



# Semantics and Verification of Software

Summer Semester 2015

Lecture 17: Axiomatic Semantics of WHILE V  
(Correctness Properties for Execution Time)

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<http://moves.rwth-aachen.de/teaching/ss-15/sv-sw/>

# Online Registration for Seminars and Practical Courses (Praktika) in Winter Term 2015/16

## Who?

- Students of:
- Master Courses
  - Bachelor Informatik (~~Pro~~Seminar!)

## Where?

[www.graphics.rwth-aachen.de/apse](http://www.graphics.rwth-aachen.de/apse)

## When?

25.06.2015 - 08.07.2015

The poster features a dark teal background on the left and an orange background on the right. At the top, a string of glowing green and orange paper lanterns hangs across the frame. The word 'SOMMERFEST' is written in large, white, outlined letters, with 'SOMMER' on the teal background and 'FEST' on the orange background. Below it, the date '26. Juni' and the location 'Informatikzentrum' are written in white. The year '2015' is written in large, white, outlined numbers on the orange background. The bottom half of the poster lists three events: 'Karriere' (13:30), 'Kluge Köpfe' (15:30), and 'Coole Party' (19:30-02:00). The background on the right also features a faint, stylized illustration of a windmill.

# SOMMERFEST

**26. Juni**

**Informatikzentrum**

**2015**

## **Karriere**

**13<sup>30</sup> Firmenkontaktmesse  
Science Tunnel**

Ort: Foyer und Korridor Hauptbau

## **Kluge Köpfe**

**15<sup>30</sup> Festveranstaltung  
Absolventenfeier**

Ort: Aula 2 Hauptbau

## **Coole Party**

**19<sup>30</sup> Eröffnung des Buffets  
20<sup>30</sup>-02<sup>00</sup> Party mit Live-Band und DJ**

Ort: Foyer E2 und Parkplatz

## Workshops

### ProSiebenSat.1

IT-Sicherheit

### Accenture

Consulting: Networks Analytics

(Anmeldung unter [www.bonding.de/CyberDay](http://www.bonding.de/CyberDay))

## 8 Fachvorträge

### Podiumsdiskussion

„Digitalisierung der Industrie -  
Chancen und Risiken“

## bonding CyberDay 2015

SuperC - Mittwoch 8. Juli 2015

Digitalisierung der Industrie -  
von eCommerce bis zur Hybrid Cloud

KOSTENLOS  
von Studenten  
für Studenten

[www.bonding.de/CyberDay](http://www.bonding.de/CyberDay)

bonding – erlebe, was du werden kannst.

# Recap: Communicating Sequential Processes

## Syntax of CSP

### Definition (Syntax of CSP)

The syntax of CSP is given by

$$\begin{aligned} a &::= z \mid x \mid a_1 + a_2 \mid a_1 - a_2 \mid a_1 * a_2 \in AExp \\ b &::= t \mid a_1 = a_2 \mid a_1 > a_2 \mid \neg b \mid b_1 \wedge b_2 \mid b_1 \vee b_2 \in BExp \\ c &::= \text{skip} \mid x := a \mid \alpha ? x \mid \alpha ! a \mid \\ &\quad c_1 ; c_2 \mid \text{if } gc \text{ fi} \mid \text{do } gc \text{ od} \mid c_1 \parallel c_2 \in Cmd \\ gc &::= b \rightarrow c \mid b \wedge \alpha ? x \rightarrow c \mid b \wedge \alpha ! a \rightarrow c \mid gc_1 \square gc_2 \in GCmd \end{aligned}$$

- In  $c_1 \parallel c_2$ , commands  $c_1$  and  $c_2$  must **not use common variables** (only local store)
- **Guarded command**  $gc_1 \square gc_2$  represents an **alternative**
- In  $b \rightarrow c$ ,  $b$  acts as a **guard** that enables the execution of  $c$  only if evaluated to **true**
- $b \wedge \alpha ? x \rightarrow c$  and  $b \wedge \alpha ! a \rightarrow c$  additionally require the respective I/O operation to be enabled
- If none of its alternatives is enabled, a guarded command  $gc$  **fails** (configuration **fail**)
- **if** nondeterministically picks an enabled alternative
- A **do** loop is iterated until its body fails



