## Theoretical Foundations of the UML Lecture 13: Realising Local Choice MSGs

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- 2 Local Choice MSGs
- 3 Regular Expressions over MSCs
- A Realisation Algorithm for MSGs





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## Definition (Realisability of MSGs)

- **()** MSG G is realisable whenever  $\mathcal{L}(G) = \mathcal{L}(\mathcal{A})$  for some CFM  $\mathcal{A}$ .
- **2** MSG G is safely realisable whenever  $\mathcal{L}(G) = \mathcal{L}(\mathcal{A})$  for some deadlock-free CFM  $\mathcal{A}$ .



## Results so far:

- Conditions for (safe) realisability for finite sets of MSCs.
- **2** Checking these conditions is co-NP complete (in P).
- **③** Regular MSGs are (safely) realisable by  $\forall$ -bounded CFMs.
- Checking regularity of MSGs is undecidable.
- Communication-closedness implies regularity; its check is co-NP complete.
- Local communication-closedness implies regularity, and can be checked in P.



- Can results be obtained for larger classes of MSGs?
- What happens if we allow synchronisation messages?recall that weak CFMs do not involve synchronisation messages
- How do we obtain a CFM realising an MSG algorithmically?
  in particular, for non-local choice MSGs



#### Today's lecture

Safe realisability of (a somewhat restricted class of) MSGs. So as to obtain deadlock-free CFMs, the input MSG is required to be local choice. The CFM are not required to be weak. The algorithm will exploit synchronisation messages.

#### Results:

- Realisability for constrained regular expressions of local-choice MSGs.
- ② An algorithm that generates a CFM from such local-choice MSG.



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## Non-local choice



Inconsistency if process p behaves according to vertex  $v_1$ and process q behaves according to vertex  $v_2$ 

 $\implies$  realisation by a CFM may yield a deadlock

#### Problem:

Subsequent behavior in G is determined by distinct processes. When several processes independently decide to initiate behavior, they might start executing different successor MSCs (= vertices). This is called a non-local choice.

## A (more involved) non-local choice



#### Problem:

Inconsistency if  $p_1$  decides to send a and  $p_3$  decides to send c. Which branch to take in the initial vertex?

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## Definition (Minimal event)

Let  $(E, \preceq)$  be a poset. Event  $e \in E$  is a minimal event wrt.  $\preceq$  if  $\neg(\exists e' \neq e. e' \preceq e)$ .

Intuition: there is no event that has to happen before e happens. That is to say: the occurrence of e does not depend on any other event.

#### Definition (Partial order of a path)

For finite path  $\pi = v_1 \dots v_n$  in MSG G, let  $<_{M(\pi)}$  be the partial order of the MSC  $M(\pi) = \lambda(v_1) \bullet \dots \bullet \lambda(v_n)$ .

Let  $\min(\pi)$  be the set of minimal events wrt.  $<_{M(\pi)}$  along finite path  $\pi$ .



A branching vertex in MSG G either has at least two successors, or is a final vertex with at least one successor.

Pictorially, vertex v is branching if either:



Without loss of generality we assume that branching final vertices do not occur. They can be always be removed at the expense of copying such vertices.

#### Definition (Local choice)

Let MSG  $G = (V, \rightarrow, v_0, F, \lambda)$ . MSG G is local choice if for every branching vertex  $v \in V$  it holds:

 $\exists \text{process } \boldsymbol{p}. \ \left( \forall \pi \in \text{Paths}(\boldsymbol{v}). \ |\min(\pi')| = 1 \ \land \ \min(\pi') \subseteq E_{\boldsymbol{p}} \right)$ 

where for  $\pi = vv_1v_2...v_n$  we have  $\pi' = v_1v_2...v_n$ .

#### Intuition:

There is a <u>single</u> process that initiates behavior along every path from the branching vertex v. This process decides how to proceed. In a realisation by a CFM, it can inform the other processes how to proceed.

#### Local choice or not?

Deciding whether MSG G is local choice or not is in P. (Exercise.)

