

# **Semantics and Verification of Software**

**Summer Semester 2015** 

Lecture 19: Wrap-Up

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http://moves.rwth-aachen.de/teaching/ss-15/sv-sw/





## **Recap: Correctness Properties for Execution Time**

#### **Outline of Lecture 19**

Recap: Correctness Properties for Execution Time

Soundness and Completeness

Outlook: Semantics of Functional Programming Languages

Outlook: Semantics of Logic Programming Languages

Miscellaneous





## **Recap: Correctness Properties for Execution Time**

#### **Semantics of Timed Correctness Properties**

Definition (Semantics of timed correctness properties (extends Definition 11.1))

Let  $A, B \in Assn$ ,  $c \in Cmd$ , and  $e \in AExp$ . Then  $\{A\}$  c  $\{e \Downarrow B\}$  is called valid (notation:  $\models \{A\}$  c  $\{e \Downarrow B\}$ ) if there exists  $k \in \mathbb{N}$  such that for each  $l \in Int$  and each  $\sigma \models^l A$ , there exist  $\sigma' \in \Sigma$  and  $\tau \leq k \cdot \mathfrak{A}[\![e]\!] \sigma$  such that  $\langle c, \sigma \rangle \stackrel{\tau}{\longrightarrow} \sigma'$  and  $\sigma' \models^l B$ 

Note: e is evaluated in initial (rather than final) state





## **Recap: Correctness Properties for Execution Time**

# **Proving Timed Correctness**

Definition (Hoare Logic for timed correctness (extends Definition 11.3))

The Hoare rules for timed correctness are given by (where  $i, u \in LVar$ )

$$\begin{array}{l} \text{\tiny (skip)} \overline{\{A\} \text{ skip} \{1 \!\downarrow\!\! A\}} & \text{\tiny (asgn)} \overline{\{A[x \mapsto a]\} \, x := a \, \{1 \!\downarrow\!\! A\}} \\ & \underbrace{\{A \land e_2' = u\} \, c_1 \, \{e_1 \!\downarrow\!\! C \land e_2 \leq u\} \, \, \{C\} \, c_2 \, \{e_2 \!\downarrow\!\! B\}}_{\{A\} \, c_1 \, ; \, c_2 \, \{e_1 + e_2' \!\downarrow\!\! B\}} \\ & \underbrace{\{A \land b\} \, c_1 \, \{e \!\downarrow\!\! B\} \, \, \{A \land \neg b\} \, c_2 \, \{e \!\downarrow\!\! B\}}_{(i')} \overline{\{A\} \, \text{if } b \, \text{then } c_1 \, \text{else } c_2 \, \text{end} \, \{e \!\downarrow\!\! B\}} \\ & \underbrace{\{i \geq 0 \land A(i+1) \land e' = u\} \, c \, \{e_0 \!\downarrow\!\! A(i) \land e \leq u\}}_{\{\forall hille)} \overline{\{\exists i.i \geq 0 \land A(i)\} \, \text{while } b \, \text{do } c \, \text{end} \, \{e \!\downarrow\!\!\! A(0)\}} \\ \text{where } \models (i \geq 0 \land A(i+1)) \Rightarrow (b \land e \geq e_0 + e') \, \text{and } \models A(0) \Rightarrow (\neg b \land e \geq 1) \\ & \models (A \Rightarrow (A' \land \exists k \in \mathbb{N}.e' \leq k \cdot e)) \, \, \{A'\} \, c \, \{e' \!\downarrow\!\! B'\} \, \models (B' \Rightarrow B) \\ \hline \{A\} \, c \, \{\!\!\!\downarrow\!\! e\} \, B \end{array}$$



# **Soundness and Completeness**

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# **Soundness and Completeness**

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## Theorem 19.1 (Soundness)

For every timed correctness property  $\{A\}$  c  $\{e \Downarrow B\}$ ,  $\vdash$   $\{A\}$  c  $\{e \Downarrow B\}$   $\Rightarrow$   $\models$   $\{A\}$  c  $\{e \Downarrow B\}$ .

