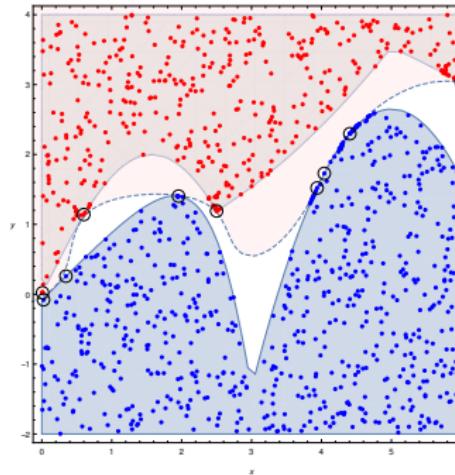
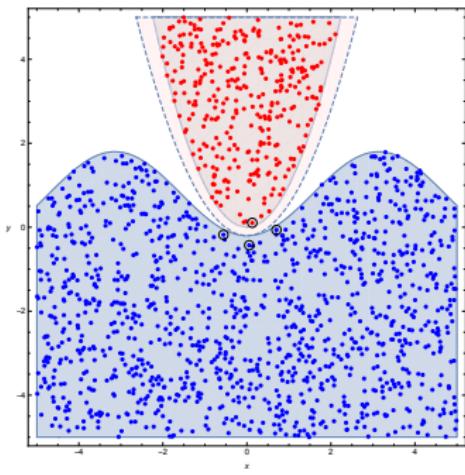
Visualizations in NIL

Formulas sharing parallel or coincident boundaries :



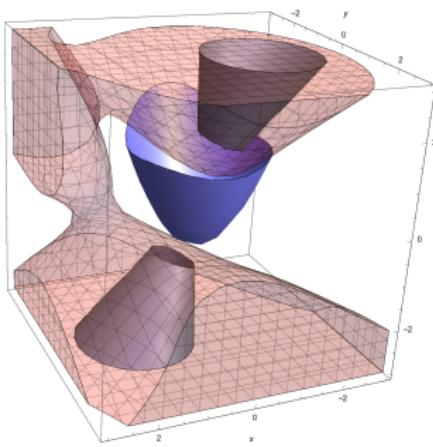
Visualizations in NIL

Transcendental cases from [Gao & Zufferey, TACAS '16] and [Kupferschmid & Becker, FORMATS '11], yet with simpler interpolants :



Visualizations in NIL

Three-dimensional case from [Dai et al., CAV'13], yet with simpler interpolants :



Interpolants of Simpler Forms

Name	Interpolants by NIL	Interpolants from the sources
IJCAR16-1	$1 - \frac{3x_1}{4} - \frac{x_2}{2} < 0$	$-3 + 2x_1 + x_1^2 + \frac{1}{2}x_2^2 > 0$
CAV13-1	$-1 + \frac{x^2}{2} - \frac{y}{3} + \frac{xy}{3} - \frac{y^2}{4} < 0$	$436.45(x^2 - 2y^2 - 4) + \frac{1}{2} \leq 0$ $- 14629.26 + 2983.44x_3 + 10972.97x_3^2 +$ $297.62x_2 + 297.64x_2x_3 + 0.02x_2x_3^2 + 9625.61x_2^2 -$ $1161.80x_2^2x_3 + 0.01x_2^2x_3^2 + 811.93x_2^3 +$ $2745.14x_2^4 - 10648.11x_1 + 3101.42x_1x_3 +$
CAV13-2	$105x^4 + x^2(140y^2 + 24y(5z + 7) + 35z(3z + 8)) +$ $2(70y^3z + 5y^2(12z^2 + 21z + 28) - 14y(6z^3 + 5z^2 +$ $10) - 35(3z^4 + 8z^2 + 4z - 9)) < 14x(20x^2(z + 1) +$ $10y^2(z + 2) - 3y(4z^2 - 5z + 4) - 20z(z^2 + 2))$	$8646.17x_1x_3^2 + 511.84x_1x_2 - 1034x_1x_2x_3 +$ $0.02x_1x_2x_3^2 + 9233.66x_1x_2^2 + 1342.55x_1x_2^2x_3 -$ $138.70x_1x_2^3 + 11476.61x_1^2 - 3737.70x_1^2x_3 +$ $4071.65x_1^2x_3^2 - 2153.00x_1x_2x_2 + 373.14x_1^2x_2x_3 +$ $7616.18x_1^2x_2^2 + 8950.77x_1^3 + 1937.92x_1^3x_3 -$ $64.07x_1^3x_2 + 4827.25x_1^4 > 0$
CAV13-3	$-1 + \frac{2\kappa_1}{99} < 0$	$-1.3983\kappa_1 + 69.358 > 0$
Sharper-1	$2 + y < y^2$	$34y^2 - 68y - 102 \geq 0$
Sharper-2	$y > 0$	$8y + 4x^2 > 0$
IJCAR16-2	$x_1 < x_2$	$-x_1 + x_2 > 0$
CAV13-4	$2xa + 4ya > 5$	$716.77 + 1326.74(ya) + 1.33(ya)^2 + 433.90(ya)^3 +$ $668.16(ya) - 155.86(ya)(ya) + 317.29(ya)(ya)^2 +$ $222.00(ya)^2 + 592.39(ya)^2(ya) + 271.11(ya)^3 > 0$ $y > 1.8 \vee (0.59 \leq y \leq 1.8 \wedge -1.35 \leq x \leq 1.35) \vee$ $(0.09 \leq y < 0.59 \wedge -0.77 \leq x \leq 0.77) \vee$ $(y \geq 0 \wedge -0.3 \leq x \leq 0.3)$
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Perturbation-Resilient Interpolants