# Recap: Communicating Sequential Processes

## Semantics of CSP I

### Definition (Semantics of CSP – Commands (*Cmd*))

$$\begin{array}{c} \frac{}{\langle \text{skip}, \sigma \rangle \rightarrow \langle \downarrow, \sigma \rangle} \\ \frac{\langle \alpha?x, \sigma \rangle \xrightarrow{\alpha?z} \langle \downarrow, \sigma[x \mapsto z] \rangle}{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle} \\ \frac{\langle c_1; c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1; c_2, \sigma' \rangle}{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle} \\ \frac{\langle \text{do } gc \text{ od}, \sigma \rangle \xrightarrow{\lambda} \langle c; \text{do } gc \text{ od}, \sigma' \rangle}{\langle c_1, \sigma \rangle \xrightarrow{\lambda} \langle c'_1, \sigma' \rangle} \\ \frac{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_1 \parallel c_2, \sigma' \rangle}{\langle c_1, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_1, \sigma' \rangle \quad \langle c_2, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_2, \sigma' \rangle} \\ \frac{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle} \end{array}$$
$$\begin{array}{c} \frac{\langle a, \sigma \rangle \rightarrow z}{\langle x := a, \sigma \rangle \rightarrow \langle \downarrow, \sigma[x \mapsto z] \rangle} \\ \frac{\langle \alpha!a, \sigma \rangle \xrightarrow{\alpha!z} \langle \downarrow, \sigma \rangle}{\langle gc, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle} \\ \frac{\langle \text{if } gc \text{ fi}, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc, \sigma \rangle \rightarrow \text{fail}} \\ \frac{\langle \text{do } gc \text{ od}, \sigma \rangle \rightarrow \langle \downarrow, \sigma \rangle}{\langle c_2, \sigma \rangle \xrightarrow{\lambda} \langle c'_2, \sigma' \rangle} \\ \frac{\langle c_1 \parallel c_2, \sigma \rangle \xrightarrow{\lambda} \langle c_1 \parallel c'_2, \sigma' \rangle}{\langle c_1, \sigma \rangle \xrightarrow{\alpha!z} \langle c'_1, \sigma' \rangle \quad \langle c_2, \sigma \rangle \xrightarrow{\alpha?z} \langle c'_2, \sigma' \rangle} \\ \frac{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle}{\langle c_1 \parallel c_2, \sigma \rangle \rightarrow \langle c'_1 \parallel c'_2, \sigma' \rangle} \end{array}$$

# Recap: Communicating Sequential Processes

## Semantics of CSP II

Definition (Semantics of CSP – Guarded commands (*GCmd*))

$$\begin{array}{c} \frac{\langle b, \sigma \rangle \rightarrow \text{true}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \langle c, \sigma \rangle} \qquad \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\ \frac{\langle b, \sigma \rangle \rightarrow \text{true} \quad \langle a, \sigma \rangle \rightarrow z}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \xrightarrow{\alpha?z} \langle c, \sigma[x \mapsto z] \rangle} \qquad \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha?x \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\ \frac{\langle b, \sigma \rangle \rightarrow \text{true} \quad \langle a, \sigma \rangle \rightarrow z}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \xrightarrow{\alpha!z} \langle c, \sigma \rangle} \qquad \frac{\langle b, \sigma \rangle \rightarrow \text{false}}{\langle b \wedge \alpha!a \rightarrow c, \sigma \rangle \rightarrow \text{fail}} \\ \frac{\langle gc_1, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \square gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle} \qquad \frac{\langle gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle}{\langle gc_1 \square gc_2, \sigma \rangle \xrightarrow{\lambda} \langle c, \sigma' \rangle} \\ \frac{\langle gc_1, \sigma \rangle \rightarrow \text{fail} \quad \langle gc_2, \sigma \rangle \rightarrow \text{fail}}{\langle gc_1 \square gc_2, \sigma \rangle \rightarrow \text{fail}} \end{array}$$

# Recap: Communicating Sequential Processes

## CSP Examples

### Example

(on the board)

1.  $\text{do } (\text{true} \wedge \alpha?x \rightarrow \beta!x) \text{ od}$

describes a process that repeatedly receives a value along  $\alpha$  and forwards it along  $\beta$  (i.e., a **one-place buffer**)