#### Proof.

on the board (by structural induction on derivation; only (while) rule)





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#### Proof.

on the board (by structural induction on derivation; only (while) rule)

# Theorem 19.2 (Relative completeness)

The Hoare Logic for timed correctness properties is relatively complete, i.e., for every  $\{A\} \ c \ \{e \Downarrow B\}$ :  $\models \{A\} \ c \ \{e \Downarrow B\} \implies \vdash \{A\} \ c \ \{e \Downarrow B\}.$ 

#### Proof.

omitted





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# **Semantics of Functional Programming Languages I**

Program = list of function definitions





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- Simplest setting: first-order function definitions of the form

$$f(x_1,\ldots,x_n)=t$$

- function name f
- formal parameters  $x_1, \ldots, x_n$
- term t over (base and defined) function calls and  $x_1, \ldots, x_n$



## **Semantics of Functional Programming Languages I**

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- function name f
- formal parameters  $x_1, \ldots, x_n$
- term t over (base and defined) function calls and  $x_1, \ldots, x_n$
- Operational semantics (only function calls; for terms  $t_i$ , numbers  $z_i$  and variables  $x_k$ )
  - call-by-value case:

$$\frac{t_1 \to z_1 \dots t_n \to z_n \ t[x_1 \mapsto z_1, \dots, x_n \mapsto z_n] \to z}{f(t_1, \dots, t_n) \to z}$$

– call-by-name case:

$$\frac{t[x_1 \mapsto t_1, \ldots, x_n \mapsto t_n] \to z}{f(t_1, \ldots, t_n) \to z}$$





# **Semantics of Functional Programming Languages II**

- Denotational semantics
  - program = equation system (for functions)
  - induces call-by-value and call-by-name functional
  - monotonic and continuous w.r.t. graph inclusion
  - semantics := least fixpoint (Tarski/Knaster Theorem)
  - coincides with operational semantics





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- Extensions: higher-order types, data types, ...





Lecture 19: Wrap-Up

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- Extensions: higher-order types, data types, ...
- see [Winskel 1996, Sct. 9] and *Functional Programming* course [Giesl]





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#### Syntax of Logic Programming Languages

- Program = list of predicate definitions
- Predicate definition = sequence of clauses of the form  $q_0: -q_1, \ldots, q_n$  with atoms  $p, q_i$
- Atom = predicate call  $p(t_1, ..., t_k)$  with predicate p and terms  $t_i$  over variables, constants and function symbols





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- Atom = predicate call  $p(t_1, ..., t_k)$  with predicate p and terms  $t_i$  over variables, constants and function symbols

```
father(tom, sally).
father(tom, erica).
father(mike, tom).
mother(anna, sally).
sibling(X, Y) :- parent(Z, X), parent(Z, Y).
parent(X, Y) :- mother(X, Y).
parent(X, Y) :- father(X, Y).
```





#### **Operational Semantics of Logic Programming Languages**

- Defined by (SLD) resolution
- Starts with single goal, called query
- Try to find refutation proof of negated query
  - (⇒ instantiated query is logical consequence of program)
- Involves backtracking if several clause heads match





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sibling(X, Y) :- parent(Z, X), parent(Z, Y).
parent(X, Y) :- mother(X, Y).
parent(X, Y) :- father(X, Y).
Refutation proof:
sibling(sally, erica).

= parent(Z, sally), parent(Z, erica).

= mother(Z, sally), parent(Z, erica).

= parent(anna, erica).
```



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father(tom, sally).
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sibling(X, Y) :- parent(Z, X), parent(Z, Y).
parent(X, Y) :- mother(X, Y).
parent(X, Y) :- father(X, Y).
Refutation proof:
sibling(sally, erica).

← parent(Z, sally), parent(Z, erica).
← mother(Z, sally), parent(Z, erica).
← parent(anna, erica).
← mother(anna, erica).
← moth
```





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Refutation proof:
sibling(sally, erica).

← parent(Z, sally), parent(Z, erica).

← mother(Z, sally), parent(Z, erica).

← parent(anna, erica).

← father(anna, erica).

