

Concurrency Theory

Lecture 16: Interleaving Semantics of Petri Nets

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<http://moves.rwth-aachen.de/teaching/ws-19-20/ct>

December 2, 2019

Overview

- 1 Introduction
- 2 Basic net concepts
- 3 The interleaving semantics of Petri nets
- 4 Sequential runs
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Carl Adam Petri (1926-2010)



The original work¹ does not contain a single (graphical) Petri net!

¹Petri's PhD dissertation, 1962.

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States: current configurations of the machine

One or more initial states

Possibly some distinguished final states

Transitions: moves between configurations

Lambda calculus	$(\lambda x.xx)(\lambda y.y)$	\longrightarrow	$(\lambda y.y)(\lambda z.z)$
Turing machine	0010 q_1 011	\longrightarrow	001 q_2 01011
Finite automaton	q_1	\xrightarrow{a}	q_2
Pushdown automaton	$(q_1, XYZZ)$	\xrightarrow{a}	$(q_2, XYXYZZ)$

Executions: alternating sequences of states and transitions

Petri's question

Petri's question



C.A. Petri points out a discrepancy between how **Theoretical Physics** and **Theoretical Computer Science** described systems in 1962:

Theoretical Physics describes systems as a collection of interacting particles (subsystems), without a notion of global clock or simultaneity

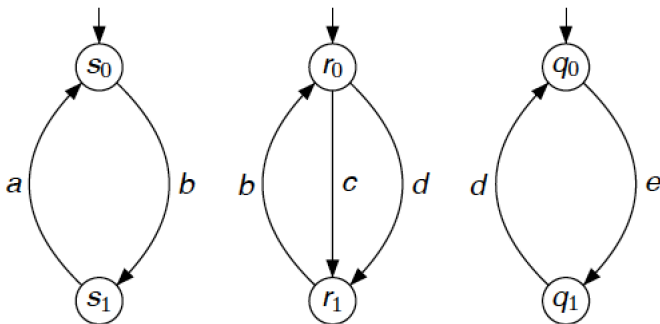
Theoretical Computer Science describes systems as sequential virtual machines going through a temporally ordered sequence of global states

Petri's question:

Which kind of abstract machine should be used to describe the **physical implementation** of a Turing machine?

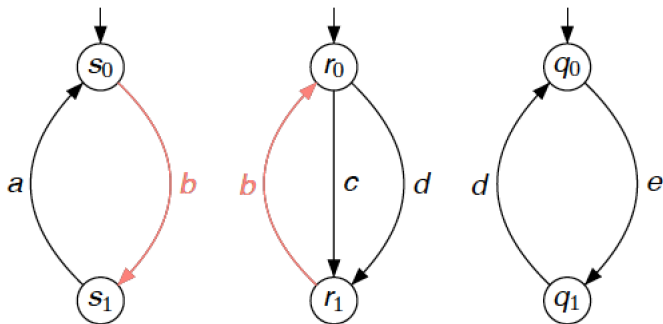
Petri net

A graphical representation of interacting finite automata:



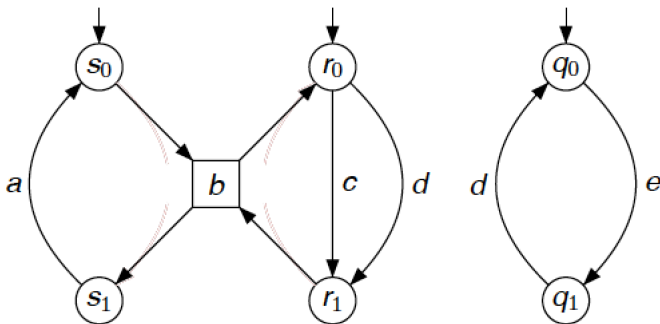
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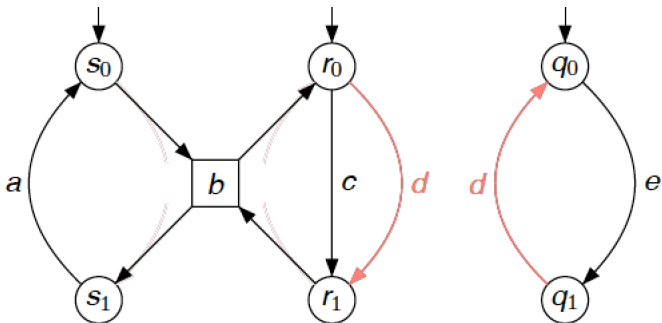
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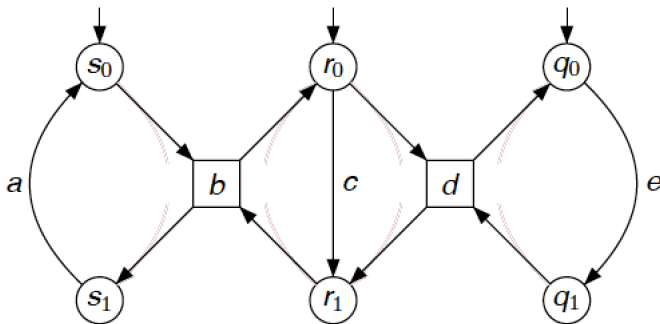
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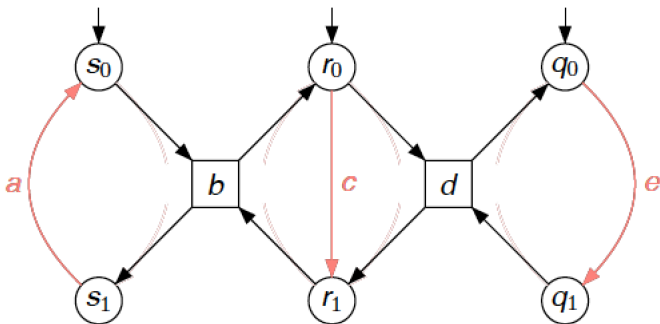
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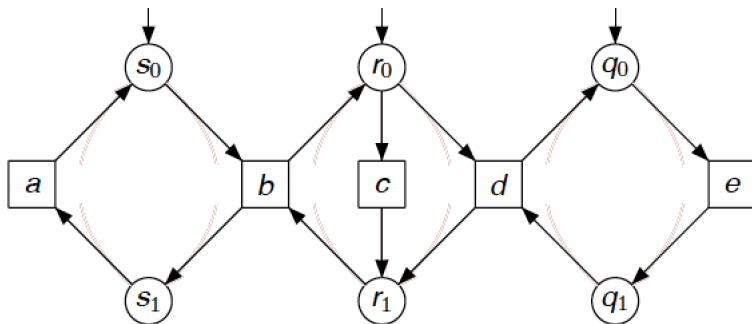
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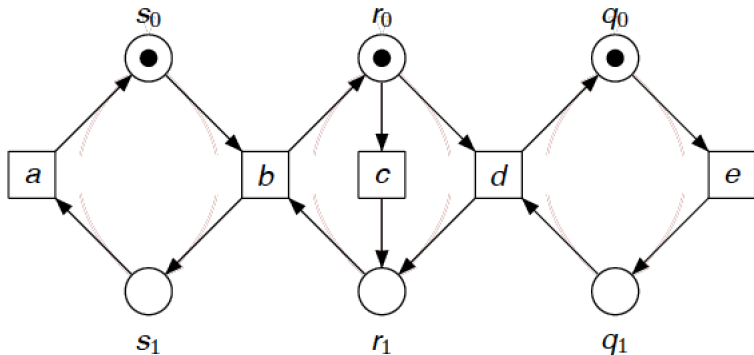
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Components of a net

A **Petri net** is a structure with two kinds of elements: **places** and **transitions**. They are connected by **arcs**.

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Nets

2F is also called the **flow** relation.

Nets

Net

A **Petri net** N is a triple (P, T, F) where:

- ▶ P is the finite set of **places**
- ▶ T is the finite set of **transitions** with $P \cap T = \emptyset$
- ▶ $F \subseteq (P \times T) \cup (T \times P)$ are the **arcs**²

Places and transitions are generically called **nodes**.

² F is also called the **flow** relation.

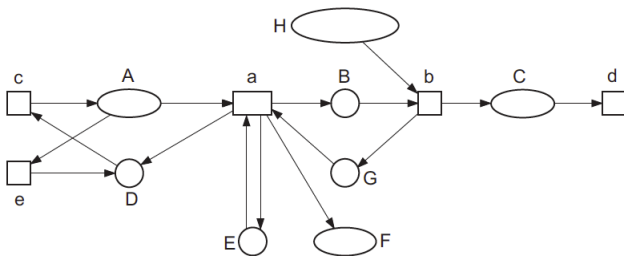
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Let node $x \in P \cup T$.