2.  $\text{do } \text{true} \wedge \alpha?x \rightarrow \beta!x \text{ od} \parallel \text{do } \text{true} \wedge \beta?y \rightarrow \gamma!y \text{ od}$

specifies a **two-place buffer** that receives along  $\alpha$  and sends along  $\gamma$  (using  $\beta$  for internal communication)

3. Nondeterministic choice between input channels:

i.  $\text{if } (\text{true} \wedge \alpha?x \rightarrow c_1 \square \text{true} \wedge \beta?y \rightarrow c_2) \text{ fi}$

ii.  $\text{if } (\text{true} \rightarrow (\alpha?x; c_1) \square \text{true} \rightarrow (\beta?y; c_2)) \text{ fi}$

Expected: progress whenever environment provides data on  $\alpha$  or  $\beta$

i. correct

ii. incorrect (can **deadlock**)



# Fairness in CSP

## Fairness I

- Informally: **unfair** behaviour excludes processes from being executed
- Here: consider parallel composition of  $n \geq 1$  sequential programs with executions of the form  $\kappa_0 \rightarrow \kappa_1 \rightarrow \kappa_2 \rightarrow \dots$  where  $\kappa_j = \langle c_1^{(j)} \parallel \dots \parallel c_n^{(j)}, \sigma_j \rangle$  and, for some  $1 \leq i \leq n$  and  $k_0 \in \mathbb{N}$ ,  $c_i^{(k)} = c_i^{(k_0)}$  for all  $k \geq k_0$
- But: only unfair if  $c_i$  not enabled

### Definition (Enabledness)

$c_i$  is **enabled** in configuration  $\kappa = \langle c_1 \parallel \dots \parallel c_n, \sigma \rangle$  if there exists  $\kappa' = \langle c'_1 \parallel \dots \parallel c'_n, \sigma' \rangle$  with  $\kappa \rightarrow \kappa'$  and  $c'_i \neq c_i$ .

### Example

1.  $x := 0$  enabled in  $\langle x := 0 \parallel y := 1, \sigma \rangle$  (actually always enabled)
2.  $\alpha?x$  enabled in  $\langle \alpha?x \parallel \alpha!0, \sigma \rangle$
3.  $\alpha?x$  not enabled in  $\langle \alpha?x \parallel \beta!1, \sigma \rangle$

## Fairness II

### Definition (Fairness)

An execution  $\kappa_0 \rightarrow \kappa_1 \rightarrow \kappa_2 \rightarrow \dots$  where  $\kappa_j = \langle c_1^{(j)} \parallel \dots \parallel c_n^{(j)}, \sigma_j \rangle$  and, for some  $1 \leq i \leq n$  and  $k_0 \in \mathbb{N}$ ,  $c_i^{(k)} = c_i^{(k_0)}$  for all  $k \geq k_0$  is called

1. **strongly unfair** if  $c_i^{(k)}$  is enabled in  $\kappa_k$  for all  $k \geq k_0$
2. **weakly unfair** if  $c_i^{(k)}$  is enabled in  $\kappa_k$  for infinitely many  $k \geq k_0$

## Fairness III

### Example

- $\langle \text{do true} \rightarrow x := x + 1 \text{ od} \parallel y := y + 1, \dots \rangle$   
 $\rightarrow \langle x := x + 1; \text{do true} \rightarrow x := x + 1 \text{ od} \parallel y := y + 1, \dots \rangle$   
 $\rightarrow \langle \text{do true} \rightarrow x := x + 1 \text{ od} \parallel y := y + 1, \dots \rangle \rightarrow \dots$   
is strongly unfair since  $y := y + 1$  is always enabled
- $\langle \text{do true} \rightarrow x := x + 1 \text{ od} \parallel \alpha!1 \parallel \alpha?y, \dots \rangle$   
 $\rightarrow \langle x := x + 1; \text{do true} \rightarrow x := x + 1 \text{ od} \parallel \alpha!1 \parallel \alpha?y, \dots \rangle$   
 $\rightarrow \langle \text{do true} \rightarrow x := x + 1 \text{ od} \parallel \alpha!1 \parallel \alpha?y, \dots \rangle \rightarrow \dots$   
is strongly unfair since both I/O operations are always enabled
- $\langle \text{do } \alpha!1 \rightarrow \text{skip} \text{ od} \parallel \text{do } \alpha?x \rightarrow \text{skip} \text{ od} \parallel \alpha?y, \dots \rangle$   
 $\rightarrow \langle \text{skip}; \text{do } \alpha!1 \rightarrow \text{skip} \text{ od} \parallel \text{skip}; \text{do } \alpha?x \rightarrow \text{skip} \text{ od} \parallel \alpha?y, \dots \rangle$   
 $\rightarrow \langle \text{skip}; \text{do } \alpha!1 \rightarrow \text{skip} \text{ od} \parallel \text{do } \alpha?x \rightarrow \text{skip} \text{ od} \parallel \alpha?y, \dots \rangle$   
 $\rightarrow \langle \text{do } \alpha!1 \rightarrow \text{skip} \text{ od} \parallel \text{do } \alpha?x \rightarrow \text{skip} \text{ od} \parallel \alpha?y, \dots \rangle \rightarrow \dots$   
is weakly unfair since  $\alpha?y$  is enabled in every third configuration

