



Seminar Trends in Computer-Aided Verification

Introduction

Winter Semester 2015/16; October 28, 2015

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Software Modeling and Verification Group

RWTH Aachen University

<http://moves.rwth-aachen.de/teaching/ws-1516/cav/>

Overview

Outline

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Aims of this Seminar

Important Dates

Seminar Topics

Tim Lange: Inductive Verification

Christina Jansen: Analysis of Dynamic Communication and Data Structures

Federico Olmedo: Probabilistic and Approximate Computations

Harold Brientjes: Formal Approaches to Systems Engineering

Souymodip Chakraborty: Automata, Logics, and Games

Thomas Noll: Information Flow Analysis for Security

Hao Wu: Formal Methods in System Design

Final Hints

Formal Verification Methods

Formal verification methods

- **Rigorous, mathematically based techniques** for the specification, development and verification of software and hardware systems
- Aim at improving **correctness, reliability and robustness** of such systems

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Classifications

- According to **design phase**
 - specification, implementation, testing, ...
- According to **specification formalism**
 - source code, process algebras, timed automata, Markov chains, ...
- According to underlying **mathematical theories**
 - model checking, theorem proving, static analysis, ...

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Goals

Aims of this seminar

- **Independent understanding** of a scientific topic
- Acquiring, reading and understanding **scientific literature**
- Writing of your **own report** on this topic
- **Oral presentation** of your results

Aims of this Seminar

Requirements on Report

Your report

- Independent writing of a report of ≈ 15 pages
- **Complete** set of references to all consulted literature
- **Correct citation** of important literature
- **Plagiarism**: taking text blocks (from literature or web) without source indication causes immediate **exclusion from this seminar**
- Font size **12pt** with “standard” page layout
- **Language**: German or English
- We expect the **correct usage** of spelling and grammar
 - ≥ 10 errors per page \implies abortion of correction
- Report **template** will be made available on seminar web page

Aims of this Seminar

Requirements on Talk

Your talk

- Talk of about **45 (= 40 + 5) minutes**
- Focus your talk on the **audience**
- **Descriptive** slides:
 - \leq 15 lines of text
 - use (base) colors in a useful manner
- **Language:** German or English
- No spelling mistakes please!
- Finish **in time**. Overtime is bad
- Ask for **questions**

Aims of this Seminar

Final Preparations

Preparation of your talk

- Setup laptop and projector **ahead** of time
- Use a (laser) **pointer**
- **Number** your slides
- Multiple **copies**: laptop, USB, web
- Have **backup slides** ready for expected questions

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Deadlines

- 30.11.2015: Detailed outline due
- 11.01.2016: Report due
- 01.02.2016: Slides due
- 11./12.02.2016 (???): Seminar

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Missing a deadline causes **immediate exclusion** from the seminar

Seminar Topics

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Selecting Your Topic

Procedure

- You obtain(ed) a list of topics of this seminar.
- Indicate the preference of your topics (first, second, third).
- Return sheet by Friday (30 October) via e-mail to tim.lange@cs.rwth-aachen.de or to secretary.
- We do our best to find an adequate topic-student assignment.
- Disclaimer: no guarantee for an optimal solution.
- Assignment will be published on website by **2 November**.
- Please give language preference
 - unsure \implies German

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Withdrawal

- You have up to **three weeks** to refrain from participating in this seminar.
- Later cancellation (by you or by us) causes a **not passed** for this seminar and reduces your (three) possibilities by one.

Tim Lange: Inductive Verification

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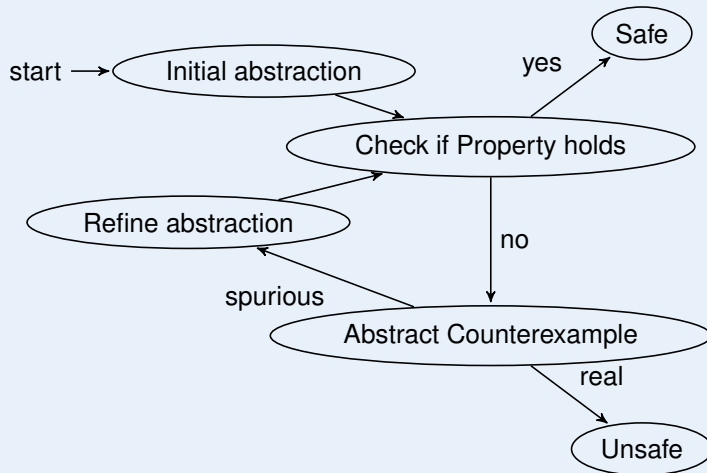
Hao Wu: Formal Methods in System Design