## Local choice



#### How to resolve a non-local choice?

Amend your MSG and add control messages (cf. above example)





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#### Definition (Asynchronous iteration)

For  $\mathcal{M}_1, \mathcal{M}_2 \subseteq \mathbb{M}$  sets of MSCs, let:

$$\mathcal{M}_1 \bullet \mathcal{M}_2 = \{ M_1 \bullet M_2 \mid M_1 \in \mathcal{M}_1, M_2 \in \mathcal{M}_2 \}$$

For  $\mathcal{M} \subseteq \mathbb{M}$  let

$$\mathcal{M}^{i} = \begin{cases} \{M_{\epsilon}\} & \text{if } i=0, \text{ where } M_{\epsilon} \text{ denotes the empty MSC} \\ \mathcal{M} \bullet \mathcal{M}^{i-1} & \text{if } i>0 \end{cases}$$

The asynchronous iteration of  $\mathcal{M}$  is now defined by:

$$\mathcal{M}^* = \bigcup_{i \ge 0} \mathcal{M}^i.$$

Definition (Regular expressions over MSCs)

The set  $\text{REX}_{\mathbb{M}}$  of regular expressions over  $\mathbb{M}$  is given by the grammar:

 $\alpha ::= \emptyset \mid M \mid \alpha_1 \cdot \alpha_2 \mid \alpha_1 + \alpha_2 \mid \alpha^*$ 

where MSC  $M \in \mathbb{M}$ .

Definition (Semantics of regular expressions,  $\mathcal{L}(.) : \mathsf{REX}_{\mathbb{M}} \to 2^{\mathbb{M}}$ )

- $\mathcal{L}(\varnothing) = \varnothing$
- $\mathcal{L}(M) = \{M\}$
- $\mathcal{L}(\alpha_1 \cdot \alpha_2) = \mathcal{L}(\alpha_1) \bullet \mathcal{L}(\alpha_2)$
- $\mathcal{L}(\alpha_1 + \alpha_2) = \mathcal{L}(\alpha_1) \cup \mathcal{L}(\alpha_2)$
- $\mathcal{L}(\alpha^*) = \mathcal{L}(\alpha)^*$

## Definition (Locally accepting CFM)

CFM  $\mathcal{A} = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, F)$  is locally accepting (la, for short) if

$$F = \prod_{p \in \mathcal{P}} F_p$$
 where  $F_p \subseteq S_p$ .



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## Regular expressions for MSCs

Let 
$$\mathcal{P} = \{1, 2, 3, 4\}$$
 and  $\mathcal{C} = \{\text{req, ack}\}.$ 

# Example $1 \xrightarrow{1} eq$ $1 \xrightarrow{2} ack$ $1 \xrightarrow{3} eq$ $4 \xrightarrow{1} eq$ $A \xrightarrow{1} B \xrightarrow{2} C$

Consider the following regular expressions over M:

- α<sub>1</sub> = (A · B)\* det. ∀1-bounded deadlock-free weak la CFM
  α<sub>2</sub> = (A + B)\* det. ∃1-bounded la CFM
  α<sub>3</sub> = (A · C)\* not realisable
- $\alpha_4 = A \cdot (A + B)^*$   $\exists$ 1-bounded deadlock-free la CFM

How about realisability of  $\mathcal{L}(\alpha_i)$ ?





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#### Definition (Connected MSC)

An MSC  $M = (\mathcal{P}, E, \mathcal{C}, l, m, <) \in \mathbb{M}$  is connected if:

$$\forall e, e' \in E. (e, e') \in (< \cup <^{-1})^*$$

#### Definition (Star-connected)

Regular expression  $\alpha \in \text{REX}_{\mathbb{M}}$  is star-connected if, for any subexpression  $\beta^*$  of  $\alpha$ ,  $\mathcal{L}(\beta)$  is a set of connected MSCs.

Examples on the black board.



#### Definition (Finitely generated)

Set of MSCs  $\mathcal{M} \subseteq \mathbb{M}$  is finitely generated if there is a finite set of MSCs  $\widehat{\mathcal{M}} \subseteq \mathbb{M}$  such that  $\mathcal{M} \subseteq \widehat{\mathcal{M}}^*$ .