# Correctness Properties for Execution Time

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## The Approach

- Definition 11.3: proof system for **total correctness**
- Can be used to show that program terminates but does not give any information about **required resources**
- Goal: extend proof system to give **(order of magnitude of) execution time** of a statement
- Details in H.R. Nielson, F. Nielson: *Semantics with Applications: An Appetizer*, Springer, Section 10.2
- Informal guidelines (idea: each instruction of abstract machine takes one time unit):
  - **skip**: execution time  $\mathcal{O}(1)$  (that is, bounded by a constant)
  - **assignment**: execution time  $\mathcal{O}(1)$  (with maximal size of RHS as constant)
  - **composition**: sum of execution times of constituent statements
  - **conditional**: maximal execution time of branches
  - **iteration**: sum over all iterations of execution times of loop body
- Procedure:
  1. Extend evaluation relation for expressions to give exact evaluation times
  2. Extend execution relation for statements to give exact execution times
  3. Extend total correctness proof system to give order of magnitude of execution time of statements

## Recap: Translation of Arithmetic Expressions

Definition (Translation of arithmetic expressions (Definition 5.1))

The translation function

$$\mathfrak{T}_a[\cdot] : AExp \rightarrow Code$$

is given by

$$\begin{aligned}\mathfrak{T}_a[z] &:= \text{PUSH}(z) \\ \mathfrak{T}_a[x] &:= \text{LOAD}(x) \\ \mathfrak{T}_a[a_1 + a_2] &:= \mathfrak{T}_a[a_1]; \mathfrak{T}_a[a_2]; \text{ADD} \\ \mathfrak{T}_a[a_1 - a_2] &:= \mathfrak{T}_a[a_1]; \mathfrak{T}_a[a_2]; \text{SUB} \\ \mathfrak{T}_a[a_1 * a_2] &:= \mathfrak{T}_a[a_1]; \mathfrak{T}_a[a_2]; \text{MULT}\end{aligned}$$

# Operational Semantics with Exact Execution Times

## Timed Evaluation of Arithmetic Expressions

Definition 17.1 (Timed Evaluation of arithmetic expressions (extends Definition 2.2))

Expression  $a$  **evaluates to**  $z \in \mathbb{Z}$  in state  $\sigma$  in  $\tau \in \mathbb{N}$  steps (notation:  $\langle a, \sigma \rangle \xrightarrow{\tau} z$ ) if this relationship is derivable by means of the following rules:

Axioms:

$$\frac{}{\langle z, \sigma \rangle \xrightarrow{1} z} \quad \frac{}{\langle x, \sigma \rangle \xrightarrow{1} \sigma(x)}$$

Rules: 
$$\frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 + a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} z} \quad \text{where } z := z_1 + z_2$$

$$\frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 - a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} z} \quad \text{where } z := z_1 - z_2$$

$$\frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 * a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} z} \quad \text{where } z := z_1 \cdot z_2$$