Final Hints

1: Efficient Abstraction Refinement

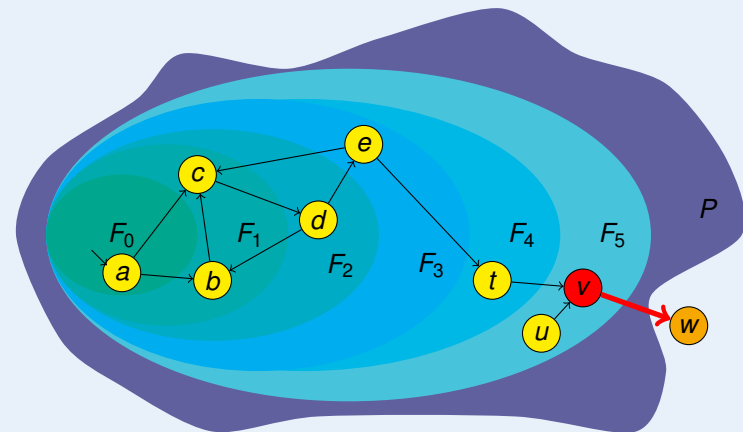
CEGAR (Software MC)

- Unroll transition relation until you find an abstract error state
- For every found error node: check full path



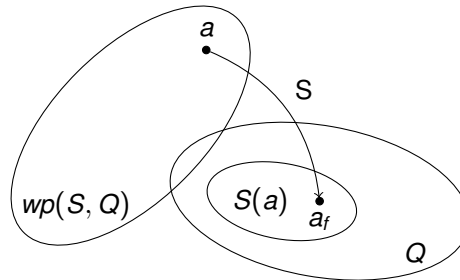
IC3 (Hardware MC)

- Construct stepwise refinement of reachable states
- Every Counterexample is a one-step counterexample



- Fuse: One step checks for refinement: CTIGAR

2: Efficient Computation of Weakest Preconditions



Weakest preconditions

- Given a program statement S , and an execution state Q
- What state P can reach Q after executing S ?

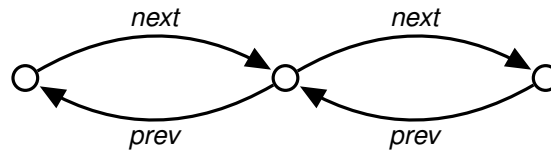
Important question in every software model checking algorithm.

Naive algorithm

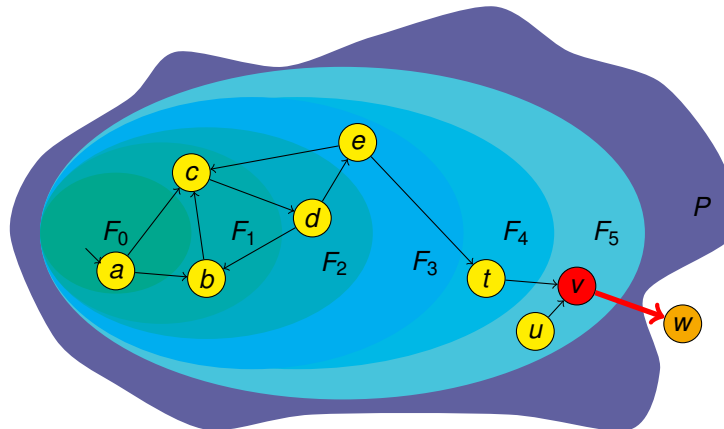
For every assignment $x := e$ of expression e to variable x , replace x with e in Q
($Q[x \mapsto e]$)