The **pre-set** of x is defined by: $\bullet x = \{ y \mid (y, x) \in F \}$.

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Two nodes $x, y \in N$ form a **loop** if $x \in \bullet y$ and $y \in \bullet x$.

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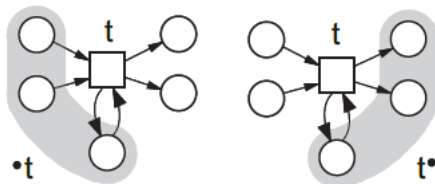
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Note: a marking is a multiset. It defines a distribution of **tokens** across places. Tokens are depicted as black dots.

Transition firing

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Enabling and occurrence of a transition

Let (P, T, F, M) be an elementary system net. Marking M enables a transition t if $M(p) \geq 1$ for each place $p \in \bullet t$.

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Transition t can **occur** in marking M if t is enabled at M . Its occurrence leads to marking M' , denoted $M \xrightarrow{t} M'$, defined for place $p \in P$ by:

$$M'(p) = M(p) - F(p, t) + F(t, p).$$

where we represent F by its characteristic function.

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Transition t is enabled whenever every $p \in \bullet t$ holds at least one token. On t 's occurrence, one token is removed from each place in $\bullet t$, and one token is put in each place in $t \bullet$:

$$M'(p) = \begin{cases} M(p) - 1 & \text{if } p \in \bullet t \text{ and } p \notin t \bullet \\ M(p) + 1 & \text{if } p \in t \bullet \text{ and } p \notin \bullet t \\ M(p) & \text{otherwise} \end{cases}$$

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$M \xrightarrow{t} M'$ is also called a **step** of the net N .

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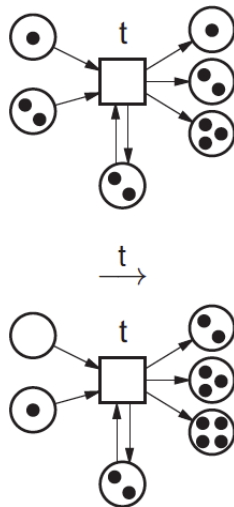
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The interleaving semantics of Petri nets

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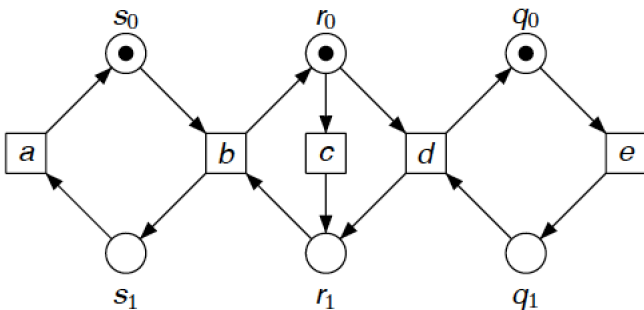
An execution semantics

State: marking (distribution of tokens over the net)

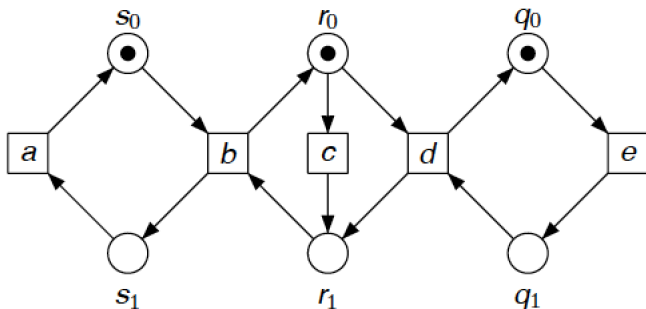
Transitions: $M \xrightarrow{t} M'$

Sequential runs: $M_0 \xrightarrow{t_1} M_1 \xrightarrow{t_2} M_2 \xrightarrow{t_3} \dots$