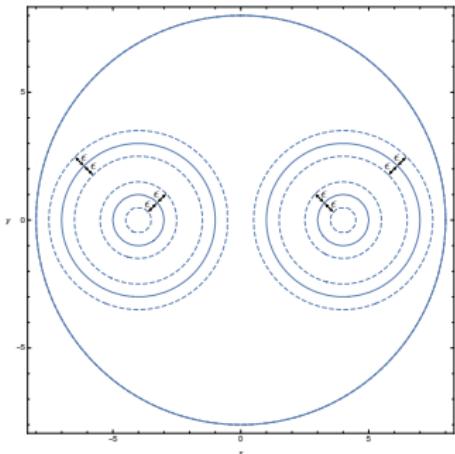
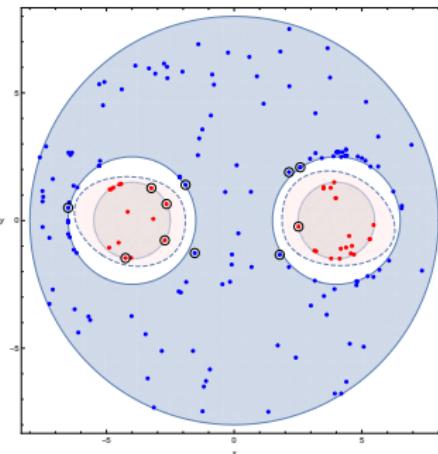
(a) ϵ -perturbations in the radii(b) Interpolant resilient to ϵ -perturbations

Figure – Introducing ϵ -perturbations (say with ϵ up to 0.5) in ϕ and ψ . The synthesized interpolant is hence resilient to any ϵ -perturbation in the radii satisfying $-0.5 \leq \epsilon \leq 0.5$.

Outline

- 1** Interpolation vs. Classification
 - Craig Interpolation
 - Binary Classification
 - Interpolants as Classifiers
- 2** Learning Nonlinear Interpolants
 - SVMs with Nonlinear Space Transformation
 - The NIL Algorithm and its Variants
- 3** Implementation and Evaluation
 - Performance over Benchmarks
 - Perturbations in Parameters
- 4** Concluding Remarks
 - Summary

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Future Work: We plan to

- improve the efficiency of NIL by substituting the general purpose QE procedure with alternative methods,
- combine nonlinear arithmetic with EUFs, by resorting to, e.g., predicate-abstraction techniques,
- investigate the performance of NIL over different classification techniques, e.g., the widespread regression-based methods.

Probabilistic Craig Interpolants?

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- Generalized Craig Interpolation for stochastic-SAT : resolution-based BMC of MDPs.
 - ⇒ Teige, T., Fränzle, M. : *Generalized Craig Interpolation for Stochastic Boolean Satisf. Prob.*. TACAS '11.
- Generalized Craig Interpolation for stochastic-SMT : resolution-based UMC of PHA.
 - ⇒ Mahdi, A., Fränzle, M. : *Generalized Craig Interpolation for Stochastic Satisf. Modulo Theory Prob.*. RP '14.