Problem: $|S_1; \dots; S_n| = 2^n$ with $S_i = x := x + x$

3: Property-Directed Inference



- Inference of Universal Invariants is a very hard problem
- Example: Sorted insert into arbitrary list, Memory safety
- Use modification of IC3 algorithm to infer invariants or prove their absence



Christina Jansen: Analysis of Dynamic Communication and Data Structures

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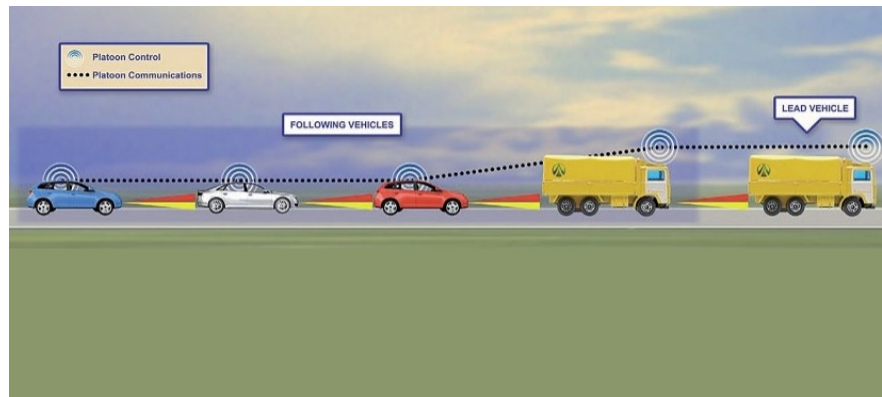
Souymodip Chakraborty: Automata, Logics, and Games

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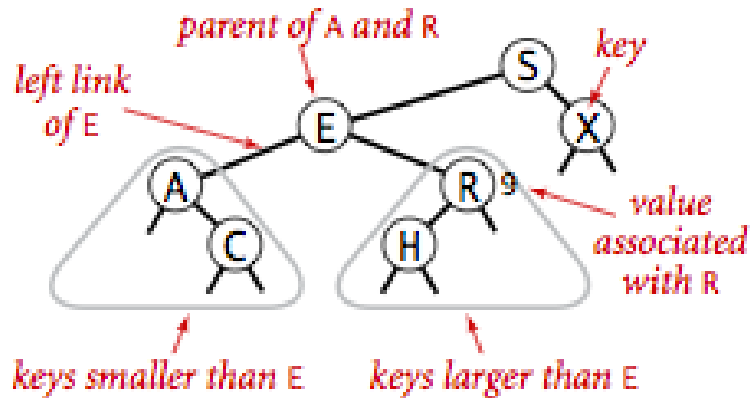
Final Hints

4: Analysis of infinite-state graph transformation systems



- analysis of distributed systems, e.g. protocols for car platooning or drone swarms
- system model as graph transformation system
- challenge addressed: unbounded numbers of agents, concurrency
- restriction: safety properties only
- solution: abstraction of graph transformation system

5: Analysis of heap structures with data



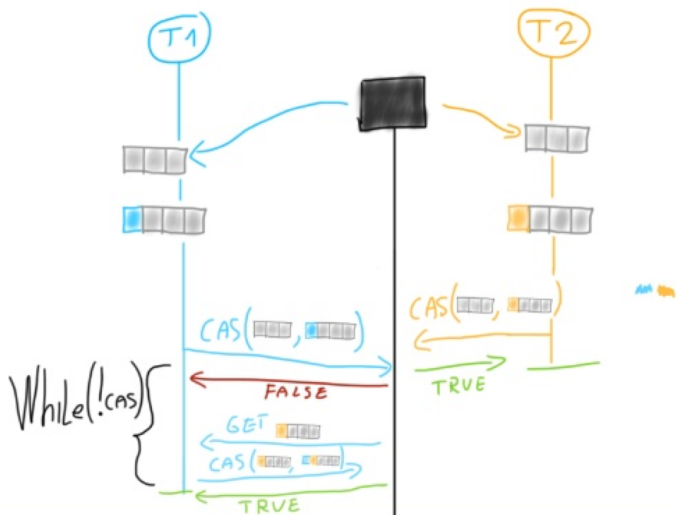
Anatomy of a binary search tree

- analysis of pointer programs with values
- abstract interpretation-based
- aim: fully automatic inference of invariants
- tool Sample