The interleaving semantics of Petri nets



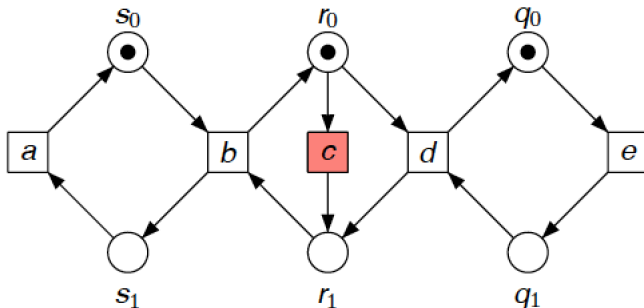
The interleaving semantics of Petri nets



$$\begin{matrix} s_1 \\ r_1 \\ q_1 \end{matrix} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

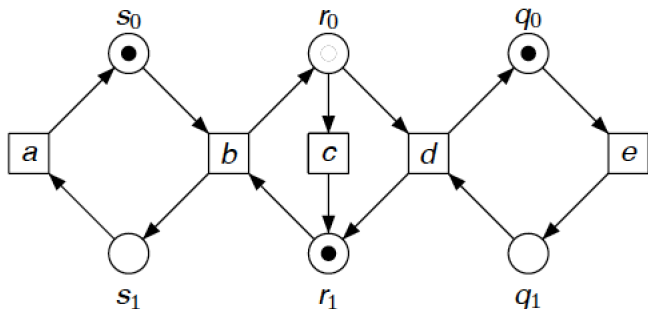
As the marking for s_0 is the complement of s_1 , the marking for s_0 is omitted. The same applies to the places r_0 and q_0 .