## Recap: Translation of Boolean Expressions

### Definition (Translation of Boolean expressions (Definition 5.3))

The translation function

$$\mathcal{T}_b[\cdot] : BExp \rightarrow Code$$

is given by

$$\begin{aligned}\mathcal{T}_b[\text{true}] &:= \text{PUSH}(\text{true}) \\ \mathcal{T}_b[\text{false}] &:= \text{PUSH}(\text{false}) \\ \mathcal{T}_b[a_1 = a_2] &:= \mathcal{T}_a[a_1]; \mathcal{T}_a[a_2]; \text{EQ} \\ \mathcal{T}_b[a_1 > a_2] &:= \mathcal{T}_a[a_1]; \mathcal{T}_a[a_2]; \text{GT} \\ \mathcal{T}_b[\neg b] &:= \mathcal{T}_b[b]; \text{NOT} \\ \mathcal{T}_b[b_1 \wedge b_2] &:= \mathcal{T}_b[b_1]; \mathcal{T}_b[b_2]; \text{AND} \\ \mathcal{T}_b[b_1 \vee b_2] &:= \mathcal{T}_b[b_1]; \mathcal{T}_b[b_2]; \text{OR}\end{aligned}$$

# Operational Semantics with Exact Execution Times

## Timed Evaluation of Boolean Expressions

Definition 17.2 (Timed Evaluation of Boolean expressions (extends Definition 2.7))

For  $b \in BExp$ ,  $\sigma \in \Sigma$ ,  $\tau \in \mathbb{N}$ , and  $t \in \mathbb{B}$ , the **timed evaluation relation**  $\langle b, \sigma \rangle \xrightarrow{\tau} t$  is defined by:

$$\begin{array}{c}
 \frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z}{\langle a_1 = a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{true}} \quad \frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 = a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{false}} \text{ if } z_1 \neq z_2 \\
 \frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 > a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{true}} \text{ if } z_1 > z_2 \quad \frac{\langle a_1, \sigma \rangle \xrightarrow{\tau_1} z_1 \quad \langle a_2, \sigma \rangle \xrightarrow{\tau_2} z_2}{\langle a_1 > a_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{false}} \text{ if } z_1 \leq z_2 \\
 \frac{\langle b, \sigma \rangle \xrightarrow{\tau} \text{false}}{\langle \neg b, \sigma \rangle \xrightarrow{\tau + 1} \text{true}} \quad \frac{\langle b, \sigma \rangle \xrightarrow{\tau} \text{true}}{\langle \neg b, \sigma \rangle \xrightarrow{\tau + 1} \text{false}} \\
 \frac{\langle b_1, \sigma \rangle \xrightarrow{\tau_1} \text{true} \quad \langle b_2, \sigma \rangle \xrightarrow{\tau_2} \text{true}}{\langle b_1 \wedge b_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{true}} \quad \frac{\langle b_1, \sigma \rangle \xrightarrow{\tau_1} \text{true} \quad \langle b_2, \sigma \rangle \xrightarrow{\tau_2} \text{false}}{\langle b_1 \wedge b_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{false}} \\
 \frac{\langle b_1, \sigma \rangle \xrightarrow{\tau_1} \text{false} \quad \langle b_2, \sigma \rangle \xrightarrow{\tau_2} \text{true}}{\langle b_1 \wedge b_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{false}} \quad \frac{\langle b_1, \sigma \rangle \xrightarrow{\tau_1} \text{false} \quad \langle b_2, \sigma \rangle \xrightarrow{\tau_2} \text{false}}{\langle b_1 \wedge b_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2 + 1} \text{false}} \\
 \text{(\vee analogously)}
 \end{array}$$

# Operational Semantics with Exact Execution Times

## Recap: Translation of Statements

### Definition (Translation of statements (Definition 5.4))

The translation function  $\mathcal{T}_c[\cdot] : \text{Cmd} \rightarrow \text{Code}$  is given by

$$\begin{aligned}\mathcal{T}_c[\text{skip}] &:= \varepsilon \\ \mathcal{T}_c[x := a] &:= \mathcal{T}_a[a]; \text{STO}(x) \\ \mathcal{T}_c[c_1; c_2] &:= \mathcal{T}_c[c_1]; \mathcal{T}_c[c_2] \\ \mathcal{T}_c[\text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end}] &:= \mathcal{T}_b[b]; \text{JMPF}(|\mathcal{T}_c[c_1]| + 2); \\ &\quad \mathcal{T}_c[c_1]; \text{JMP}(|\mathcal{T}_c[c_2]| + 1); \\ &\quad \mathcal{T}_c[c_2] \\ \mathcal{T}_c[\text{while } b \text{ do } c \text{ end}] &:= \mathcal{T}_b[b]; \text{JMPF}(|\mathcal{T}_c[c]| + 2); \\ &\quad \mathcal{T}_c[c]; \text{JMP}(-(|\mathcal{T}_b[b]| + |\mathcal{T}_c[c]| + 1))\end{aligned}$$