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An example local-choice MSG on black board.



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#### Theorem

[Genest et al., 2005]

Any local-choice MSG G is safely realisable by a CFM with additional synchronisation data (which is of size linear in G).

## Proof

As MSG G is local choice, at every branch v of G there is a unique process, p(v), say, such that on every path from v the unique minimal event occur at p(v). Then:

- Process p(v) determines the successor vertex of v.
- 2 Process p(v) informs all other processes about its decision by adding synchronisation data to the exchanged messages.
- Synchronisation data is the path (in G) from v to the next branching vertex along the direction chosen by p(v).

## Definition (Maximal non-branching paths)

For MSG  $G = (V, \rightarrow, v_0, F, \lambda)$ , let  $nbp : V \rightarrow V^*$  be defined by:

 $nbp(v) = \begin{cases} v & \text{if } v \in F \text{ or } v \text{ is a branching vertex} \\ v_1 \dots v_n & \text{otherwise} \end{cases}$ 

where  $v_1 \dots v_n \in V^*$  is a maximal path (i.e., a path that cannot be prolonged) satisfying:

• 
$$v_i = v$$
 for some  $i, 0 < i \leq n$ , and

**2**  $v_n \in F$  or is a branching vertex, and

 $v_1 = v_0$  or is a direct successor of a branching vertex, and

•  $v_2, \ldots, v_{n-1} \notin F$  and are all non-branching vertices

#### Intuition

nbp(v) is the maximal non-branching path to which v belongs.

## Structure of the CFM of local choice MSG G

Let MSG  $G = (V, \rightarrow, v_0, F, \lambda)$  be local choice.

Define the CFM  $\mathcal{A}_G = (((S_p, \Delta_p))_{p \in \mathcal{P}}, \mathbb{D}, s_{init}, \mathbf{F'})$  with:

• Local automaton  $\mathcal{A}_p = (S_p, \Delta_p)$  as defined on next slides

② 
$$D = \{ npb(v) | v \in V \}$$
  
synchronisation data = maximal non-branching paths in G

**③**  $\overline{s} \in F'$  iff for all  $p \in \mathcal{P}$ , local state  $\overline{s}[p] = (v, E)$  with  $E \subseteq E_p$  and:

•  $v \in F$  and E contains a maximal event wrt.  $<_p$  in MSC  $\lambda(v)$ , or

𝔅 v ∉ F and π = v ... w is a path in G with w ∈ F and E contains a maximal event wrt.  $<_p$  in MSC λ(π).

• 
$$S_p = V \times E_p$$
 such that for any  $s = (v, E) \in S_p$ :  
 $\forall e, e' \in \lambda(v). \ (e <_p e' \text{ and } e' \in E \text{ implies } e \in E)$   
that is,  $E$  is downward-closed with respect to  $<_p$  in MSC  $\lambda(v)$ 

- Intuition: a state (v, E) means that process p is currently in vertex v of G and has already performed the events E of λ(v)
- Initial state of  $\mathcal{A}_p$  is  $\overline{s_{init}}[p] = (v_0, \emptyset)$



• Executing events within a vertex of the MSG G:

$$e \in E_p \cap \lambda(v) \text{ and } e \notin E$$
$$(v, E) \xrightarrow{l(e), nbp(v)}_p (v, E \cup \{e\})$$

Note: since E ∪ {e} is downward-closed wrt. <<sub>p</sub>, e is enabled
Taking an edge (possibly a self-loop) of the MSG G:

$$E = E_p \cap \lambda(v) \text{ and } e \in E_p \cap \lambda(w) \text{ and}$$
$$vu_0 \dots u_n w \in V^* \text{ with } p \text{ not active in } u_0 \dots u_n$$
$$(v, E) \xrightarrow{l(e), nbp(w)}_p (w, \{e\})$$

Note: vertex w is the first successor vertex of v on which p is active

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#### A couple of examples on the black board.



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