The interleaving semantics of Petri nets



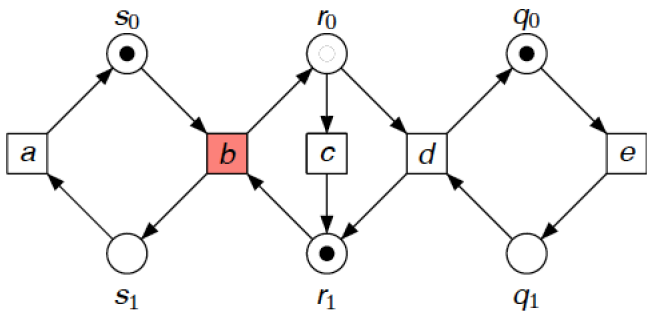
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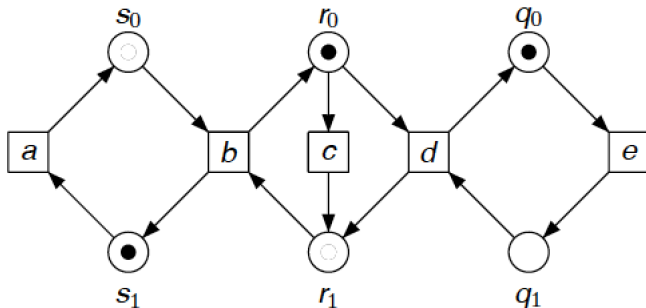
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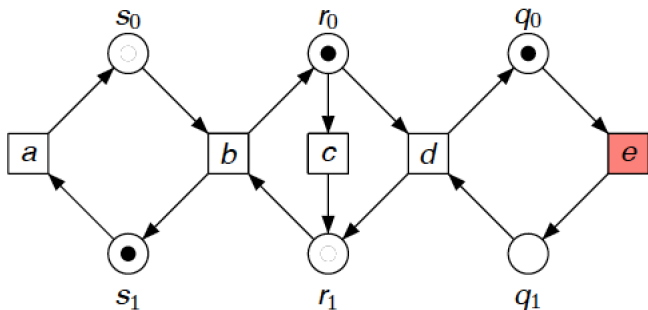
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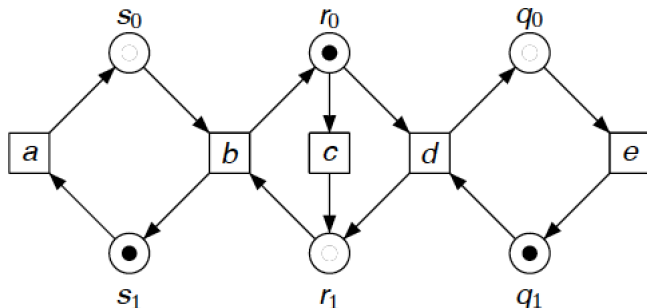
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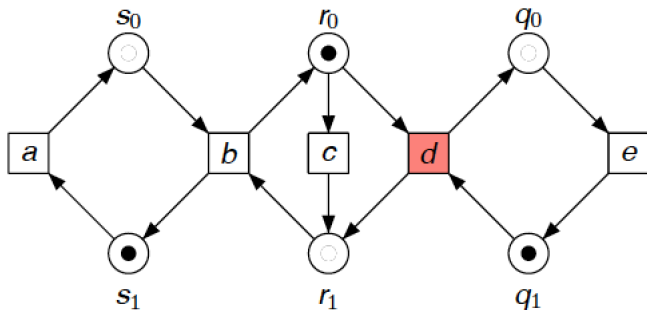
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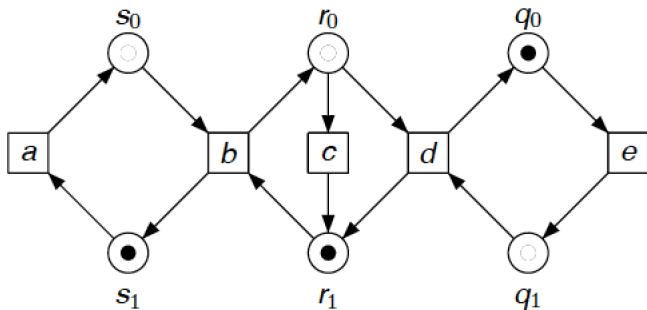
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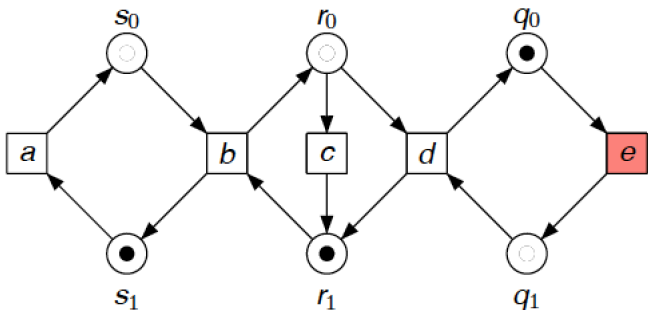
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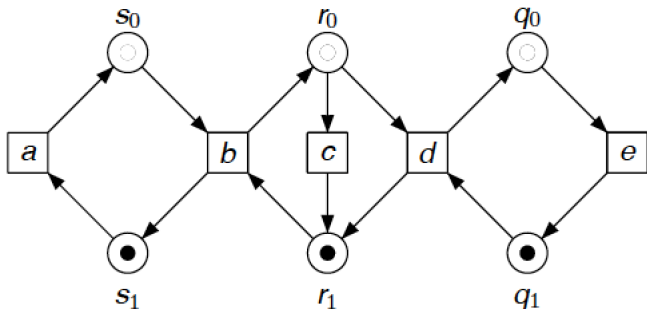
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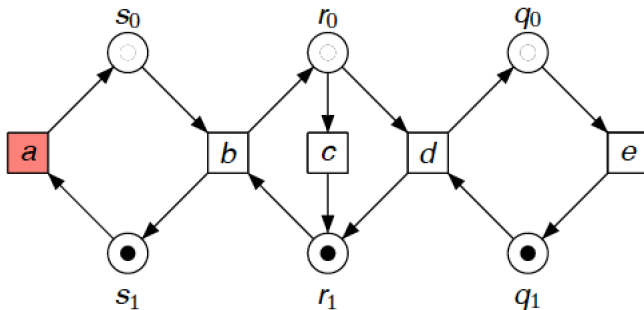
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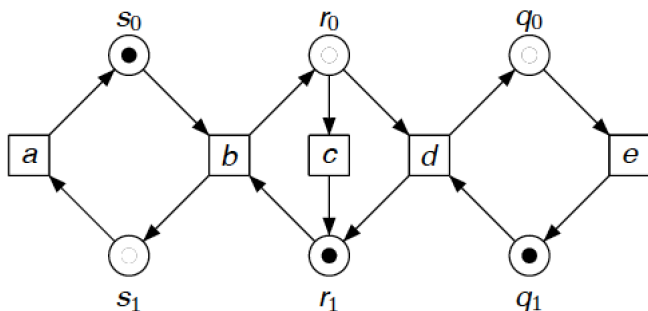
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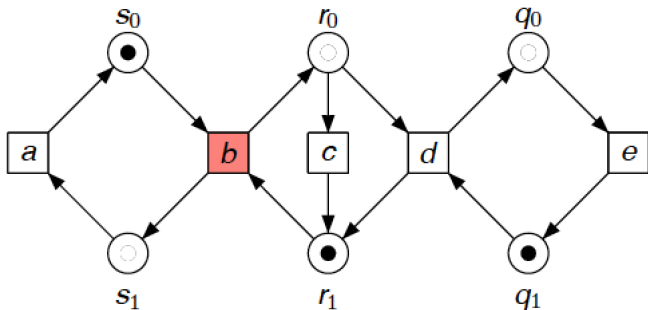
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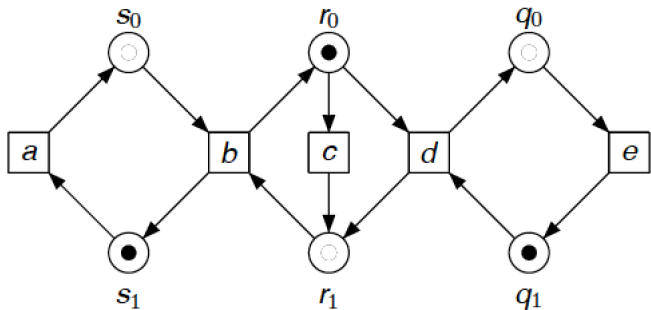
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 \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}
 \xrightarrow{c}
 \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}
 \xrightarrow{b}
 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}
 \dots
 \xrightarrow{a}
 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}
 \xrightarrow{b}
 \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