# Operational Semantics with Exact Execution Times

## Timed Execution of Statements

Definition 17.3 (Timed execution relation for statements (extends Definition 3.2))

For  $c \in \text{Cmd}$ ,  $\sigma, \sigma' \in \Sigma$ , and  $\tau \in \mathbb{N}$ , the **timed execution relation**  $\langle c, \sigma \rangle \xrightarrow{\tau} \sigma'$  is defined by:

$$\begin{array}{c} \text{(skip)} \frac{}{\langle \text{skip}, \sigma \rangle \xrightarrow{1} \sigma} \\ \text{(seq)} \frac{\langle c_1, \sigma \rangle \xrightarrow{\tau_1} \sigma' \quad \langle c_2, \sigma' \rangle \xrightarrow{\tau_2} \sigma''}{\langle c_1; c_2, \sigma \rangle \xrightarrow{\tau_1 + \tau_2} \sigma''} \\ \text{(wh-f)} \frac{\langle b, \sigma \rangle \xrightarrow{\tau} \text{false}}{\langle \text{while } b \text{ do } c \text{ end}, \sigma \rangle \xrightarrow{\tau+1} \sigma} \\ \text{(wh-t)} \frac{\langle b, \sigma \rangle \xrightarrow{\tau} \text{true} \quad \langle c, \sigma \rangle \xrightarrow{\tau_1} \sigma' \quad \langle \text{while } b \text{ do } c \text{ end}, \sigma' \rangle \xrightarrow{\tau_2} \sigma''}{\langle \text{while } b \text{ do } c \text{ end}, \sigma \rangle \xrightarrow{\tau + \tau_1 + \tau_2 + 2} \sigma''} \\ \text{(asgn)} \frac{}{\langle a, \sigma \rangle \xrightarrow{\tau} z} \\ \text{(if-t)} \frac{\langle x := a, \sigma \rangle \xrightarrow{\tau+1} \sigma[x \mapsto z] \quad \langle b, \sigma \rangle \xrightarrow{\tau} \text{true} \quad \langle c_1, \sigma \rangle \xrightarrow{\tau_1} \sigma'}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end}, \sigma \rangle \xrightarrow{\tau + \tau_1 + 2} \sigma'} \\ \text{(if-f)} \frac{\langle b, \sigma \rangle \xrightarrow{\tau} \text{false} \quad \langle c_2, \sigma \rangle \xrightarrow{\tau_2} \sigma'}{\langle \text{if } b \text{ then } c_1 \text{ else } c_2 \text{ end}, \sigma \rangle \xrightarrow{\tau + \tau_2 + 1} \sigma' } \end{array}$$

# Timed Correctness Properties

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## Recap: Total Correctness Properties

So far: **total correctness properties** of the form

$$\{A\} c \{\Downarrow B\}$$

where  $c \in \text{Cmd}$  and  $A, B \in \text{Assn}$

Validity of property  $\{A\} c \{\Downarrow B\}$

For all states  $\sigma \in \Sigma$  which satisfy  $A$ :

the execution of  $c$  in  $\sigma$  **terminates** and yields a state which satisfies  $B$ .