6: Analysis of concurrent data structures



Concurrent < lock-free < wait-free



- lock-free data structures are hard to write: verify them!
- specs as automata
- instrument program: generate sequence of events
- model checking: handle unboundedness by symbolic encoding

Federico Olmedo: Probabilistic and Approximate Computations

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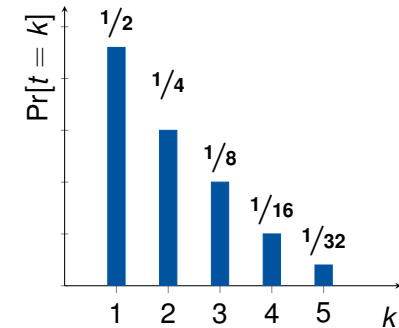
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7: Cost-Based Analysis of Probabilistic Programs

- **Problem:** Determine the *average resource consumption* of a probabilistic program.

PROBABILISTIC PROGRAM + RESOURCE-CONSUMPTION ANNOTATIONS \longrightarrow AVERAGE RESOURCE-CONSUMPTION OF THE PROGRAM

```
repeat
  {b := heads} [1/2] {b := tail}; <1>
until (b := heads)
```



$$\mathbb{E}[t] = 1 \cdot \frac{1}{2} + 2 \cdot \frac{1}{4} + 3 \cdot \frac{1}{8} + \dots = 2$$

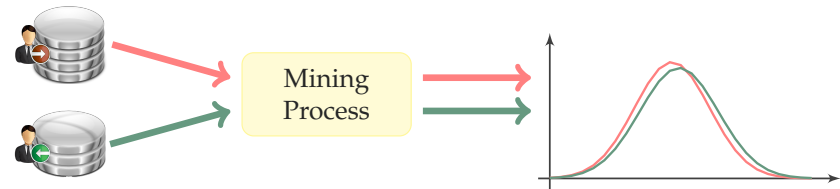
- **Solution Overview:** Reason *inductively on the program structure* by means of operator

$$\Delta(c) : \mathbb{S} \rightarrow \mathbb{R}_{\infty}^{\geq 0}$$

8: Relational Hoare Logic for Probabilistic Programs

- **Problem:** prove that two probabilistic programs produce “similar” outputs, and quantify this similarity.

Motivated by the notion of *differential privacy*, a confidentiality policy for the mining of sensitive data.



- **Solution Overview:** use a *quantitative relational Hoare logic* with judgments

$$\{P\} c_1 \sim_{\epsilon, \delta} c_2 \{Q\}$$

c_1, c_2 : probabilistic programs

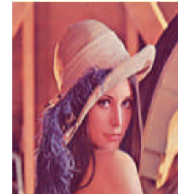
P, Q : relational pre- and post-condition

ϵ, δ : error bound

9: Correctness of Approximate Computations

- **Problem:** prove that an “approximate” version of a computation preserves its specification.

Motivated by the fact that the approximate version presents *increased performance* (at the expense of only a small precision loss).



exact



approximated

- **Solution Overview:**

- Consider an approximate program as a *non-deterministic abstraction* of the original program.
- Embed the semantics of both (original and approximate) programs c_o and c_a in a single (compound) program $c_{(o,a)}$.
- Use a Hoare logic with relational assertions to reason about the compound program $c_{(o,a)}$.