Reachable markings

Reachable markings

Step sequence

A sequence of transitions $\sigma = t_1 t_2 \dots t_n$ is an **step sequence** if there exist markings M_1 through M_n such that:

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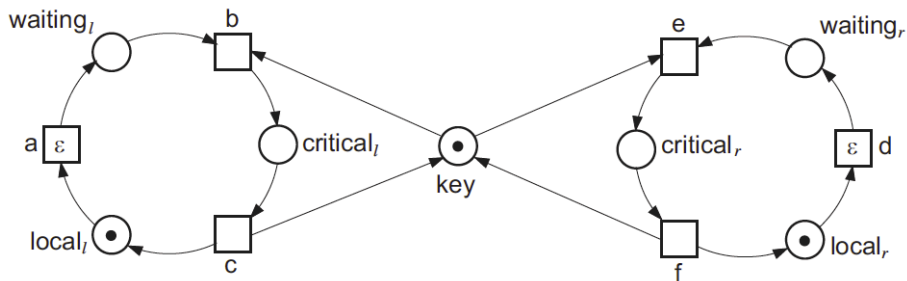
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M is a **reachable marking** if there exists a step sequence σ with $M_0 \xrightarrow{\sigma} M$.

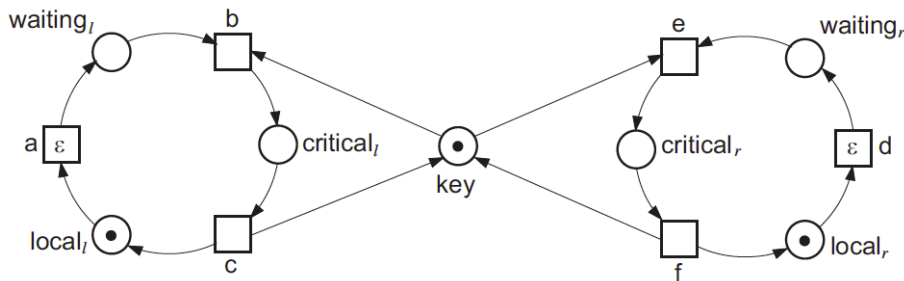
Mutual exclusion

Two processes cycling through the states local, waiting and critical.