←
```





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father(tom, sally).
father(tom, erica).
father(mike, tom).
mother(anna, sally).
sibling(X, Y) :- parent(Z, X), parent(Z, Y).
parent(X, Y) :- mother(X, Y).
parent(X, Y) :- father(X, Y).
Refutation proof:
sibling(sally, erica).

= parent(Z, sally), parent(Z, erica).

= father(Z, sally), parent(Z, erica).

= parent(tom, erica).
```



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#### Example 19.4

```
father(tom, sally).
                                                Refutation proof:
father(tom, erica).
                                                sibling(sally, erica).
father(mike, tom).
                                                \leftarrow parent(Z, sally), parent(Z, erica).
mother(anna, sally).
                                                \leftarrow father(Z, sally), parent(Z, erica).
sibling(X, Y) := parent(Z, X), parent(Z, Y).
                                                ← parent(tom, erica).
parent(X, Y) :- mother(X, Y).
parent(X, Y) :- father(X, Y).
                                                \leftarrow mother(tom, erica).
```





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Refutation proof:
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= parent(Z, sally), parent(Z, erica).
= father(Z, sally), parent(Z, erica).
= parent(tom, erica).
= father(tom, erica).
```



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```
\begin{array}{lll} \text{father(tom, sally)}. & & & \text{Refutation proof:} \\ & & \text{sibling(sally, erica)}. \\ & \text{sibling(mike, tom)}. \\ & \text{mother(anna, sally)}. \\ & \text{sibling(X, Y) :- parent(Z, X), parent(Z, Y)}. \\ & \text{parent(X, Y) :- mother(X, Y)}. \\ & \text{parent(X, Y) :- father(X, Y)}. \\ & \text{parent(tom, erica)}. \\ & \leftarrow \text{father(tom, erica)}. \\ & \leftarrow \text
```





#### **Denotational Semantics of Logic Programming Languages**

- meaning of program = {fully instantiated valid atoms}
- fixpoint iteration:
  - start with empty set
  - 1st step: all instantiations of facts (i.e., clauses with empty RHS)
  - -i + 1st step: all instantiations of facts that can be derived from known facts
- monotonic and continuous w.r.t. set inclusion
- semantics := least fixpoint (Tarski/Knaster Theorem)
- coincides with operational semantics





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Fixpoint iteration:
father(tom, sally).
                                                     A_0 = \emptyset
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Fixpoint iteration:
father(tom, sally).
                                                     A_0 = \emptyset
father(tom, erica).
                                                     A_1 = \{f(t,s), f(t,e), f(m,t), m(a,s)\}
father(mike, tom).
mother(anna, sally).
sibling(X, Y) := parent(Z, X), parent(Z, Y).
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\begin{array}{ll} \text{father(tom, sally).} & \text{Fixpoint iteration:} \\ \text{father(tom, erica).} & A_0 = \emptyset \\ \text{father(mike, tom).} & A_1 = \left\{f(t,s),f(t,e),f(m,t),m(a,s)\right\} \\ \text{mother(anna, sally).} & A_2 = A_1 \cup \left\{p(t,s),p(t,e),p(m,t),p(a,s)\right\} \\ \text{sibling(X, Y):- mother(X, Y).} \\ \text{parent(X, Y):- father(X, Y).} \end{array}
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sibling(X, Y) := parent(Z, X), parent(Z, Y).
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Fixpoint iteration:
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sibling(X, Y) := parent(Z, X), parent(Z, Y).
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parent(X, Y) :- mother(X, Y).
                                                        A_4 = A_3
parent(X, Y) := father(X, Y).
```





# **Further Topics in Logic Programming Languages**

- (Prolog) extensions: arithmetic, lists, cut, I/O, ...
- see *Logic Programming* course [Giesl]





#### **Miscellaneous**

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- Oral exams:
  - Thu 23 July
  - Wed 26 August
  - Thu 24 September

Registration via foodle poll (cf. course web page)





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Registration via foodle poll (cf. course web page)

- Master-level teaching in Winter 2015/16:
  - Course Modelling and Verification of Probabilistic Systems [Katoen]
  - Course Concurrency Theory [Katoen/Noll]
  - Seminar Trends in Computer-Aided Verification [Katoen/Noll/NN]