ORIGINAL PROGRAM c_o :

$a := A[i]$

COMPOUND PROGRAM $c_{(o,a)}$:

$a := A[i]$;

orig_a := a ;

relax (a) st ($|a - \text{orig_a}| \leq \epsilon$)

HOARE TRIPLE :

$\{\text{true}\} c_{(o,a)} \{a_{(o)} = A[i] \wedge a_{(a)} \leq A[i] + \epsilon\}$

Harold Bruintjes: Formal Approaches to Systems Engineering

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10: Formal requirements engineering

Paper *Aligning Qualitative, Real-Time, and Probabilistic Property Specification Patterns Using a Structured English Grammar* by Marco Autili, Lars Grunske, Markus Lumpe, Patrizio Pelliccione and Antony Tang

- Properties are logic formulas that can be used to formally verify some behavior: Formally well defined, hard to use for non-experts.
- To make Specification of properties easier, patterns can be used, for example: If [something] happens, it will be followed by [something else].
- This paper takes existing categories of patterns and underlying logics, and extends them for more coverage
- Additionally, they are mapped to a (semi-)English grammar for ease of use.
- A tool is developed as well to aid in specifying properties using patterns.

11: Contract-based safety assessment

Paper *Formal Safety Assessment via Contract-Based Design* by Marco Bozzano, Alessandro Cimatti, Cristian Mattarei and Stefano Tonetta

- Considers two aspects of system design:
 - Hierarchical design: Decompose systems into subsystems, refine system requirements into sub-requirements etc.
 - Safety assessment: Analyze consequence of a fault (in a subsystem) on the system (e.g. causing a failure).
- Contract based design is used for the hierarchy: Define assumptions and guarantees of components to characterize systems.
- Enables the generation of hierarchical Fault Trees (as opposed to simple flat Fault Trees), which are a graphical representation of how low level faults can cause high level failures.

12: Probabilistic safety and liveness

Paper *Probably safe or live* by Joost-Pieter Katoen, Lei Song and Lijun Zhang.

- Safety and liveness: Something (bad) will not happen, or something (good) will eventually happen.
- Practical reason to distinguish the two: Safety properties can be analyzed easier with different model checking algorithms
- In this paper: Look at safety and liveness in the probabilistic setting:
 - Look at probabilistic properties: Check the probability of some behavior
 - Which properties can be classified as safe, which as live?

Souymodip Chakraborty: Automata, Logics, and Games

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13: The Cyclic-Routing Problem

14: Expressive Completeness for Metric Temporal Logic

15: Solving Partial-Information Stochastic Parity Games

Thomas Noll: Information Flow Analysis for Security

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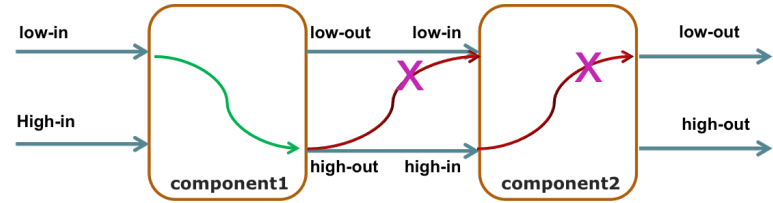
16: Type-based information flow analysis

Information flow security

- Confidentiality (secrets kept)
- Integrity (data not corrupted)

Example (encryption/decryption)

$$\frac{T \vdash e_1 : \tau \quad T \vdash e_2 : \text{key } L}{T \vdash \text{encrypt}(e_1, e_2) : \text{enc } \tau \text{ } L}$$
$$\frac{T \vdash e_1 : \text{enc } \tau \text{ } \sigma \quad T \vdash e_2 : \text{key } H}{T \vdash \text{decrypt}(e_1, e_2) : \tau^\sigma}$$



The type-based approach

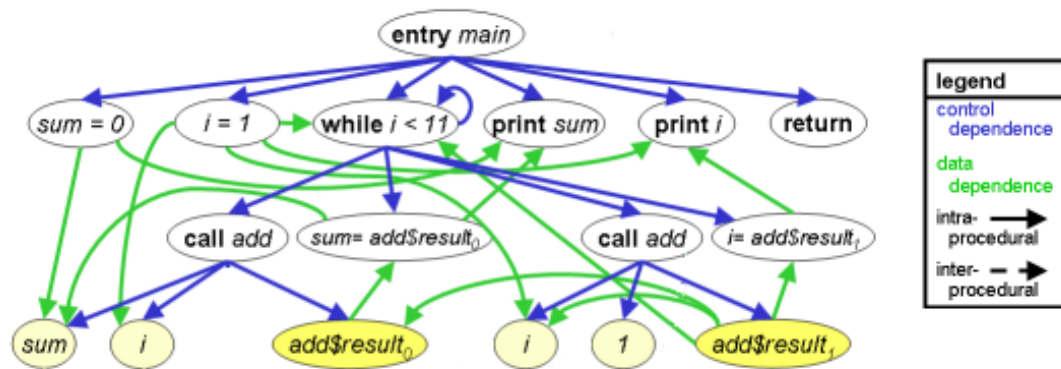
- Type system for tracking information flow in programs
- Associates security levels (L, H) with variables
- Program is secure if final value of low variables independent of initial value of the high variables
- Extension: cryptographic operations