# Timed Correctness Properties

## Timed Correctness Properties

Now: **timed correctness properties** of the form

$$\{A\} c \{e \Downarrow B\}$$

where  $c \in \text{Cmd}$ ,  $A, B \in \text{Assn}$ , and  $e \in \text{AExp}$

Validity of property  $\{A\} c \{e \Downarrow B\}$

For all states  $\sigma \in \Sigma$  which satisfy  $A$ : the execution of  $c$  in  $\sigma$  terminates in a state satisfying  $B$ , and the required **execution time** is in  $\mathcal{O}(e)$

### Example 17.4

1.  $\{x = 3\} y := 1; \text{ while } \neg(x=1) \text{ do } y := y * x; x := x - 1 \text{ end } \{1 \Downarrow \text{true}\}$  expresses that for constant input 3, the execution time of the factorial program is bounded by a constant
2.  $\{x > 0\} y := 1; \text{ while } \neg(x=1) \text{ do } y := y * x; x := x - 1 \text{ end } \{x \Downarrow \text{true}\}$  expresses that for positive inputs, the execution time of the factorial program is linear in that value



# Timed Correctness Properties

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## Semantics of Timed Correctness Properties

Definition 17.5 (Semantics of timed correctness properties (extends Definition 11.1))

Let  $A, B \in Assn$ ,  $c \in Cmd$ , and  $e \in AExp$ . Then  $\{A\} c \{e \Downarrow B\}$  is called **valid** (notation:  $\models \{A\} c \{e \Downarrow B\}$ ) if there exists  $k \in \mathbb{N}$  such that for each  $l \in Int$  and each  $\sigma \models^l A$ , there exist  $\sigma' \in \Sigma$  and  $\tau \leq k \cdot \mathcal{A}[[e]]\sigma$  such that  $\langle c, \sigma \rangle \xrightarrow{\tau} \sigma'$  and  $\sigma' \models^l B$

Note:  $e$  is evaluated in initial (rather than final) state

# Timed Correctness Properties

## Proving Timed Correctness I

Definition 17.6 (Hoare Logic for timed correctness (extends Definition 11.3))

The **Hoare rules for timed correctness** are given by (where  $i, u \in LVar$ )

$$\frac{}{\text{(skip)} \{A\} \text{ skip } \{1 \Downarrow A\}}$$

$$\frac{}{\text{(asgn)} \{A[x \mapsto a]\} x := a \{1 \Downarrow A\}}$$

$$\frac{\{A \wedge e'_2 = u\} c_1 \{e_1 \Downarrow C \wedge e_2 \leq u\} \{C\} c_2 \{e_2 \Downarrow B\}}{\text{(seq)} \{A\} c_1 ; c_2 \{e_1 + e'_2 \Downarrow B\}}$$

$$\frac{\{A \wedge b\} c_1 \{e \Downarrow B\} \{A \wedge \neg b\} c_2 \{e \Downarrow B\}}{\text{(if)} \{A\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \text{ end } \{e \Downarrow B\}}$$

$$\frac{\{i \geq 0 \wedge A(i+1) \wedge e' = u\} c \{e_0 \Downarrow A(i) \wedge e \leq u\}}{\text{(while)} \{\exists i. i \geq 0 \wedge A(i)\} \text{ while } b \text{ do } c \text{ end } \{e \Downarrow A(0)\}}$$

where  $\models (i \geq 0 \wedge A(i+1)) \Rightarrow (b \wedge e \geq e_0 + e')$  and  $\models A(0) \Rightarrow (\neg b \wedge e \geq 1)$

$$\frac{\models (A \Rightarrow (A' \wedge \exists k \in \mathbb{N}. e' \leq k \cdot e)) \{A'\} c \{e' \Downarrow B'\} \models (B' \Rightarrow B)}{\text{(cons)} \{A\} c \{\Downarrow e\} B}$$

# Timed Correctness Properties

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## Proving Timed Correctness II

### Remarks:

(asgn) Assignment can be executed in constant time as size of expressions bounded by a constant

(seq)  $e_2$  expresses time requirements of  $c_2$  relative to initial state of  $c_2$

⇒ cannot use  $e_1 + e_2$  as time bound for  $c_1 ; c_2$

⇒ replace  $e_2$  by  $e'_2$  such that value of  $e'_2$  in initial state of  $c_1$  bounds value of  $e_2$  in initial state of  $c_2$  (= final state of  $c_1$ )

(while)  $e_0/e$  represents execution time for body/whole loop

⇒ cannot use  $e_0 + e$  for total time as  $e/e_0$  refers to state before/after body is executed once

⇒ introduce  $e'$  whose evaluation before body bounds  $e$  evaluated after body

⇒  $e \geq e_0 + e'$  as  $e$  has to bound loop execution time independently of number of iterations (recurrence (in-)equation; cf. examples)