Mutual exclusion

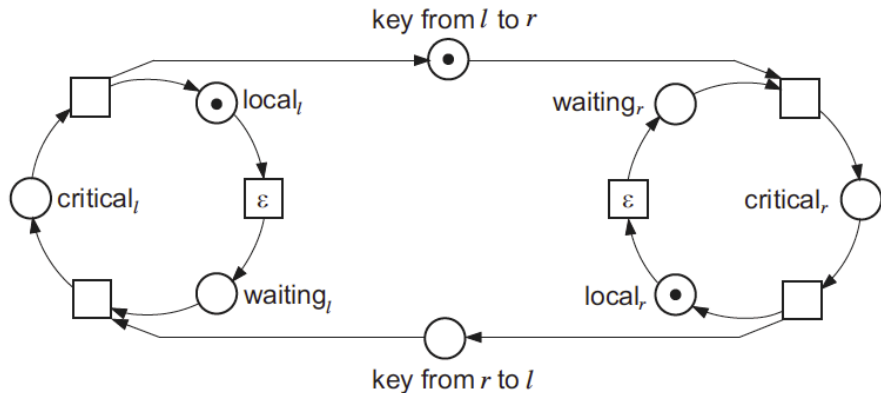
Two processes cycling through the states local, waiting and critical.



Between transitions b and e a conflict can arise infinitely often. No strategy has been modeled to solve this conflict.

Mutual exclusion

A strategy where processes are acquired access in an **alternating** fashion:



One-bounded elementary system nets

1-bounded elementary net system

An elementary net system N is called **1-bounded** if for each reachable marking M and place p of N :

$$M(p) \leq 1.$$

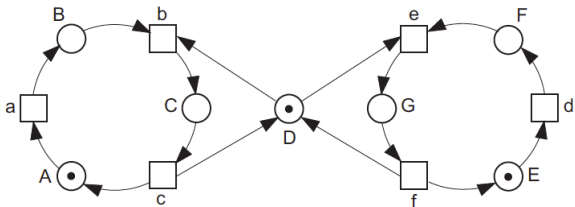
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Markings of 1-bounded elementary net systems can be described as a string of marked places, e.g., ADE . Two steps begin with this marking: $ADE \xrightarrow{a} BDE$ and $ADE \xrightarrow{d} ADF$.



Overview

- 1 Introduction
- 2 Basic net concepts
- 3 The interleaving semantics of Petri nets
- 4 Sequential runs**
- 5 Summary

Sequential runs

Sequential run

Let N be an elementary net system. A **sequential run** of N is a sequence

$$M_0 \xrightarrow{t_1} M_1 \xrightarrow{t_2} \dots$$

of steps of N starting with the initial marking M_0 . A run can be finite or infinite. A finite run $M_0 \xrightarrow{t_1} M_1 \xrightarrow{t_2} \dots \xrightarrow{t_n} M_n$ is **complete** if M_n does not enable any transition.

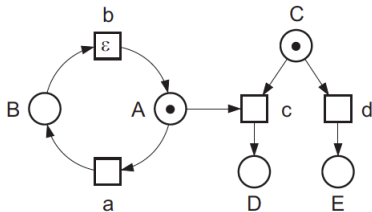
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A sample complete run is:

$$AC \xrightarrow{a} BC \xrightarrow{b} AC \xrightarrow{c} D$$

A sample incomplete run is:

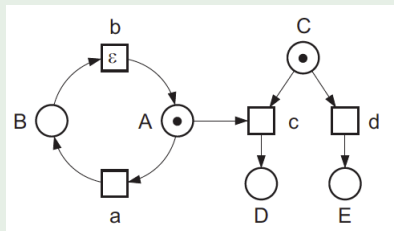
$$AC \xrightarrow{d} AE \xrightarrow{a} BE$$

Marking graph

The **marking graph** of N has as nodes the reachable markings of N and as edges the reachable steps of N .

Marking graph

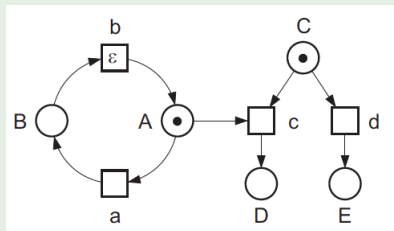
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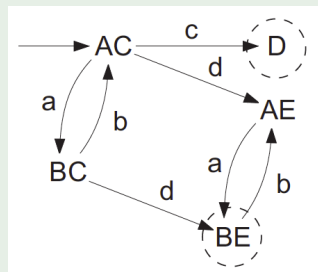
A sample elementary net system

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A sample elementary net system



Its marking graph

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