17: Information flow analysis based on program dependence graphs

Information flow: which high inputs **influence** which low outputs?

Program dependence: which outputs **depend on** which inputs?

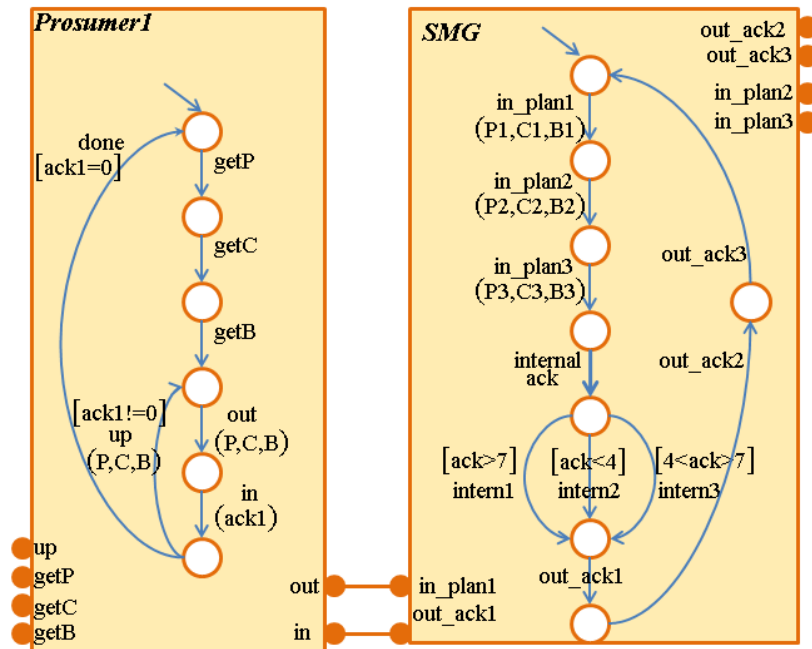
- interesting output values define **slicing criterion**
- backward analysis of information flow based on **program dependence graph**



Applications

- Debugging
- Testing
- Model checking
- **Information flow security**
 - if no high variable in the backward slice of any low output, then system is secure
 - interprocedural extension by context-sensitive slicing

18: Model-driven information flow analysis



- So far: analysis of information flow on **source-code** level
- Now: define and verify security policy from early steps of system design
- Here: **BIP specification language** (Behaviour-Interaction-Priority)
- Formal definition of two **non-interference** properties
 - event**: observation of public events should not allow to deduce any information about occurrence of secret events
 - data**: no leakage of secret data into public ones
- **Automatic analysis** of non-interference

Hao Wu: Formal Methods in System Design

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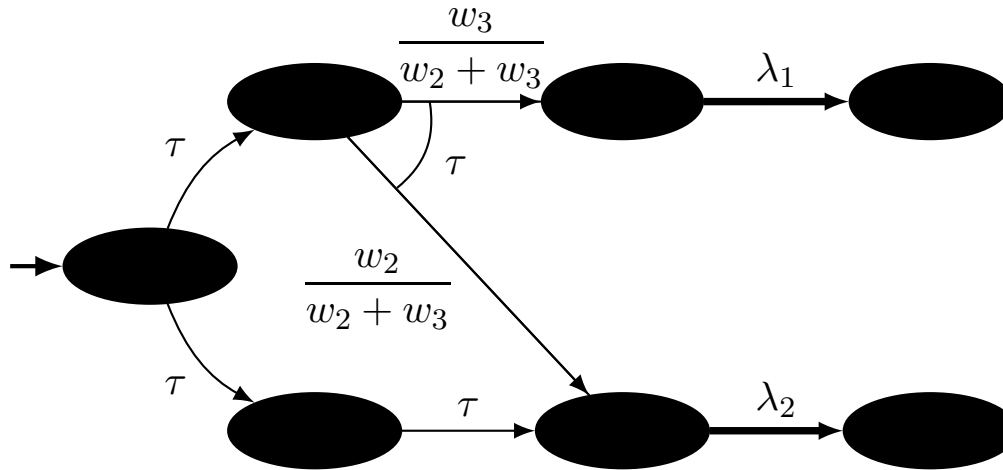
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19: Model checking and performance of shared-memory mutex protocols

- Studied objects – mutual exclusion protocols (such as Peterson's/Dekker's algorithms)
- Two Interested aspects: functional correctness & performance evaluation
 - Functional properties:
 - Mutual exclusion.
 - Livelock freedom.
 - Starvation freedom.
 - Bounded overtaking.
 - etc.
 - Performance evaluation is based on interactive Markov chain (IMC):
 - Throughput
- All studied algorithms are modeled and verified using the CADP toolbox from Inria, France.



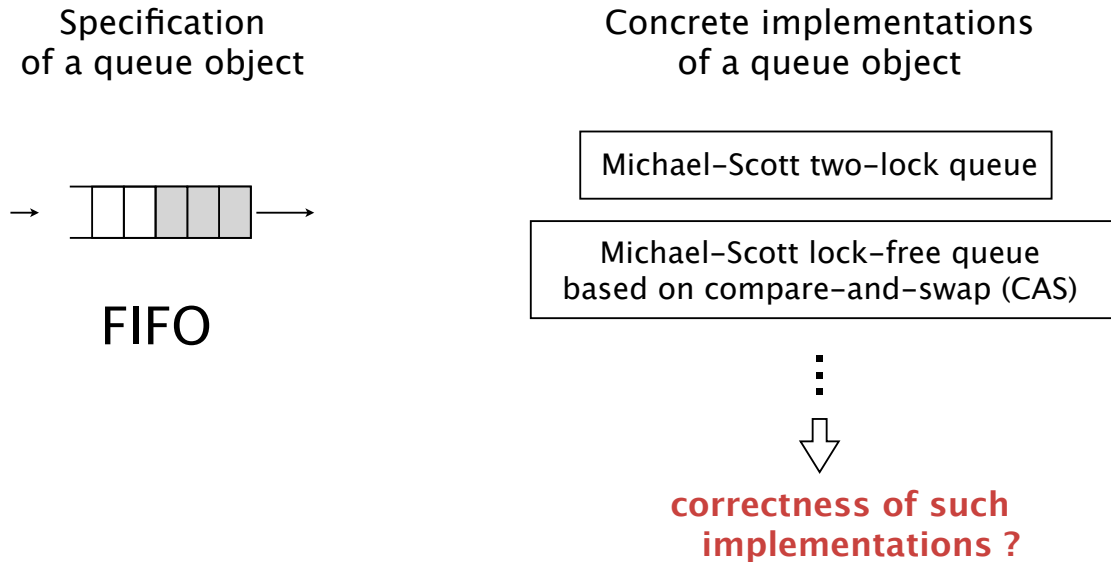
20: Modelling and Analysis of Markov Automata



- Markov automata (MAs) = LTS with random delays + probabilistic choices
- The expected time objectives considered in MA
 - The minimal/maximal expected time to reach a set of target states
- The long-run objectives considered in MA
 - The minimum/maximum long-run average time spend in a set of target states
- The timed reachability objectives in MA
 - The minimum/maximum probability to reach a set of target states in a given time interval

21: Model Checking Linearizability via Refinement

- Linearizability is an important correctness criterion for implementations of concurrent objects.
- Specification and implementations of a concurrent object



- This paper provide a new approach to automatically verify linearizability based on refinement relations from abstract specifications to concrete implementations.

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Some Final Hints

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We wish you success and look forward to an enjoyable and high-quality seminar!